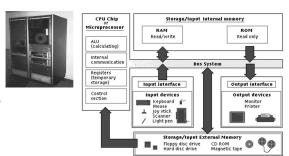


COMP25111 **Operating Systems Lectures 12**



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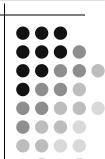
Dr Richard Neville r.neville@manchester.ac.uk

Room: G12 Kilburn Building, Bottom floor

NOTE: The up-to-date version of this lecture is kept on the associated web site - available fon-linel @ Blackboard select: COMP25111 Introduction to Computer Systems www.manchester.ac.uk/portal











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Learning; comprehension; & introspection THIS week's



Question

Differentiate between the write-through strategy and the write-back strategy.

ANSWER(S):

- a) Write-through strategy: all write operations are carried out on both physical and secondary;
- b) Write-back strategy: if dirty bit set; then when the block is replaced copies it into memory.
- NOTE: In the exam approximately 2 question are taken from the topics (and program examples) coved in each lecture.

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Getting ready for next week Do next week's Q3's NOW

- Once you have re-read the lecture notes; and listened to the audio recording [while stepping through the PPT] of the lecture again:
- Please have a think about next week's Q3's
 - on the next page
- If you try to answer the Q3's now you will be in a much better position to recall the information.
- Once you have done this, transfer your answers to next weeks "Student [OWN answers] version" at the start of next weeks lecture.
 - YES this implies bringing the last weeks lecture notes to the next lecture ...

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Learning; comprehension; & introspection THIS week's

Short Exam Questions Q3

Question

Differentiate between the write-through strategy and the write-back strategy. ANSWER(S):

- Write-through strategy: all write operations are carried out on both memories consistently; both physical and secondary;
- b) Write-back strategy sets the dirty bit; then when the block is replaced [if the dirty bit is set] copies [writes block back] it into memory [secondary memory (hard drive)].
- 2. Question

What does the <u>dirty</u> bit indicate. State how it is utilised. ANSWER(S):

The dirty bit indicates when the memory has been modified. The dirty bit is a status bit which marks the block that has been modified.

3. Question

Discuss the differences between 'page fault' and 'page demand.' ANSWER(S):

- a) 'Page fault' During an address translation if the page is not in memory [page absent], then a trap to the operating system, known as a 'page fault,' occurs and a service routine loads the page [block] from disk [secondary memory].
- b) 'Page demand [or demand paging]:' load pages ONLY as then are needed; this is called demand paging.
- NOTE: In the exam approximately 2 question are taken from the topics (and program examples) coved in each lecture



GLOSSARY & AUX. DATA for expanded answers

• <u>Dirty</u> bit; how it is utilised:

The dirty bit indicates when the memory has been modified. The dirty bit is a status bit which marks the block that has been modified. When a modification happens the bit is set. With the write-back strategy when the marked [dirty bit set] block is written back to secondary memory the dirty bit is reset; as a clean block replaces it.

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Learning; comprehension; & introspection

Questions

Introduction to Questions:

The set of questions are based on lecture 12.

Answer Sheet will be given later in year and will contain the answers to these questions.

- Remember to find detailed and comprehensive answer you should [also] reference associated text books in the library.
- A reasonable starting place for associated book titles are:
- This units 'module guide'; given to you in RN's first lecture or on the web [Blackboard];
- 2) Those books mentioned in 'Background Reading;'
- 3) Those books [and web resources] mentioned in Learning Resources.

1. Question

Briefly explain the difference between a *page* and a *segment* in a virtual memory system.

Answer:

Very basic answer is: Page is fixed size, segment is variable size. In a paged virtual memory system, the pages are all the same size. In a segmented virtual memory system, the segments are of variable size.

Segmentation is less about mapping a larger virtual address space onto a smaller physical memory (the purpose of paging), and more about supporting the operating system in general.

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Long [& Short] Exam Questions Questions

2. Question

Segmented and paged virtual memory systems are often combined. Explain how a 'segmented paged virtual memory' system is organised and explain the benefits of using such a system.

Answer:

Segments divided into pages.

Makes efficient use of block transfers from disks (pages); and provides the protection required by an operating system.

 Segmentation and paging are often used together; the virtual memory is divided into segments, then each segment is divided into pages, the rational for this is:

<u>Segments</u> provide the multiple virtual address spaces that support operating systems and other system software; &

<u>Pages</u> provide a mapping between a smaller physical memory and larger virtual memory; transferring pages from disk to memory.

3. Question

In the context of the Intel Pentium processor and paging the 32-bit <u>linear address</u> is broken into 3 fields. State the names of the three fields and give a description of each.

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Long [& Short] Exam Questions Questions

3. Answer

- The 32-bit <u>linear address</u> is broken into 3 fields [names underlined]:
 - 1) 10-bit page table field;
 - States which page table is being used.
 - 2) 10-bit page field;
 - State which page is being used.
 - 3) 12-bit offset;
 - To address the byte in physical memory.

4. Question

- A computer system uses segmented virtual memory (no pages). The state of the memory at a given time is shown in the figure overleaf. Indicate what happens when a segment requiring 9KB of memory space is loaded using the following algorithms:
 - 1) Best Fit; and
 - 2) First Fit.

State where the 9KB will be placed given 1) and 2).

 Note that it is assumed that the lowest address is at the bottom of the diagram.

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Learning; comprehension; & introspection Long [& Short] Exam Questions Questions

 Present state of the memory for Question 4.

TO KE COGMICT
8 KB Gap
20 KB Segmer
10 KB Gap
10 KB Segmer
8 KB Gap
18 KB Segmer

14 KB Gap

9 KB Segment

9 КВ **Gap**

15 KB Segment

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Lowest address is at the bottom of the diagram →

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4. Answer

- The Best Fit algorithm will map it to the 9KB gap at the top of the memory
- The first fit algorithm will place it in the 14KB gap. This will leave an additional 5KB gap between the new segment and the 18KB segment.

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Learning; comprehension; & introspection

Revision Exercises

- Scan read Lecture 12's Questions.
 - Answer Lecture 12's Questions
 - Particularly those questions you had difficulties with when you first tried them.