

## ➤ ALEX LEVY

I am a designer who loves to find solutions to complex problems using visual design, user experience design, and product design

**Portfolio:** [alexlevydesigner.com](http://alexlevydesigner.com) • **LinkedIn:** [linkedin.com/in/alexlevydesign](https://linkedin.com/in/alexlevydesign)

**Email:** [alexlevy@columbus.rr.com](mailto:alexlevy@columbus.rr.com) • **Phone:** (614) 649-0155

## ➤ EXPERIENCE

**Optimal Assessment, January 2023 – Present, Syracuse, NY**

**Designer**

- Designed a minimum viable product of an educational technology platform to help professors plan courses for diverse learning styles
- Won first place and \$4000 in business pitch competition working with a partner
- Created a user interface and a design system for a minimum viable product using Figma
- Conducted user research through interviews, surveys, usability testing, and secondary research

**Innovate Orange, September 2022 – Present, Syracuse, NY**

**Designer**

- Created new brand for a hackathon with new style guide, logo, posters, and social media posts
- Revitalized inactive Instagram account by designing posts to build excitement, grow brand presence, and communicate event information, resulting in a 4.5% increase in followers
- Designed new website mockup using Figma for future implementation

**TNH Student Advertising Agency, September 2021 – May 2023, Syracuse, NY**

**Associate Creative Director**

- Led a team of four creatives in creating an advertising campaign for a restaurant and won best copywriting out of all the accounts
- Gave actionable design feedback to ensure consistent branding and quality across deliverables
- Designed a series of social media posts for the client using Adobe Illustrator

**Creative Team Member**

- Created two infographics for an advertising campaign for a nonprofit organization and was one of three "Standout Creative Members"

**IBM Accelerate Program, June 2022 – August 2022, Remote**

**Participant**

- Participated in an 8-week professional development program in the design track
- Learned how to create human-centered designs using user experience design (UX design), visual design, and design research to fit user and business needs
- Interviewed more than 15 IBM employees regarding design and related fields and won an award for having the second-most networking conversations in the program

## ➤ SKILLS

**Graphic Design:** Adobe Creative Suite, Adobe Photoshop, Adobe Illustrator, Adobe InDesign

**UI/UX Design:** Figma, Adobe XD

**Motion Design and Video:** Adobe After Effects, Adobe Premiere Pro

**Coding:** HTML, CSS

**Other:** Blender, Microsoft Office Suite, Word, Excel, PowerPoint

## ➤ EDUCATION

**S.I. Newhouse School of Public Communications, Syracuse University**

Bachelor of Science: Graphic Design, May 2025

Minor: Information Management and Technology

GPA 3.9 | Dean's List