ALEXANDER LUCKERMAN

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EDUCATION

Vanderbilt University, Nashville, TN

May 2021

Bachelor of Science in Computer Science and Human & Organizational Development

3.8/4.0 GPA

Honors: Peabody Scholars Program

Relevant Coursework: Program Design and Data Structures (C++), Intermediate Software Design (C++)

SKILLS AND AWARDS

Skills: C++, JavaScript, ES6, HTML5, Linux, Go, Python, Java, CSS, Git, front-end web development, test automation Awards: Boy Scouts of America — Eagle Scout Award (2017), GlobalHack VI — Team Semifinalist, Youth Division (2016)

EXPERIENCE

ComcastSoftware Engineering Intern

May 2019 - August 2019

- Implemented a standardized logging format and improved usability via four new query parameters in a Go API
- Reduced existing unit test run times by 22% (from 60.4s to 47.1s) using the Protractor and Jasmine frameworks
- Extended unit testing coverage and improved workflow for common tasks in an AngularJS web application
- Contributed to the open source Apache Traffic Control project (CDN management software) working on an agile scrum team

Vanderbilt University Computer Science

January 2019 - May 2019

Teaching Assistant

- Hold weekly office hours and assist students with topics in C++, program design, and software engineering
- Assess students' code and grade programming assignments and exams

World Wide Technology

May 2018 - August 2018

Business Development Intern

- Wrote a Python script to partially automate conversion of professional profiles to a new design template, resulting in a 2000% increase in process speed (from 10 min. each to 30 sec.)
- Developed and presented a proposal to expand company recruiting efforts through college hackathon sponsorships, resulting in an offer to continue work on the project during the following semester
- Collaborated across three departments to understand key veterans issues and outline possible initiatives to align with the company's strengths

Vanderbilt University Office of the Dean of The Ingram Commons

March 2018 - November 2019

First-Year Student Mentor

- Collaborate with a faculty partner to mentor 19 first-year students and model positive student-faculty interaction through a 15-week extended orientation program
- Organize weekly meetings and facilitate discussions around adjusting to campus life in a diverse community
- Mentor and support students with their campus needs while maintaining an open line of communication

PERSONAL PROJECTS

Routedoors October 2018

- A web application that takes an origin point from a user and a desired total distance and randomly generates a running route fitting those specifications using the Google Maps API which can then be opened in Google Maps
- Built the front-end web interface using HTML5, JavaScript, CSS, and jQuery

Guess That Quote

May 2018 - July 2018

- Learned how to write a single-page web application, utilize a RESTful API, and handle JSON data for the first time
- Designed to provide a way to view random quotes from a GroupMe group while allowing the user to guess the author and poster of each quote

Personal Website

January 2018 - June 2018

- Built using an HTML5, Github, Hugo, AMP, and Netlify
- Features a homepage, blog, and a collection of past projects