

# Residual Networks



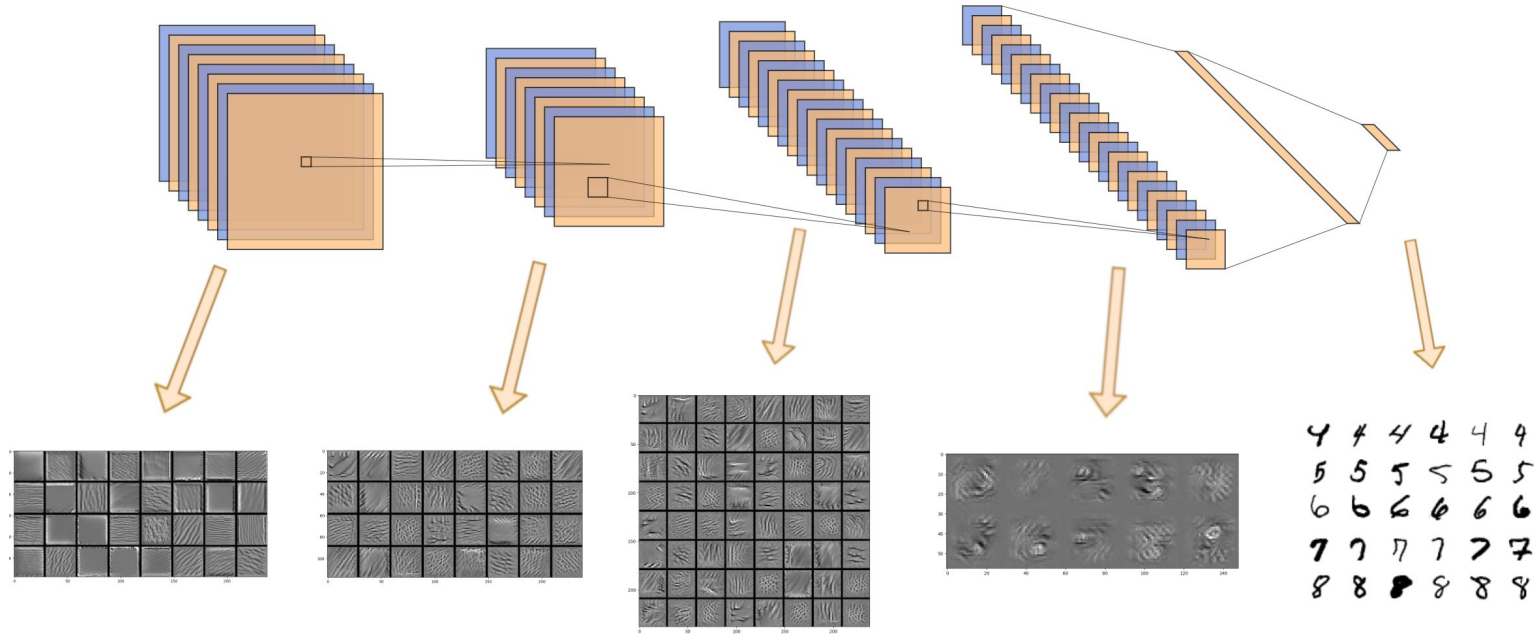
Alexander Kowsik

22.01.2021

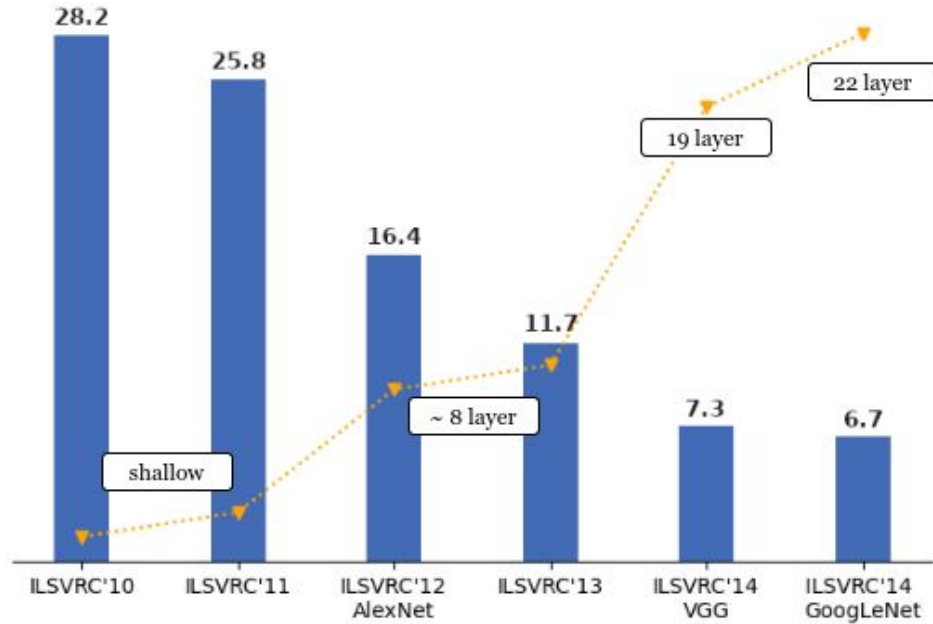
# Outline

- Motivation: Training von sehr tiefen Netzen
  - Warum möchte man tiefe Netze?
  - Degeneration problem
- Residual Networks
  - Lernen von Residuen
  - Aufbau eines ResNets
  - Performances
  - Warum funktioniert das?
  - Training von ResNets
  - Architekturen + Code
- Weiterführendes

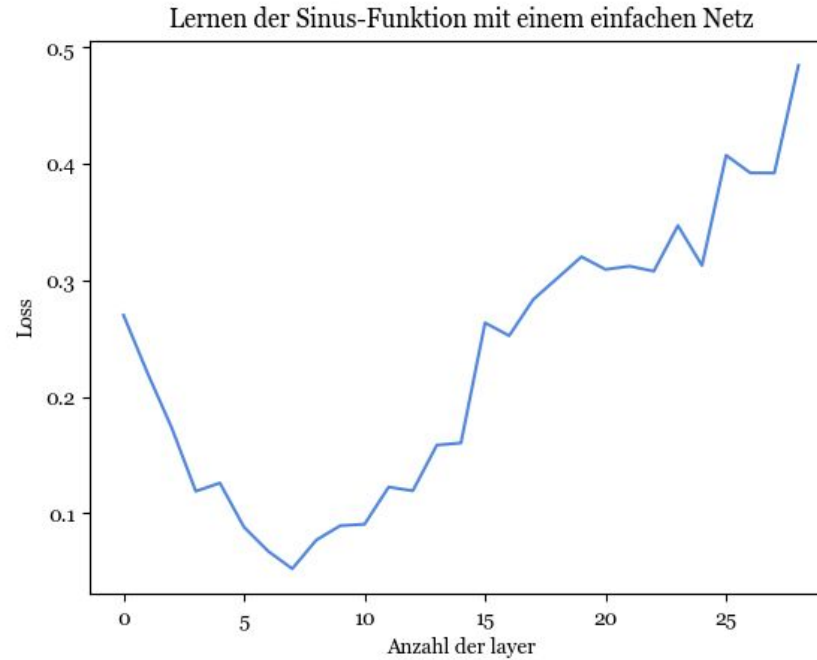
# Motivation für ResNets



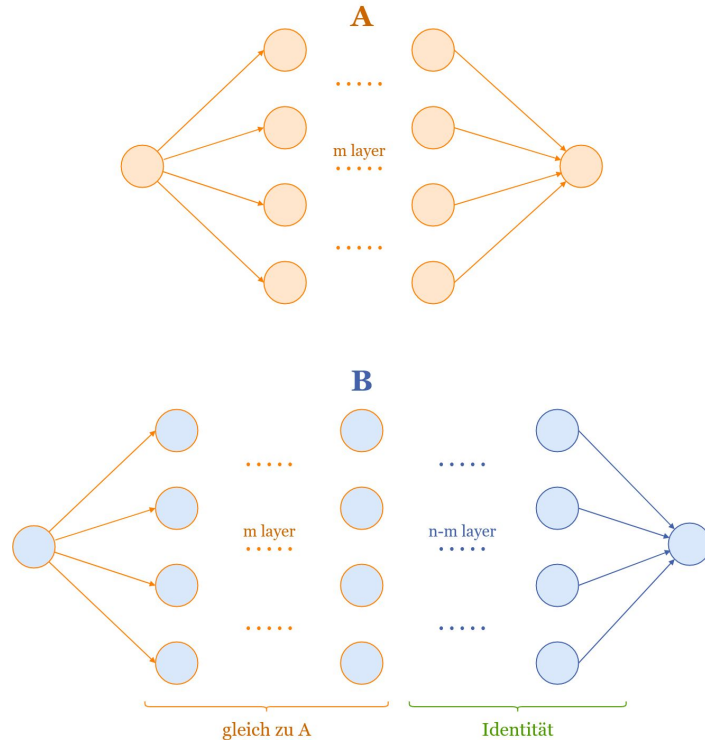
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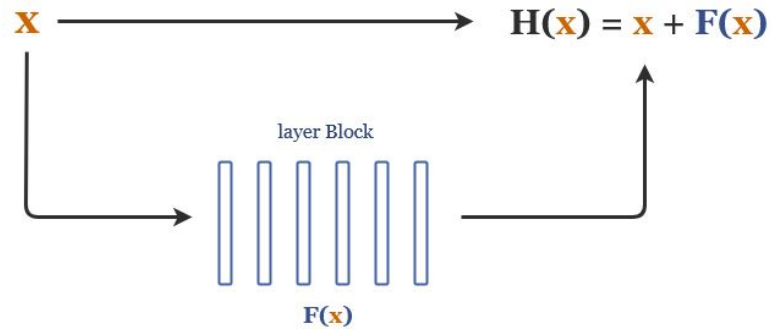
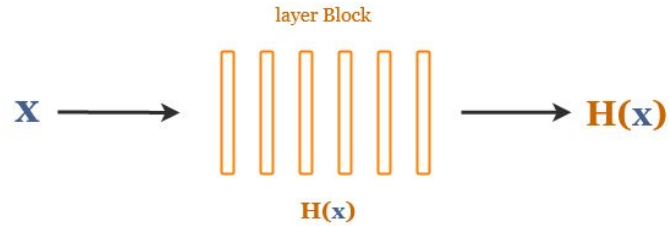
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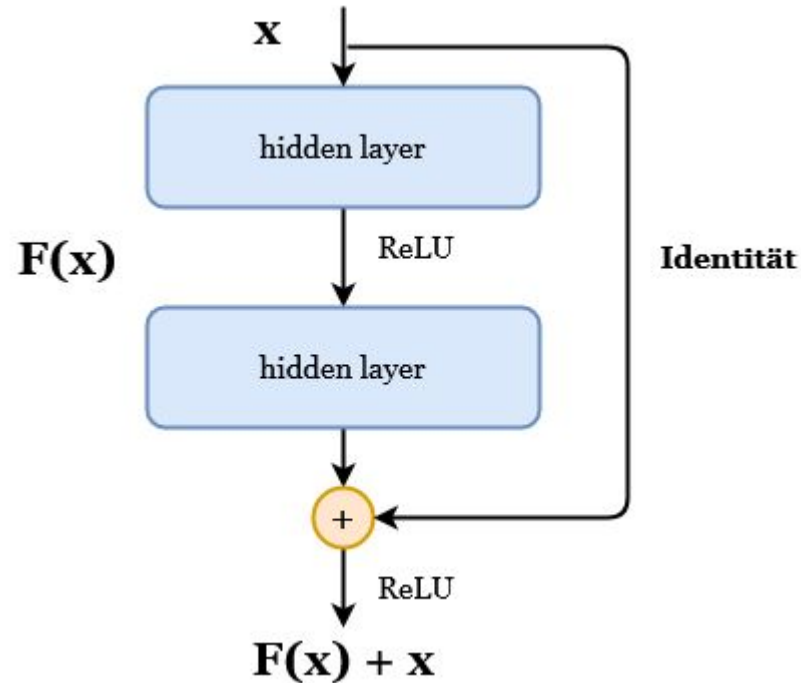
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<b>0</b>	<b>0</b>	<b>0</b>

# Residual Networks (ResNets)

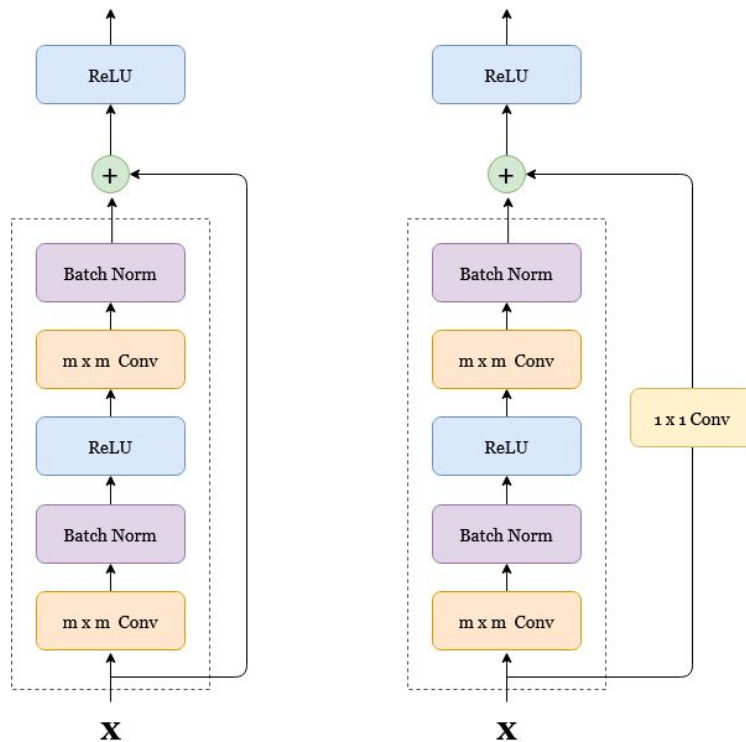




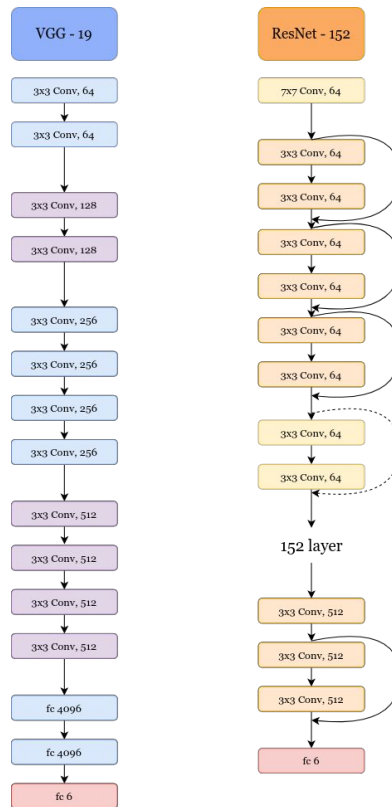
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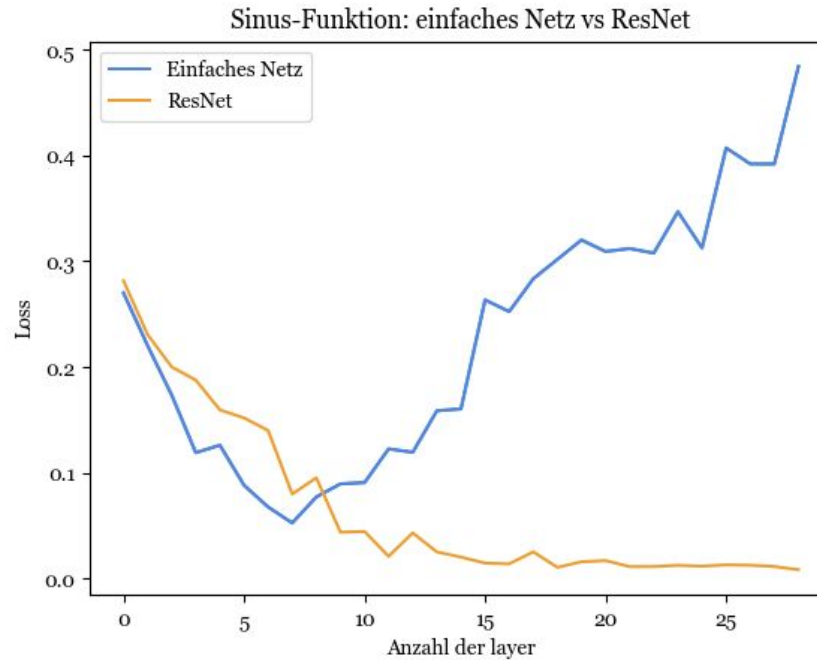
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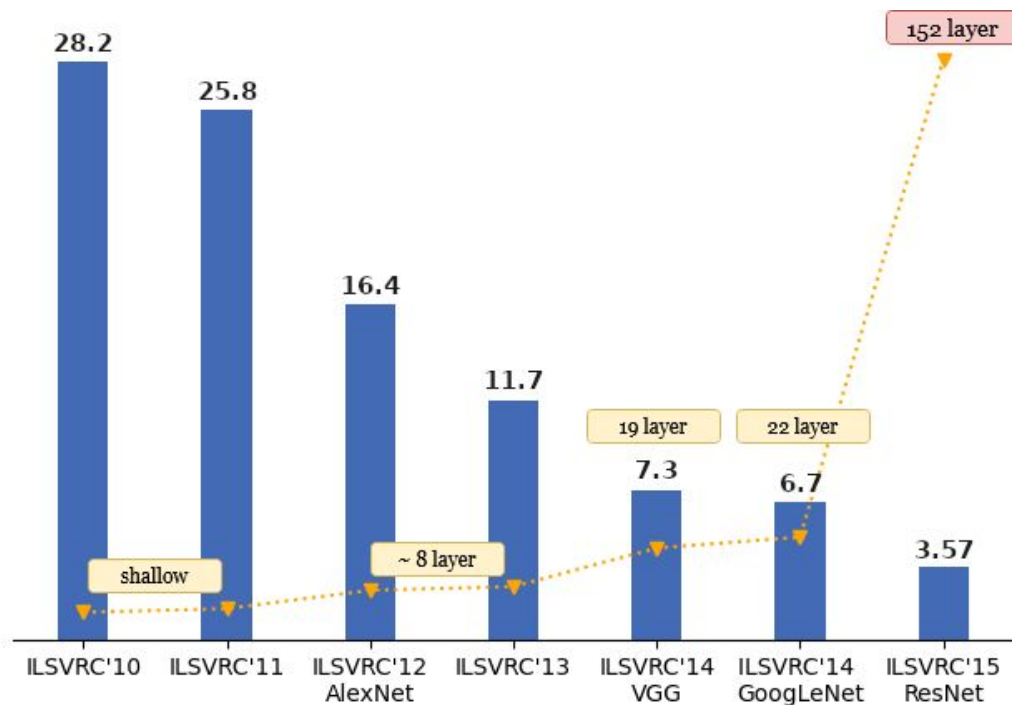
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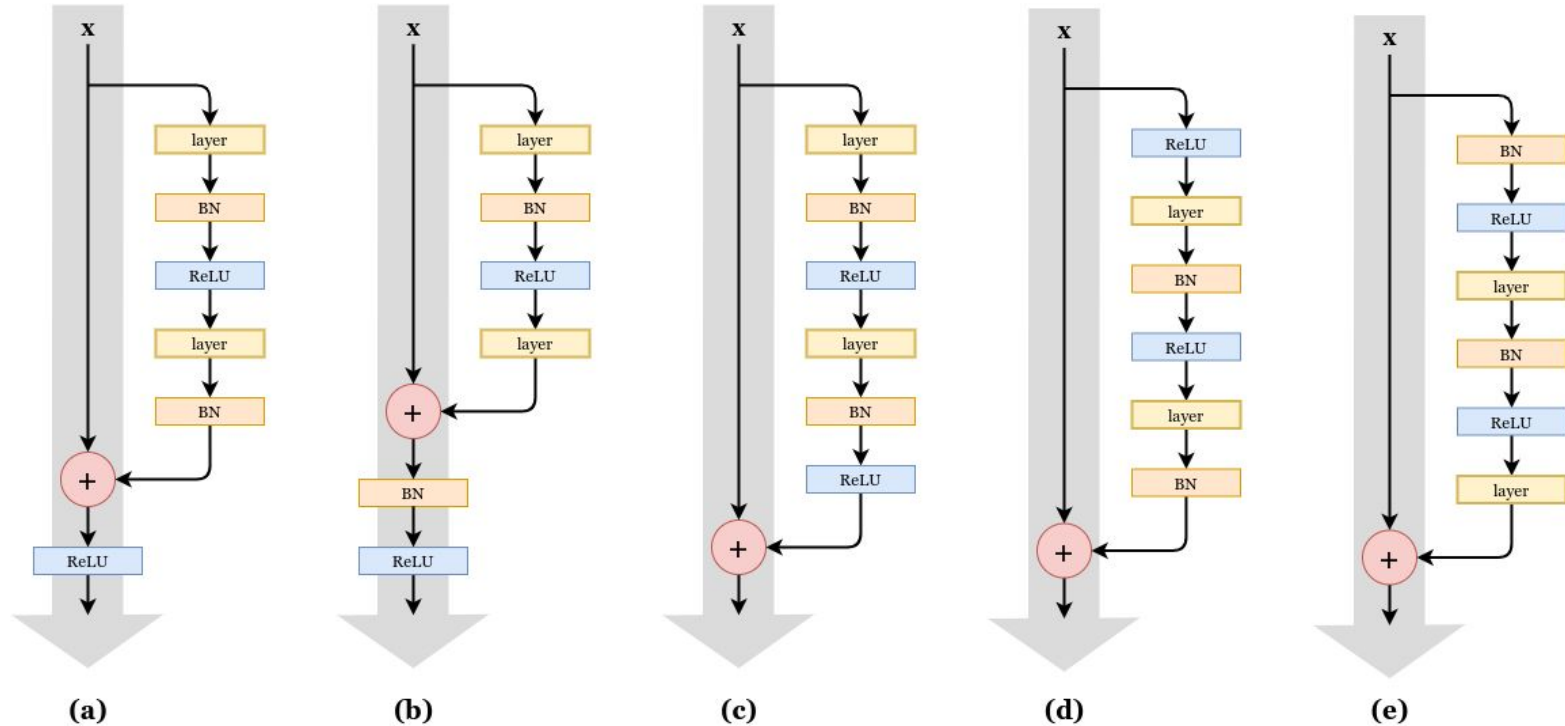
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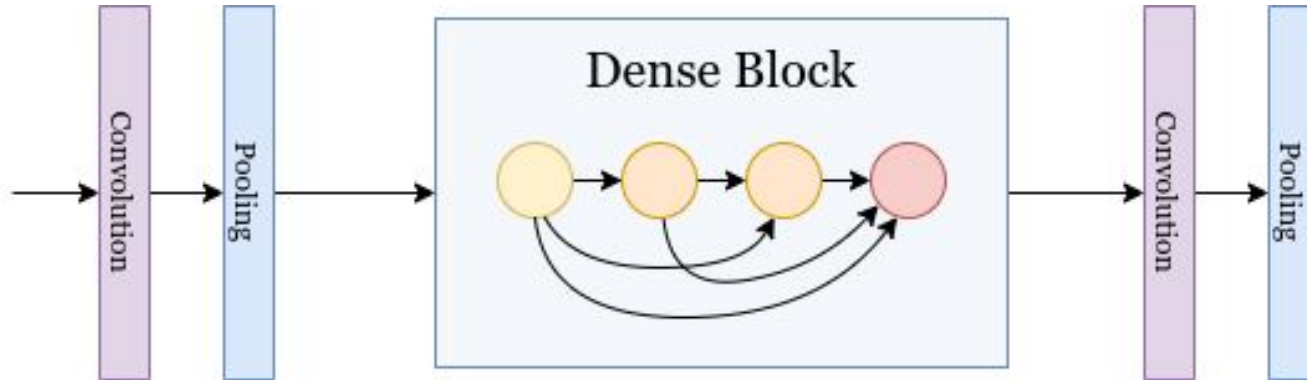
# Residual Networks (ResNets)



# Aufbau, Varianten und Architekturen



# Aufbau, Varianten und Architekturen



# Zusammenfassung