

Bash: Bourne again shell

Common command:

“pwd” //current dir.

“ls” //list

“man -ls” //help for ls.

“clear” //clear

“cd” //enter directory.

“ls > place” //redirect output

“grep search_term file_name” //search words in file

“ctrl+c” //terminate the command

Redirect Output:

\$ who > users //redirect to users. overwrite

\$ cat users //open users

\$ who >> users //append

oko	tty01	Sep 12 07:30
-----	-------	--------------

ai	tty15	Sep 12 13:32
----	-------	--------------

ruth	tty21	Sep 12 10:10
------	-------	--------------

pat	tty24	Sep 12 13:07
-----	-------	--------------

steve	tty25	Sep 12 13:03
-------	-------	--------------

\$

Redirect Input:

command < file

More redirect:

Every time Unix is running commands, it opens three files:

Stdin 0

Sdtout 1

Stderr 2

\$command 2 > file

//redirect stderr tofile. >>append.

/dev/null

\$ command > /dev/null

//redirect command to /dev/null

//all the things that's redirected to /dev/null will be discarded.

Bash script syntax.

A script can contain:

Variables/Arguments/Flow-control logic

Build Bash Script

You script will start with an interpreter directive that's sometimes called a hashbang. `#!/`

`#!/bin/bash` `///bin/bash` path to the bash executable

`#comment`

`"bash my.sh"` `//to execute`

or `"chmod +x ./test.sh" + "./test.sh"`

`//echo display text`

`"echo"`

`//the difference between no quote, one quote and double quote.`

`"echo -e "Message" "` `//display the message with special meaning, or it's display without translating.`

`"\\" \`

`"\a" ring`

`"\n" new line.`

`"\t" tab`

`"\r" return`

Variable:

```
"a="Hello" "
```

```
"b="Good" " //b="good"
```

```
"c=7" //c=7
```

Use: \$+name

```
"echo $a" or "echo ${a}"
```

//{} is optional, {} is for making the boundary of the variable clear

```
"echo $b"
```

```
"declare -i d=123" //d is an integer.
```

```
"declare -r e=456" //e is read-only
```

Built-in variables.

```
"echo $HOME" //Home directory
```

```
"echo $pwd" //current directory
```

```
"echo $MACHINE_TYPE" //Return machine type.
```

```
"echo $BASH_VERSION" //return bash version
```

```
"echo $SECONDS" //number of seconds the bash session has run handy for timing things.
```

```
"echo $0" //name of the script
```

```
"echo $#" //the number of arguments
```

`"echo $n" //the argument. N=1 means the first argu.`

`"echo $?" //the state when last command exits, or the
return value of the function.`

Get build-in variables into local variable:

`"d=$(pwd)"`

`"echo $d" //equals to "echo $pwd"`

`//if echo is used with variables, use "{}"`

Variable substitute:

`${var:-word} //if var==null, return word, don't
change var`

`${var:=word} //if var==null, var=word and return
var.`

`${var:+word} //if var!=null, return word,don't
change var`

Math:

`"((expression))" //`

`"a= ((expression))" "assign results to a;`

`"((e++))"`

`"((e*=3))"`

`//if not double brackets, treated as string, not integar.`

Comparison operations:

`[[expression]]` //space between the sets of brackets. //use

Compare Strings: `'>,<,'`

Compare Integers: `'-gt,-lt,-le,-ge,-eq,-ne'` //dash gt

Compare Logic: `"&&,||,!"`

Compare String null: `"-z, -n"` //not null,null

`[[20 -gt 100]]`

`[["cat" == "cats"]]`

`"a=" " "`

`"b="cat" "`

`[[-z $a && -n $b]]`

String Manipulation:

//the difference between `"` and `""`

//`"` don't translate special words, `""` do.

`"a="hello" "`

`"b="world" "`

`"c=ab "` //string cat

`"echo ${#a}"` //string length of a

`"d=${c:3}"` //find substrings. c.3-c.10

`"d=${c:3:4}" //start from 3 with 4 letters.`

String substitute:

`"fruit="apple banana banana cherry" "`

`"echo ${fruit/banana/durian}" //replace the first
banana with durian.`

`"echo ${fruit//banana/durian}" //replace all of the
banana`

`"echo ${fruit/#banana/durian}" //check if its from
the beginning. If not, no change will happen.`

`"echo ${fruit/c*/durian}" //match expression`

Coloring and styling text. (skipped)

Date:

`"date" //show the time`

`"date + "%d-%m-%Y" "`

`"printf "Name:\t%s\nID:\t%04d\n" "String1"
"Number1" "`

`//Nmae:String1 ID:0035`

Date+Printf

```
Today=$(date + "%d-%m-%Y")
```

```
Time=$(date + "%H:%M:%S")
```

```
"printf "%s%s" "Today" "Time" "
```

Array: //use blank to separate the objects in array.

```
"a=()" //empty array.
```

```
"b={"apple" "banana" "cherry"} "
```

```
"echo ${b[2]}" //retrieve b[2], start from 0
```

```
"b[5]="kiwi" "//add to b[5]
```

```
"b+=("mango") //add mango"
```

```
${array_name[index]}//read data from array.
```

Key Array

```
"declare -A myarray"
```

```
"myArray[color]=blue" //use qupte when have space
```

```
"myArray["office"]="HQ West" " //use qupte when  
have space
```

```
echo ${myarray["office"]} is ${myarray[color]}
```

the number of elements in the array

```
length=${#array_name[@]}
```

```
#or  
length=${#array_name[*]}  
# get the length of a single element  
lengthn=${#array_name[n]}
```

Working with files.

“echo “Some text” > file.txt” //write “Some txt”, create file.txt and overwrite everything in it.

“echo “Some text” >> file.txt” //add to end

How to set up a list of instructions to execute automatically.

“vi [ftp.txt](#)” //create a file

“write your code in [ftp.txt](#)”

“bash < [ftp.txt](#)” //input [ftp.txt](#).

Using here document //redirect the information between two delimiters.

command << delimiter

document

delimiter

“cat << EndOfText”

“This is a”

“Multiline”

“Strubg”

“EndOfText” //Two EndOfText is not considered

Control Structures.

1. If else

If [expression] //must have blank

Then

Statement1

Statement2

Fi

2. If else fi

if [expression]

then

Statement(s) to be executed if expression is true

else

Statement(s) to be executed if expression is not true

Fi

3. if elseif fi

if [expression 1]

then

Statement(s) to be executed if expression 1 is true

elif [expression 2]

then Statement(s) to be executed if expression 2 is

true

elif [expression 3]

then Statement(s) to be executed if expression 3 is

true

else

Statement(s) to be executed if no expression is true

fi

4. case

case %theVar in

ValueOfVar1) commands

;;

ValueOfVar2) commands

;;

...

*) commands

;;

esac

5. for

for theVar in 1 2 3 4 5

do

```
    commands
done
//for theVar=1 commands..
// for theVar=2 commands..
//loop
```

```
for str in 'The string'
do
    echo $str
done
//"The string"
```

```
for FILE in $HOME./bash*
do
    echo $FILE
done
// /root/.bash_history
// /root/.bash_logout
// /root/.bash_profile
// /root/.bashrc
```

6. while [expression] //mind the blank

```
do
    commands
done
```

```
COUNTER=0
while [ $COUNTER -lt 5 ]
do
    COUNTER='expr $COUNTER+1'
    echo $COUNTER
done
```

7. Break

Use break to jump out of the loop.

“ break” or “break n”//n starts from 1, the outer loop, the number is bigger.

8. Continue

Same in C.

Function in Shell:

Define:

```
function function_name () //don't have to define arguments
```

```
{  
    list of commands  
    [ return value ]  
}
```

Define your function here

```
Hello () {  
    echo "Url is http://see.xidian.edu.cn/cpp/shell/"  
}
```

Invoke your function

Hello

Or

```
#!/bin/bash
```

```
funWithReturn(){  
    echo "The function is to get the sum of two numbers..."
```



```
    echo -n "Input first number: "
    read aNum
    echo -n "Input another number: "
    read anotherNum
    echo "The two numbers are $aNum and
$anotherNum !"
    return $((aNum+anotherNum))
}
funWithReturn
# Capture value returned by last command
ret=$? //receive the result from function
echo "The sum of two numbers is $ret !"
```

```
#!/bin/bash
funWithParam(){
    echo "The value of the first parameter is $1 !"
    //call the first arguments
    echo "The value of the second parameter is $2 !"
    echo "The value of the tenth parameter is $10 !"
    echo "The value of the tenth parameter is
${10} !"
```

```
echo "The value of the eleventh parameter is  
${11} !"
```

```
echo "The amount of the parameters is $# !"
```

```
// the number of arguments
```

```
echo "The string of the parameters is $* !"
```

```
//all the arguments passed to the function
```

```
}
```

```
funWithParam 1 2 3 4 5 6 7 8 9 34 73
```