# Introduction to Computer Forensics and Security 6G7Z1009

Introduction to NTFS

- New Technology File System
  - Introduced with Windows NT.
  - NTFS is the primary file system for Windows XP.
  - NTFS uses security features.
  - Allows for smaller cluster sizes.
  - Uses Unicode.
- Spin off of HPFS (High Performance File System)
  - Collaboration with IBM's OS/2
  - NT was backwards compatible with HPFS

- New Technology File Systems (NTFS) created to be:
  - Flexible
  - Adaptable
  - Highly secure
  - Highly reliable
- Positioned Windows as a "serious" OS for business and corporate users
  - Especially in a networked environment

- Maximum capacity of an NTFS volume is:
  - □ 2<sup>64</sup> bytes

18,446,744,073,709,551,616 bytes! quintillion trillion

18 billion gigabytes

- Microsoft's move to a journaling file system
  - Keep track of transactions
    - Deletes
    - Saves
  - Records transactions <u>before</u> system carries it out
    - If system failure occurs
      - □ Transaction completion recovery is possible
      - □ Return to previous state also possible

- Reduces slack space
  - Note smaller cluster sizes for smaller capacity disks

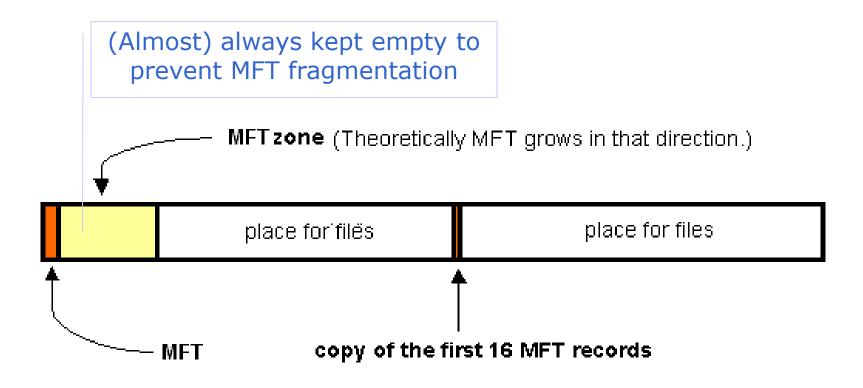
Table 7-3 Cluster Sizes in an NTFS Disk

Drive Size	Sectors per Cluster	Cluster Size
0–512 MB	1	512 bytes
512 MB-1 GB	2	1024 bytes
1–2 GB	4	2048 bytes
2–4 GB	8	4096 bytes
4–8 GB	16	8192 bytes
8–16 GB	32	16,384 bytes
16–32 GB	64	32,768 bytes
More than 32 GB	128	65,539 bytes

Partition Boot Sector — The first data set of an NTFS disk. It starts at sector [0] of the disk drive and it can be expanded up to 16 sectors.

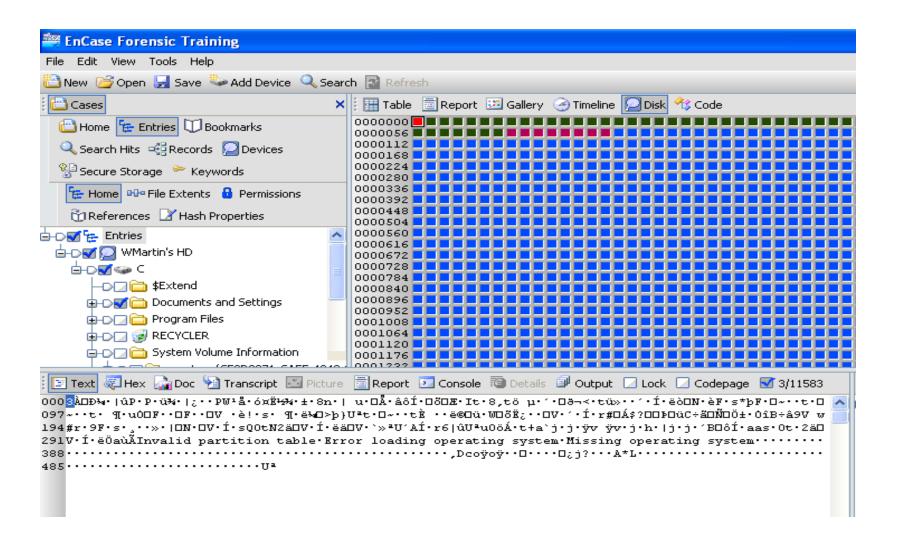
Master File Table — Used by NTFS to track files. It contains information about the access rights, date and time stamps, system attributes, and parts of the file.

- Next is Master File Table (MFT)
  - Similar to FAT
  - First file on disk
  - Created when a disk partition is formatted as NTFS
  - □ Takes up about 12.5% of disk
    - Can expand to 50%
  - Contains information about all files on disk (metadata)

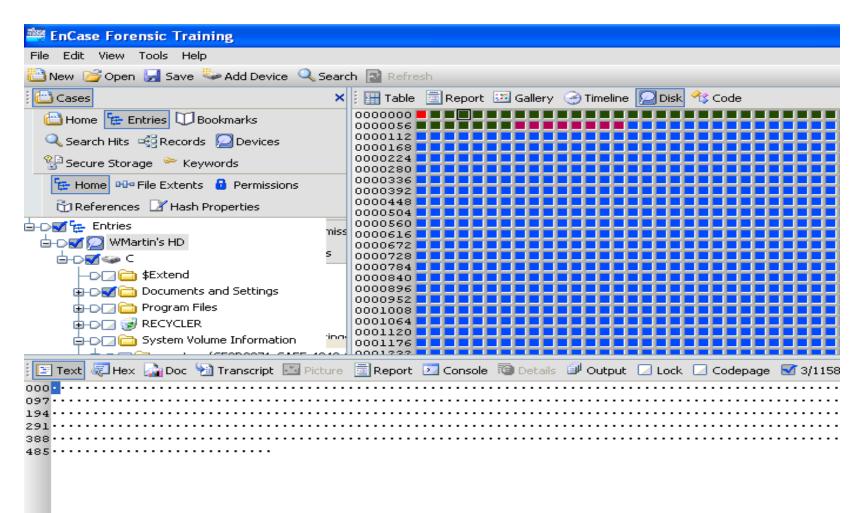


http://www.digit-life.com/articles/ntfs/

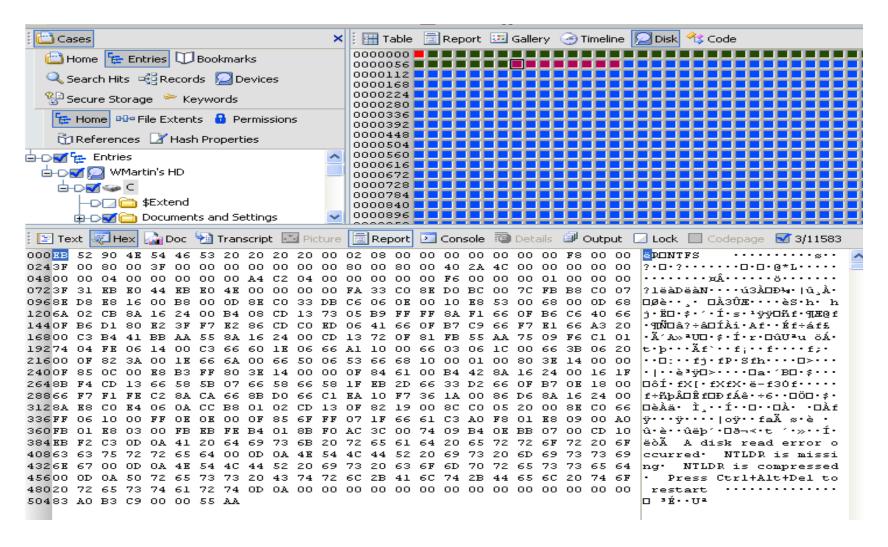
#### NTFS Disk Structure - MBR



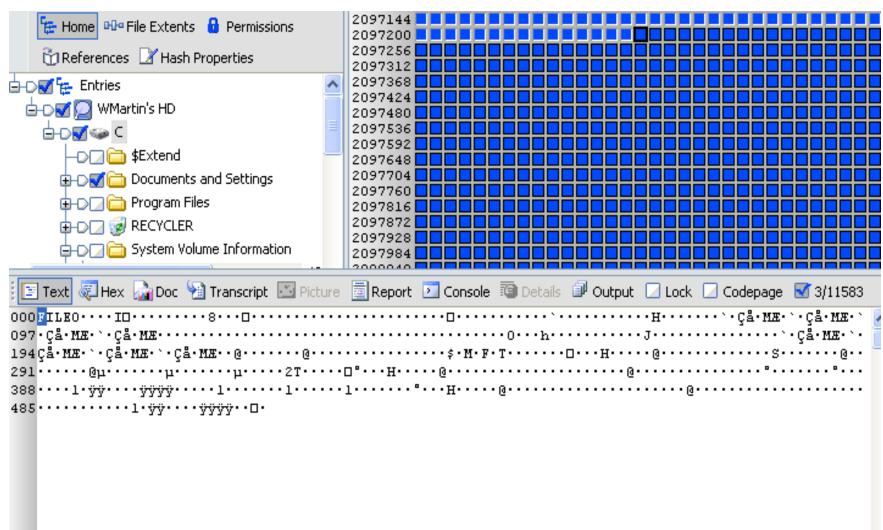
## NTFS Disk Structure - Reserved Area



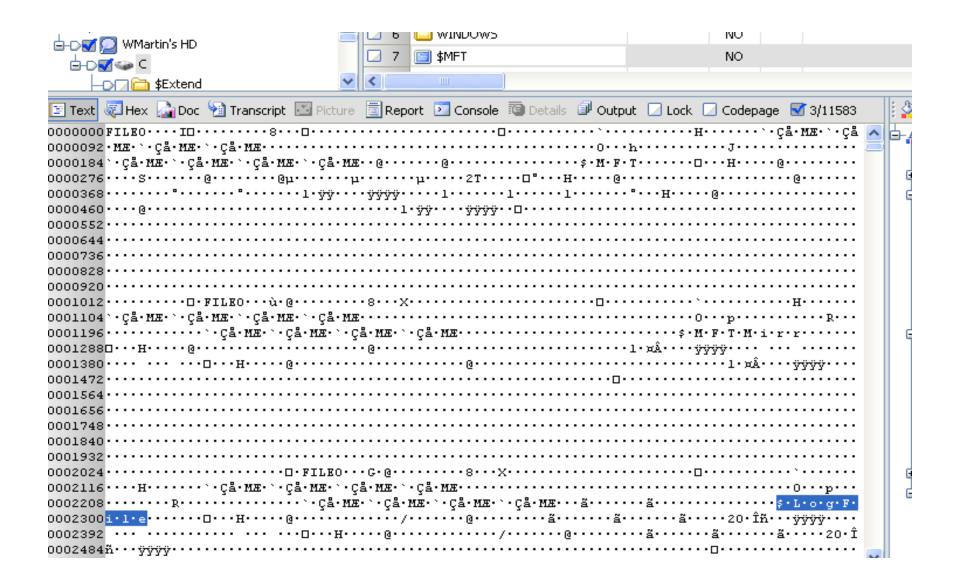
## NTFS Disk Structure - Volume Boot Record



### NTFS Disk Structure - MFT Location



#### MFT Example



 1st 15 MFT records reserved for information about system files.

Records in the MFT are called metadata

File Name	Usage	Recor d	Description
\$MFT	MFT	0	Information about MFT itself (as a file)
\$MFTmirr	MFT 2	1	Copy of the first 4 MFT records (placed in the middle of the disk). Useful for recovery
\$LogFile	Log File	2	Previous transaction storage (for recovery)
\$Volume	Volume	3	Housekeeping information specific to the volume: label, file system version, etc.
\$AttrDef	Attribute definitions	4	Table listing descriptions of attributes used on the volume
\$.	Root File name index	5	Pointer to the root directory
\$Bitmap	Bit map	6	Map of the volume showing used/unused clusters
\$Boot	Boot sector	7	Used to mount volume during boot process. May have additional code if this is boot volume

File Name	Usage	Record	Description
\$BadClus	Bad cluster file	8	Lists all clusters marked as "bad"
\$Secure	Security file	9	Contains security descriptors for the volume. Includes Access Control List (ACL) for all files and folders on the volume
\$Quota	Quota Table	9	Contains quota information if disk quotas are in use
\$Upcase	Upcase table	10	Used to convert filenames to Unicode
\$Extend	NTFS extension file	11	Various data: quotas, object identifiers, etc.
		12-15	Reserved for future use

- In the NTFS MFT
  - All files and folders are stored in separate records of 1024 bytes each
- Each record contains file or folder information
  - This information is divided into record fields containing metadata

- A record field is referred to as an attribute
   ID
  - Name
  - Security information
  - Data itself!
  - All attributes have a unique attribute type code
- File or folder information is typically stored in one of two ways in an MFT record:
  - Resident and nonresident

- Resident attributes
  - Stored in the MFT itself
    - Filename and timestamp always resident
- Nonresident attributes
  - File information too large to fit in the MFT
    - □ Files larger than 512 bytes are stored outside the MFT, MFT record provides cluster addresses where the file is stored on the drive's partition, Referred to as **data runs**
- Each MFT record starts with a header identifying it as a resident or nonresident attribute

Attribute Type	Description
Standard Information	Includes information such as timestamp and link count.
Attribute List	Lists the location of all attribute records that do not fit in the MFT record, i.e., non-resident attributes
File Name	A repeatable attribute for both long and short file names. The long name of the file can be up to 255 Unicode characters. The short name is the case-insensitive name for the file. Additional names can be included as additional file name attributes.
Security Descriptor	Describes who owns the file and who can access it

Attribute Type	Description
Data	Contains file data. NTFS allows multiple data attributes per file. Each file typically has one unnamed data attribute. A file can also have one or more named data attributes, each using a particular syntax.
Object ID	A volume-unique file identifier. Used by the distributed link tracking service. Not all files have object identifiers.
Logged Tool Stream	Similar to a data stream, but operations are logged to the NTFS log file just like NTFS metadata changes. This is used by EFS.
Reparse Point	Used for volume mount points. They are also used by Installable File System (IFS) filter drivers to mark certain files as special to that river.

Attribute Type	Description
Index Root	Used to implement folders and other indexes
Index Allocation	Used to implement folders and other indexes
Bitmap	Used to implement folders and other indexes
Volume Information	Used only in the \$Volume system file. Contains the volume version
Volume Name	Used only in the \$Volume system file. Contains the volume label.

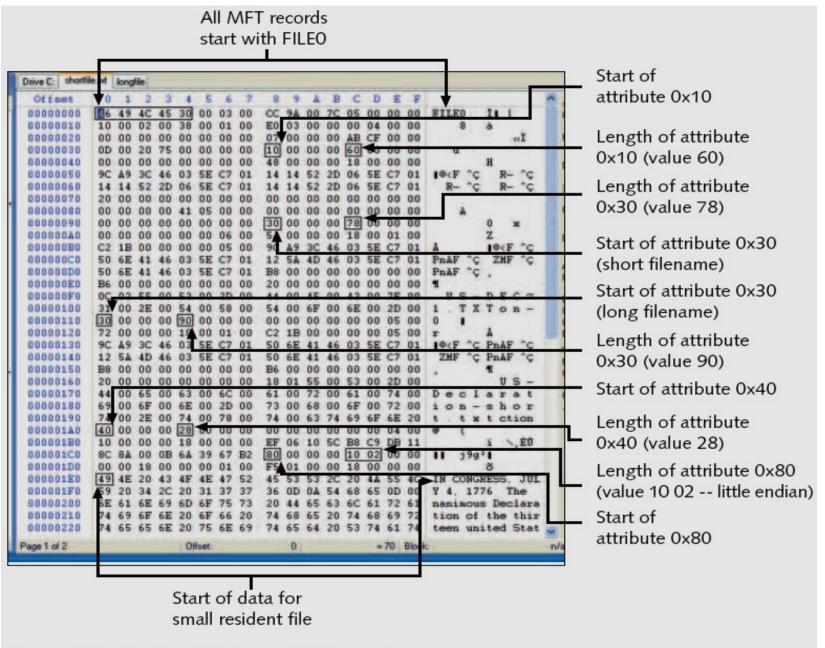
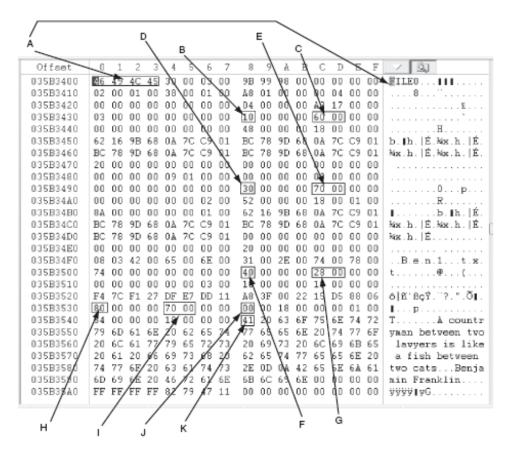


Figure 6-9 Resident file in an MFT record

Table 6-5 Attr	ibutes in the MFT
Attribute ID	Purpose
0x10	\$Standard Information This field contains data on file creation, alterations, MFT changes, read dates and times, and DOS file permissions.
0x20	\$Attribute_List Attributes that don't fit in the MFT (nonresident attributes) are listed here along with their locations.
0x30	\$File_Name The long and short names for a file are contained here. Up to 255 Unicode bytes are available for long filenames. For POSIX requirements, additional names or hard links can also be listed. Files with short filenames have only one attribute ID 0x30. Long filenames have two attribute ID 0x30s in the MFT record: one for the short name and one for the long name.
0x40	\$Object_ID (for Windows NT, it's named \$Volume_Version) Ownership and who has access rights to the file or folder are listed here. Every MFT record is assigned a unique GUID. Depending on your NTFS setup, some file records might not contain this attribute ID.
0x50	\$Security_Descriptor Contains the access control list (ACL) for the file.
0x60	\$Volume_Name The volume-unique file identifier is listed here. Not all files need this unique identifier.
0x70	\$Volume_Information This field indicates the version and state of the volume.
0x80	\$Data File data or data runs to nonresident files.
0x90	\$Index_Root Implemented for use of folders and indexes.
0xA0	\$Index_Allocation Implemented for use of folders and indexes.
0×B0	\$Bitmap Implemented for use of folders and indexes.
0xC0	\$Reparse_Point This field is used for volume mount points and Installable File System (IFS) filter drivers. For the IFS, it marks specific files used by drivers.
0xD0	\$EA_Information For use with OS2 HPFS file systems.
0×E0	\$EA For use with OS2 HPFS file systems.
0x100	\$Logged_Utility_Stream This field is used by Encrypting File System in Windows 2000 and XP.



A: All MFT records start with FILE0

B: Start of attribute 0x10

C: Length of attribute 0x10 (value 60)

D: Start of attribute 0x30

E: Length of attribute 0x30 (value 70)

F: Start of attribute 0x40

G: Length of attribute 0x40 (value 28)

H: Start of attribute 0x80

I: Length of attribute 0x80 (value 70)

J: Attribute 0x80 resident flag

K: Starting position of resident data

Figure 6-9 Resident file in an MFT record

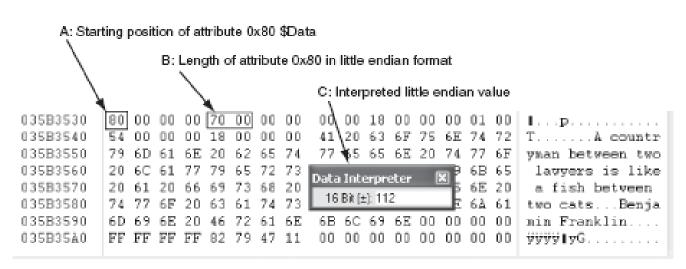
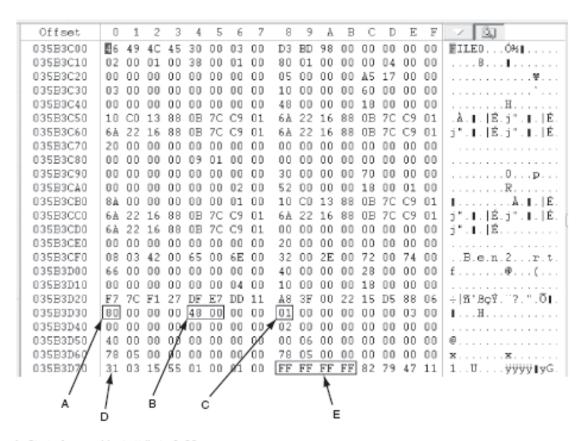


Figure 6-10 File data for a resident file



A: Start of nonresident attribute 0x80

B: Length of nonresident attribute 0x80

C: Attribute 0x80 nonresident flag

D: Starting point of data run

E: End-of-record marker (FF FF FF FF) for the MFT record

Figure 6-11 Nonresident file in an MFT record

#### Deleting NTFS Files

- When a file is deleted in Windows XP, 2000, or NT:
  - NTFS renames file
  - Moves it to Recycle Bin in a unique subfolder
  - Information on original path and file name stored in Info2 file (control file for the Recycle Bin)
    - Date/time of deletion and other info

#### **Deleting NTFS Files**

- When file is deleted via DOS:
  - Associated clusters designated as free
  - \$Bitmap file marked to show new available space
  - File attribute record in MFT marked to indicate it's available
  - Inodes and cluster numbers removed from MFT

#### Deleting NTFS Files

- NTFS is more efficient than FAT
  - Reclaiming deleted space
  - Deleted files are overwritten more quickly

### Questions?

m.owda@mmu.ac.uk