

User Manual for version 1.5.2 July 2013

Copyright (C) 2011-2013 Christopher C. Hulbert. All rights reserved.

Redistribution and use in source (texinfo) and 'compiled' forms (HTML, PDF, PostScript, RTF and so forth) with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code (texinfo) must retain the above copyright notice, this list of conditions and the following disclaimer as the first lines of this file unmodified.
- Redistributions in compiled form (PDF, PostScript, RTF and other formats) must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS DOCUMENTATION IS PROVIDED BY CHRISTOPHER C. HULBERT "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL CHRISTOPHER C. HULBERT OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS DOCUMENTATION, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

# Table of Contents

1 J	.ntrc	$\operatorname{oduction} \ldots \ldots 1$
1.1	Abo	out and Licensing 1
1.2		ompatible Changes from 1.3 1
	1.2.1	Type Change for Dimensions Array
	1.2.2	Removed Preprocessor Flag to Conserve Memory 2
	1.2.3	Renamed Structure Field Lookup Enumerations 2
	1.2.4	Memory Conservation with Cells and Structures 2
2 (	Quic	k Start 3
2.1	Оро	ening and Creating MAT Files
2.2		ding Variables in a MAT File
	2.2.1	Reading a Variable by Name
	2.2.2	Iterating Over Variables in a MAT File 5
2.3	Wri	ting Variables
	2.3.1	Writing Numeric Arrays
	2.3.2	Writing Cell Arrays
	2.3.3	Writing Structure Arrays
3 ]	Buil	ding matio 11
3.1	Qui	ck Build Guide11
3.2	-	afigure Options
3.3		ual Studio
3.4	Tes	tsuite
4 I	MA	TLAB Variable Structure 13
4.1	Var	iable Information
	4.1.1	Sparse Matrix Variables
	4.1.2	Structure Variables
	4 1 9	C-11 V:-11

# 1 Introduction

### 1.1 About and Licensing

The *matio* software contains a library for reading and writing MATLAB MAT files. The *matio* library (*libmatio*) is the primary interface for creating/opening MAT files, and writing/reading variables.

This *matio* software is provided with the Simplified BSD License reproduced below. The license allows for commercial, proprietary, and open source derivative works.

Copyright 2011-2013 Christopher C. Hulbert. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY CHRISTOPHER C. HULBERT 'AS IS', AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL CHRISTOPHER C. HULBERT OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

# 1.2 Incompatible Changes from 1.3

This version has changes that break compatability with the 1.3 versions of the *matio* software. This section lists these changes and how existing code should be modified to handle these changes.

- 1. dims field of matvar\_t structure changed to size\_t \*
- 2. MEM\_CONSERVE preprocessor definition removed
- 3. BY\_NAME and BY\_INDEX renamed
- 4. Added MAT\_ prefix to enumerations of matio\_compression
- 5. Changed name of structure for complex split-format data from struct ComplexSplit to struct mat\_complex\_split\_t
- 6. Changed name of sparse data structure from sparse\_t to mat\_sparse\_t.
- 7. Changed meaning of memory conservation for cell arrays and structures

Each of these changes are described in the remaining sections, and as necessary include recommendations to upgrade existing code for compatability with this version.

### 1.2.1 Type Change for Dimensions Array

The existing dims field of the matvar\_t structure was an int \* which limited the maximum size of a dimension to  $2^{31}$ . In version 1.5, the type was changed to size\_t \* which allows a variable of length  $2^{31}$  on 32-bit systems, but  $2^{64}-1$  on 64-bit system. To upgrade to version 1.5, all existing code should ensure the use of dims allows for size\_t, and that any use of the Mat\_VarCreate function passes an array of type size\_t and not int. Not upgrading to size\_t is likely to produce segmentation faults on systems where sizeof(size\_t) != sizeof(int).

### 1.2.2 Removed Preprocessor Flag to Conserve Memory

Previous versions of the *matio* library had a preprocessor macro MEM\_CONSERVE that was passed as an option to Mat\_VarCreate to tell the library to only store a pointer to the data variable instead of creating a copy of the data. Copies of scalars or small arrays are not critical, but for large arrays is necessary. In version 1.5, this macro has been changed to the enumeration value MAT\_F\_DONT\_COPY\_DATA. A quick search/replace can quickly upgrade any references to MEM\_CONSERVE. Alternatively, since MAT\_F\_DONT\_COPY\_DATA has the same value as MEM\_CONSERVE, software using *matio* can simply define MEM\_CONSERVE to 1.

### 1.2.3 Renamed Structure Field Lookup Enumerations

The BY\_NAME and BY\_INDEX enumerations are used by Mat\_VarGetStructField to indicate if the field is retrieved by its name, or by its index in the list of fields. To bring these into a matio namespace and hopefully avoid conflicts, these have been renamed to MAT\_BY\_NAME and MAT\_BY\_INDEX. A quick search/replace operation should be able to correct existing code that uses the old names.

#### 1.2.4 Memory Conservation with Cells and Structures

Previous versions of *matio* would still free fields of structures and elements of cell arrays even if created with memory conservation flag set. In the latest version of *matio*, the fields/cell elements are not free'd if the structure was created with the MAT\_F\_DONT\_COPY\_DATA flag. This is useful if the fields/elements are referenced by another variable such as the case when they are indices of a larger array (i.e. Mat\_VarGetStructs, Mat\_VarGetStructsLinear).

# 2 Quick Start

# 2.1 Opening and Creating MAT Files

This section will show how to create a new MAT file, open an existing MAT file for read and read/write access, and close the MAT file.

The key functions in working with MAT files include:

- Mat\_Open,
- Mat\_CreateVer, and
- Mat\_Close.

The following example program shows how to open a MAT file where the filename is the first argument to the program.

```
#include <stdlib.h>
#include "matio.h"

int
main(int argc,char **argv)
{
    mat_t *matfp;

    matfp = Mat_Open(argv[1],MAT_ACC_RDONLY);
    if ( NULL == matfp ) {
        fprintf(stderr,"Error opening MAT file \"%s\"!\n",argv[1]);
        return EXIT_FAILURE;
    }

    Mat_Close(matfp);
    return EXIT_SUCCESS;
}
```

The Mat\_CreateVer creates a new MAT file (or overwrites and existing file) with a specific version. The *matio* library can write version 5 MAT files, version 5 files with variable compression (if built with zlib), and an HDF5 format MAT file introduced in MATLAB version 7.3. The format of the MAT file is specified by the third argument. The short example below creates a version 5 file named *matfile5.mat* and an HDF5 format MAT file named *matfile73.mat*.

```
#include <stdlib.h>
#include <stdio.h>
#include "matio.h"

int
main(int argc,char **argv)
{
    mat_t *matfp;
```

```
matfp = Mat_CreateVer("matfile5.mat", NULL, MAT_FT_MAT5);
if ( NULL == matfp ) {
    fprintf(stderr, "Error creating MAT file \"matfile5.mat\"!\n");
    return EXIT_FAILURE;
}
Mat_Close(matfp);

matfp = Mat_CreateVer("matfile73.mat", NULL, MAT_FT_MAT73);
if ( NULL == matfp ) {
    fprintf(stderr, "Error creating MAT file \"matfile73.mat\"!\n");
    return EXIT_FAILURE;
}
Mat_Close(matfp);
return EXIT_SUCCESS;
}
```

### 2.2 Reading Variables in a MAT File

This section introduces the functions used to read variables from a MAT file. The *matio* library has functions for reading variable information only (e.g. name, rank, dimensions, type, etc.), reading information and data, and reading data from previously obtained information. Reading information and data in seperate function calls provides several conveniences including:

- Querying the names of variables in a file without reading data,
- Reading only some fields of a structure or elements of a cell array, and
- other actions where the variable data is not needed.

#### 2.2.1 Reading a Variable by Name

If the name if the variable is known, the Mat\_VarRead and Mat\_VarReadInfo functions can be used. The Mat\_VarRead function reads both the information and data for a variable, and the Mat\_VarReadInfo reads information only. The short example below reads a named variable from a MAT file, and checks that the variable is a complex double-precision vector.

```
#include <stdlib.h>
#include <stdio.h>
#include "matio.h"

int
main(int argc,char **argv)
{
    mat_t *matfp;
    matvar_t *matvar;

matfp = Mat_Open(argv[1],MAT_ACC_RDONLY);
    if ( NULL == matfp ) {
```

```
fprintf(stderr, "Error opening MAT file \"%s\"!\n", argv[1]);
        return EXIT_FAILURE;
    }
    matvar = Mat_VarReadInfo(matfp, "x");
    if ( NULL == matvar ) {
        fprintf(stderr, "Variable 'x' not found, or error "
                       "reading MAT file\n");
    } else {
        if ( !matvar->isComplex )
            fprintf(stderr, "Variable 'x' is not complex!\n");
        if ( matvar->rank != 2 ||
             (matvar->dims[0] > 1 && matvar->dims[1] > 1) )
            fprintf(stderr, "Variable 'x' is not a vector!\n");
        Mat_VarFree(matvar);
    }
    Mat_Close(matfp);
    return EXIT_SUCCESS;
}
```

### 2.2.2 Iterating Over Variables in a MAT File

For some applications, the name of the variable may not be known ahead of time. For example, if the user needs to select a variable of interest, a list of variables should be obtained. Like reading a variable by name, there are two functions that will read the next variable in the MAT file: Mat\_VarReadNext and Mat\_VarReadNextInfo. The short example shown below opens a MAT file, and iterates over the variables in the file printing the variable name.

```
#include <stdio.h>
#include "matio.h"

int
main(int argc,char **argv)
{
    mat_t *matfp;
    matvar_t *matvar;

    matfp = Mat_Open(argv[1],MAT_ACC_RDONLY);
    if ( NULL == matfp ) {
        fprintf(stderr,"Error opening MAT file \"%s\"!\n",argv[1]);
        return EXIT_FAILURE;
    }

    while ( (matvar = Mat_VarReadNextInfo(matfp)) != NULL ) {
        printf("%s\n",matvar->name);
```

```
Mat_VarFree(matvar);
    matvar = NULL;
}

Mat_Close(matfp);
    return EXIT_SUCCESS;
}
```

### 2.3 Writing Variables

A variable can be saved in a MAT file using the Mat\_VarWrite function which has three arguments: the MAT file to write the variable to, a MATLAB variable structure, and a third option used to control write options. The variable structure can be filled in manually, or created from helper routines such as Mat\_VarCreate. Note that MATLAB, and thus matio, has no concept of a rank 1 array (i.e. vector). The minimum rank of an array is 2 (i.e. matrix). A vector is simply a matrix with one dimension length of 1.

### 2.3.1 Writing Numeric Arrays

Numeric arrays can be either real or complex. Complex arrays are encapsulated in the  $struct mat_complex_split_t$  data structure that contains a pointer to the real part of the data, and a pointer to the imaginary part of the data. The example program below writes two real variables x and y, and one complex variable z whos real and imaginary parts are the x and y variables respectively. Note the MAT\_F\_COMPLEX argument passed to Mat\_VarCreate for z to indicate a complex variable.

```
#include <stdlib.h>
#include <stdio.h>
#include "matio.h"
int
main(int argc,char **argv)
    mat_t
             *matfp;
    matvar_t *matvar;
              dims[2] = \{10,1\};
    size_t
    double
              x[10] = \{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 \},
               y[10] = \{11, 12, 13, 14, 15, 16, 17, 18, 19, 20\};
    struct mat_complex_split_t z = {x,y};
    matfp = Mat_CreateVer("test.mat", NULL, MAT_FT_DEFAULT);
    if ( NULL == matfp ) {
        fprintf(stderr, "Error creating MAT file \"test.mat\"\n");
        return EXIT_FAILURE;
    }
    matvar = Mat_VarCreate("x",MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,x,0);
    if ( NULL == matvar ) {
        fprintf(stderr, "Error creating variable for 'x'\n");
```

```
} else {
        Mat_VarWrite(matfp, matvar, COMPRESSION_NONE);
        Mat_VarFree(matvar);
    }
    matvar = Mat_VarCreate("y",MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,y,0);
    if ( NULL == matvar ) {
        fprintf(stderr, "Error creating variable for 'y'\n");
    } else {
        Mat_VarWrite(matfp, matvar, COMPRESSION_NONE);
        Mat_VarFree(matvar);
    }
    matvar = Mat_VarCreate("z",MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,&z,
                 MAT_F_COMPLEX);
    if ( NULL == matvar ) {
        fprintf(stderr, "Error creating variable for 'z'\n");
    } else {
        Mat_VarWrite(matfp,matvar,COMPRESSION_NONE);
        Mat_VarFree(matvar);
    }
    Mat_Close(matfp);
    return EXIT_SUCCESS;
}
```

### 2.3.2 Writing Cell Arrays

Cell arrays are multidimensional arrays whos elements can be any class of variables (e.g. numeric, structure, cell arrays, etc.). To create a cell array, pass an array of matvar\_t\*. Detailed information on the MATLAB variable structure for cell-arrays is given in Section 4.1.3 [Cell Variables], page 14. The following example shows how to create a 3x1 cell array.

```
matfp = Mat_CreateVer("test.mat", NULL, MAT_FT_DEFAULT);
if ( NULL == matfp ) {
    fprintf(stderr, "Error creating MAT file \"test.mat\"\n");
    return EXIT_FAILURE;
}
dims[0] = 3;
dims[1] = 1;
cell_array = Mat_VarCreate("a",MAT_C_CELL,MAT_T_CELL,2,dims,NULL,0);
if ( NULL == cell_array ) {
    fprintf(stderr, "Error creating variable for 'a'\n");
    Mat_Close(matfp);
    return EXIT_FAILURE;
}
dims[0] = 10;
dims[1] = 1;
cell_element = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,x,0);
if ( NULL == cell_element ) {
    fprintf(stderr, "Error creating cell element variable\n");
    Mat_VarFree(cell_array);
    Mat_Close(matfp);
    return EXIT_FAILURE;
Mat_VarSetCell(cell_array,0,cell_element);
cell_element = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,y,0);
if ( NULL == cell_element ) {
    fprintf(stderr,"Error creating cell element variable\n");
    Mat_VarFree(cell_array);
    Mat_Close(matfp);
    return EXIT_FAILURE;
Mat_VarSetCell(cell_array,1,cell_element);
cell_element = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,&z,
                  MAT_F_COMPLEX);
if ( NULL == cell_element ) {
    fprintf(stderr, "Error creating cell element variable\n");
    Mat_VarFree(cell_array);
    Mat_Close(matfp);
    return EXIT_FAILURE;
Mat_VarSetCell(cell_array,2,cell_element);
Mat_VarWrite(matfp,cell_array,MAT_COMPRESSION_NONE);
Mat_VarFree(cell_array);
```

```
Mat_Close(matfp);
return EXIT_SUCCESS;
}
```

### 2.3.3 Writing Structure Arrays

Structure arrays are multidimensional arrays where each element of the array contains multiple data items as named fields. The fields of a structure can be accessed by name or index. A field can be a variable of any type (e.g. numeric, structure, cell arrays, etc.). The preferred method to create a structure array is using the Mat\_VarCreateStruct function. After creating the structure array, the Mat\_VarSetStructFieldByName and Mat\_VarSetStructFieldByIndex functions can be used to set the fields of the structure array to a variable. The example below shows how to create a 2 x 1 structure array with the fields x, y, x and z.

```
#include <stdlib.h>
#include <stdio.h>
#include "matio.h"
int
main(int argc,char **argv)
{
    mat_t
             *matfp;
    matvar_t *matvar, *field;
    size_t
              dims[2] = \{10,1\}, struct_dims[2] = \{2,1\};
    double
              x1[10] = \{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 \},
              x2[10] = \{11,12,13,14,15,16,17,18,19,20\},\
               y1[10] = \{21, 22, 23, 24, 25, 26, 27, 28, 29, 30\},\
               y2[10] = \{31,32,33,34,35,36,37,38,39,40\};
    struct mat_complex_split_t z1 = \{x1,y1\}, z2 = \{x2,y2\};
    const char *fieldnames[3] = {"x", "y", "z"};
    unsigned nfields = 3;
    matfp = Mat_CreateVer("test.mat", NULL, MAT_FT_DEFAULT);
    if ( NULL == matfp ) {
        fprintf(stderr, "Error creating MAT file \"test.mat\"\n");
        return EXIT_FAILURE;
    }
    matvar = Mat_VarCreateStruct("a", 2,struct_dims,fieldnames,nfields);
    if ( NULL == matvar ) {
        fprintf(stderr, "Error creating variable for 'a'\n");
        Mat_Close(matfp);
        return EXIT_FAILURE;
    }
```

```
/* structure index 0 */
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,x1,0);
    Mat_VarSetStructFieldByName(matvar, "x", 0, field);
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,y1,0);
    Mat_VarSetStructFieldByName(matvar, "y", 0, field);
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,&z1,
                MAT_F_COMPLEX);
    Mat_VarSetStructFieldByName(matvar,"z",0,field);
    /* structure index 1 */
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,x2,0);
    Mat_VarSetStructFieldByName(matvar,"x",1,field);
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,y2,0);
    Mat_VarSetStructFieldByName(matvar,"y",1,field);
    field = Mat_VarCreate(NULL,MAT_C_DOUBLE,MAT_T_DOUBLE,2,dims,&z2,
                MAT_F_COMPLEX);
    Mat_VarSetStructFieldByName(matvar,"z",1,field);
    Mat_VarWrite(matfp,matvar,MAT_COMPRESSION_NONE);
    Mat_VarFree(matvar);
    Mat_Close(matfp);
    return EXIT_SUCCESS;
}
```

# 3 Building matio

### 3.1 Quick Build Guide

The primary method for building the software is using configure followed by make. After building, the testsuite can be executed to test the software using make check (See Section 3.4 [Testsuite], page 12. The software can be installed using 'make install'. For example,

- \$ tar zxf matio-X.Y.Z.tar.gz
- \$ cd matio-X.Y.Z
- \$ ./configure
- \$ make
- \$ make check
- \$ make install

## 3.2 Configure Options

#### --enable-mat73=[yes|no]

This flag enables/disables the support for version 7.3 MAT files. The option only makes sense if built with HDF5 as support for version 7.3 files will be disabled if HDF5 is not available.

#### --enable-extended-sparse=yes

Enable extended sparse matrix data types not supported in MATLAB. MATLAB only supports double-precision sparse data. With this flag, matio will read sparse data with other types (i.e. single-precision and integer types).

#### --with-matlab=DIR

This option specifies the directory (DIR) with the matlab program. With this option, the testsuite will check that the MAT files written by matio can be read into MATLAB (see Section Section 3.4 [Testsuite], page 12 for more information about the testsuite).

#### --with-zlib=DIR

This option specifies the prefix where zlib is installed.

#### --with-hdf5=DIR

This option specifies the prefix where the HDF5 software is installed.

#### --with-default-file-ver=[4|5|7.3]

This option sets the default MAT file version that will be used when writing. The default file version is used by the Mat\_Create macro and the Mat\_CreateVer function when MAT\_FT\_DEFAULT is used for the version argument.

#### --with-libdir-suffix=suffix

This option specifies a suffix to apply to library directories when installing and looking for dependent libraries (i.e. HDF5 and zlib). For example, some multi-arch Linux distributions install 64-bit libraries into lib64 and 32-bit libraries into lib.

#### 3.3 Visual Studio

A visual studio solution is provided as visual\_studio/matio.sln. The solution is set up to build a DLL of the matio library (libmatio.dll) and matdump tool in release mode and assumes HDF5 is available in the directory specified by the HDF5\_DIR environment variable. The build was tested with the HDF5 visual studio pre-built Windows binaries including zlib.

#### 3.4 Testsuite

A testsuite is available when building with the GNU autotools. To run the testsuite, First configure and build matio. After building run make check to run the testsuite. If matio was built without zlib, the compressed variable tests will be skipped. If built without HDF5, the tests for version 7.3 MAT files will be skipped. If the path to the MATLAB application was not specified (--with-matlab), the write tests will fail if matio cannot read the file and skip if matio can read the file. The write tests will pass if MATLAB is available and can also read the file.

To report matio testsuite failures, compress the testsuite log file in the test sub-directory of the build directory. Upload the compressed log file along with a bug report (see Section 1.4 for information on reporting bugs).

### 4 MATLAB Variable Structure

#### 4.1 Variable Information

When a MATLAB variable is read or created, all of the information about the variable (e.g. name, dimensions, etc.) are stored in the MATLAB variable structure type matvar\_t.

name Nul-terminated string that is the name of the variable. The name may be NULL

(e.g. for elements of a cell-array), so the field should be checked prior to use.

rank The number of dimensions of the variable. The minimum rank is 2.

dims An array of the number of elements in each dimensions of the variable.

class\_type

Indicates the class of the variable (e.g. double-precision, structure, cell, etc.).

data\_type

Indicates the type of the data stored in the data field of the MATLAB variable structure.

isComplex

is non-zero if the variable is a complex-valued numeric array.

isLogical

is non-zero of the variable should be interpreted as logical (i.e. zero for false, non-zero for true).

isGlobal is non-zero if the variable should be a global variable. In MATLAB a global variable is available in all scopes (e.g. base workspace, function, etc.)

#### 4.1.1 Sparse Matrix Variables

If a variable's class type is sparse, the data field of the MATLAB variable structure is a pointer to the sparse matrix structure mat\_sparse\_t. The sparse matrix structure stores the non-zero elements of the matrix in compressed column format.

#### 4.1.2 Structure Variables

If the MATLAB variable structure's class\_type is MAT\_C\_STRUCT, the data\_type field should be MAT\_T\_STRUCT. The data field of the variable structure is an pointer to an array of matvar\_t \*. The length of the array is  $numel \times nfields$  where numel is the number of elements in the structure array (product of dimensions array), and nfields is the number of fields in the structure. The order of the variables in the array is first by field, and then by structure index. For example, for a  $2 \times 1$  structure array with 3 fields field1, field2, and field3, data field of the structure variable is ordered as:

```
s(1).field1
```

s(1).field2

s(1).field3

s(2).field1

s(2).field2

s(2).field3

### 4.1.3 Cell Variables

If the MATLAB variable structure's class\_type is MAT\_C\_CELL, the data\_type field should be MAT\_T\_CELL. The data field of the variable structure is a pointer to an array of matvar\_t \*. The length of the array is product of the dimensions array. Each element of the cell array can be a different type.