

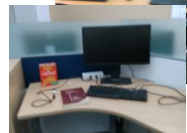
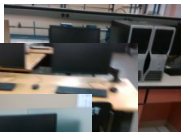


Training Set



Intel RealSense

VOID



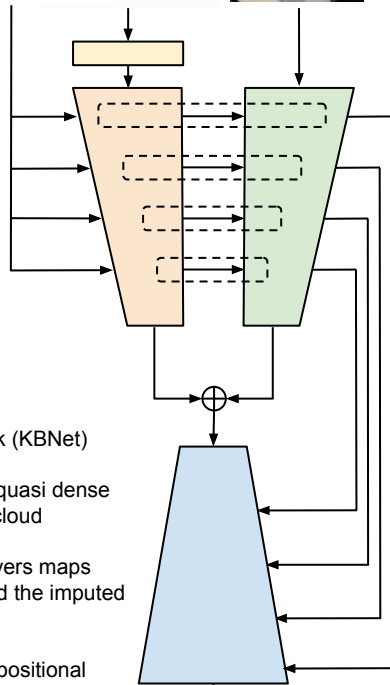
Calibrated Backprojection Network (KBNet)

Sparse-to-dense learns dense or quasi dense representation from sparse point cloud

Calibrated Backprojection (KB) layers maps camera intrinsics, input image, and the imputed depth onto the 3D scene

Results in a spatial Euclidean 3D positional encoding of the image

Allows **different** calibration to be used at inference time to improve generalizability



Calibrated Backprojection Layer

Sparse-to-dense

Depth Encoder Branch

RGB 3D Encoder Branch

Decoder

Concatenation

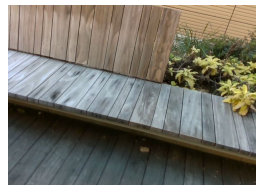
This work was supported by  
by ARL W911NF-20-1-0158 and  
ONR N00014-17-1-2072.

Testing Set



Intel RealSense

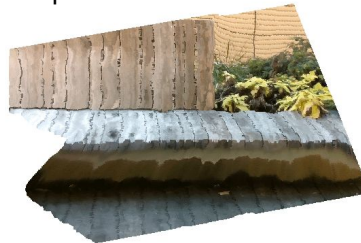
VOID



Outputs of existing work



Outputs of our method



Testing Set



Microsoft Kinect

NYU v2

