

University of Colorado Boulder B.A. Technology, Arts, & Media for Civics, 2015 Defended thesis for individually structured major

ATLAS Black Box Theatre Production Technician 9/2012 - present

Took on leadership role by developing professional technical expertise on all systems including lighting, audio, projection, and video.

Performed as master electrician, lighting designer, recording engineer, and front of house audio engineer for diverse number of projects including multimedia, aerial dance, opera, theatre, interactive and immersive art.

Dairy Arts Center Assistant Technical Director 1/2017 - 6/2017

Assistant Technical Direction for the Grace and Gordan Gamm Theatre's. Technical Direction for Carson configurable Theatre.

Quantified Self Production Designer 2/2016 - 6/2016

Immersive theatre piece that leverages the audience's social media data to personalize the experience.

Led Lighting Design, Sound Design, Art Direction for fictional company DesignCraft, asst. Set Design and Build.

WARES Co-founder 5/2014 - 5/2016

Conceptualized art business and executed event planning, marketing, web development, branding and identity design.

PhET Interactive Simulations Graphic Artist 1/2015 - 5/2015

Creation of graphic art used in educational science simulations.

Web development and design of online merchandise store.

Helped develop strategic plan to reach university wide web accessibility goals.

Program Council Production Technician 8/2013 - 8/2014

Set-up and operation of lighting, audio, and projection systems.

skills

lighting// theatrical and concert lighting design, programming, operation, dimmers, ETC: Eos software. Consoles: GIO, Ion. **sound//** recording, mixing, Pro Tools, Logic Pro, Ableton Live. **projection//** QLab, Resolume. **digital//** typography, identity, branding, web, Arduino, HTML5, CSS, Processing, Adobe CC **miscellaneous//** Painting, digital fabrication, basic hand tools and woodworking, circuits, soldering, microprocessors.