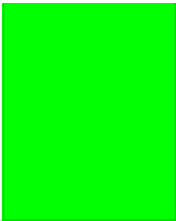


TC ID	IDEA	Pre-conditions	Steps to reproduce	Expected result	Status
TutTC1	Check the possibility pass Tutorial		1. Launch the game "Desert Skies" for the first time;	Tutorial passed succesfully	Checked
			2. Choose "Survival" mode;		
			3. Swipe to rotate the camera;		
			4. Move left control circle to walk to the direction of the pointing arrow;		
			5. Click on the plank when there is an arm icon and message "collect" appears in the middle of the screen;		
			6. Move left controls and rotate camera to walk to the new pointing arrow;		
			7. Click on the riffle and collect it;		
			8. Move to the handle (to the new arrow);		
			9. Click on the handle;		
			10. Click on the book icon that the pointer is pointing at;		
			11. Click the "Collect" button ;		
			12. Click the "Collect" button in a new pop-up menu;		
			13. Click the cross that pointer is pointing at.		
CntrITC2	Check the ability of the character to walk around the desert	Pass the tutorial part. Player lands on second location	1. Move control circle on the left side of the screen forward;	Character is moving according to the control's moves while looking forward.	Checked
			2. Move control circle to the left;		
			3. Move control circle back;		
			4. Move control circle to the right.		
CntrITC3	Check the ability of the character to shoot from a shotgun	Pass the tutorial part. Player lands on second location	1. Find the abandoned caravan next to the sceleton. The caravan is under some sort of stone ark in the rocks;	If player gets into spider, damage should be -37 HP. After hiting him 4 times he should be dead.	Checked
			2. Shoot the spider with the shotgun 4 times by clicking the shotgun icon on the right side of the screen while aiming at him.		
CntrITC4	Check the ability of the character to jump	Pass the tutorial part. Player lands on second location	1. Find any big rock on the location;	Character jumps on the rock	Checked
			2. Tap on the "jump" button on the right side of the screen.		
		Pass the tutorial part. Player lands on second location	1. Find the abandoned caravan next to the sceleton. The caravan is under some sort of stone ark in the rocks;	The content of the chest should move to player's inventory	Checked

CntrITC5	<i>Check the ability of the character to collect objects</i>	<div data-bbox="1003 145 1563 362"><div>2. If there is any enemy, shoot him with the shotgun by clicking the shotgun icon on the right side of the screen while aiming at him until he's dead;</div><div>3. Approach the chest next to the carravan;</div><div>4. Click the arm icon in the lower right corner of the screen;</div><div>5. Click "take all".</div></div>	
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