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Project 1: Gardening 101

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My project named "Gardening 101" is a simple, interaction garden that will show for everyone in every age how to simple plant a plant - (strawberry or tomato) and will present interesting facts about these two particular plants. The interaction is showing some garden, plants and tools needed to work.

The project starts with simple quiz, that ask user how often user eat vegetable, if user want to learn more about planting and about what plant user wants to learn / plant. Then user can read what we need to start our journey. Next, user learn about what plant need, how much time, water sun, etc. In the end user can learn some interesting facts about both plants and eventually start again.

I choose very easy and simple interface because this is "Gardening 101" and it have to be easy and available in any age. I thing the navigation is very easy and intuitive. We have interaction with click-on buttons but also with keyboard. Colors are simple and clear so everyone can see it and read.