

Week7-Lab - Solution

1. $8 \& 3 = 0$ $(5 \mid 3) \mid 3 = 7$
 $5 \mid 3 = 7$ $(5 \wedge 3) \wedge 3 = 5$
 $5 \wedge 3 = 6$

2. Let the bit pattern for x be $b_8b_7b_6b_5b_4b_3b_2b_1$. The bit pattern for 80_{16} is 10000000.

$$\text{So } x \& 0x80 \text{ gives } \begin{array}{r} \begin{array}{cccccccc} b_8 & b_7 & b_6 & b_5 & b_4 & b_3 & b_2 & b_1 \end{array} \\ \& \begin{array}{cccccccc} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \\ \hline \begin{array}{cccccccc} b_8 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \end{array}$$

So $(x \& 0x80) >> 7$ is b_8

$x << 1$ is $b_8b_7b_6b_5b_4b_3b_2b_10$

$$\text{So } (x << 1) \& 0xFF \text{ is } \begin{array}{r} \begin{array}{cccccccc} b_8 & b_7 & b_6 & b_5 & b_4 & b_3 & b_2 & b_1 & 0 \end{array} \\ \& \begin{array}{cccccccc} 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{array} \\ \hline \begin{array}{cccccccc} b_7 & b_6 & b_5 & b_4 & b_3 & b_2 & b_1 & 0 \end{array} \end{array}$$

$$\text{So } ((x \& 0x80) >> 7) \wedge ((x << 1) \& 0xFF) \text{ is } \begin{array}{r} \oplus \begin{array}{cccccccc} b_7 & b_6 & b_5 & b_4 & b_3 & b_2 & b_1 & 0 \end{array} \\ \begin{array}{cccccccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 & b_8 \end{array} \\ \hline \begin{array}{cccccccc} b_7 & b_6 & b_5 & b_4 & b_3 & b_2 & b_1 & b_8 \end{array} \end{array}$$

So the result is a circular shift left of the bits in x.

By a similar argument $((x \& 0x01) << 7) \wedge ((x >> 1) \& 0x7F)$ results in a circular shift right of the bits in x.

3. $\text{ord}('A') << 2 = 260$ $\text{ord}('A') \& 3 = 1$
 $\text{ord}('A') >> 1 = 32$ $\text{ord}('A') \mid 3 = 67$
 $\text{ord}('A') >> 2 = 16$ $\text{ord}('A') \wedge 3 = 66$
 $\text{ord}('A') >> 2) << 1 = 32$ $\text{chr}(\text{ord}('A') \wedge 3) = 'B'$
 $\text{ord}('C') >> 2) << 1 = 32$ $\text{chr}((\text{ord}('A') \wedge 23) \wedge 23) = 'A'$

4. The second program. $<<$ is more “efficient” than $\text{pow}()$.

5. To view help on the *baseconvert* function in the byte compiled module *baseconv.pyc* type *help()* at the *idle* prompt then type *baseconv.baseconvert*

```
# asciibin3.py -- reads a printable character and
# outputs its decimal and binary ascii code
from baseconv import *
character = raw_input('Input a printable character: ')
bits = baseconvert(ord(character),BASE10,BASE2)
print 'The character %c has a decimal ascii code of %d\n\
and a 7 bit binary code of %s' % (character, ord(character), bits)
```

Here is yet another way of achieving the same result.

```
# asciibin4.py -- reads a printable character and
# outputs its decimal and binary ascii code

import sys

def bin(i):
    j=0
    if(i!=0):
        j=i
        bin(i>>1)
        sys.stdout.write(j&1)

character = raw_input('Input a printable character: ')
acharacter = ord(character)
print 'The character %c has a decimal value of %d' % (character,acharacter)
print 'and a binary code of ',; bin(acharacter)
```

Here is another script in similar vein. What does it do? Can you explain how it does it?

```
# mystery.py

import sys

mask = 0x40
char = raw_input('Input a printable character: ')
byte = ord(char)
sys.stdout.write('%c %d %x' % (char,byte,byte))
for i in range(7):
    sys.stdout.write(((mask >> i) & byte) >> (6-i))
```