

Toward Making the Kinetic Boltzmann Equation Tractable

Alex Alekseenko,
California State University Northridge

Collaborators: Prof. A. Wood, Dr. S. Gimelshein.

Students: T. Nguyen, J. Limbacher, A. Grandilli

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Deterministic Evaluation of the Collision Operator Using Fourier Galerkin Discretization in the Velocity Variable

Fourier-Galerkin Discretization

L. Pareschi and B. Perthame (1996):

$$Q[f](t, \vec{v}) = \int_{\mathbb{R}^3} \int_{\mathbb{S}^2} (f(t, \vec{v}') f(t, \vec{v}_1') - f(t, \vec{v}) f(t, \vec{v}_1)) B(|g|, w) dw d\vec{v}_1,$$

$$\vec{v}' = (\vec{v} + \vec{v}_1)/2 + \|\vec{g}\| \vec{w}/2, \quad \vec{v}_1' = (\vec{v} + \vec{v}_1)/2 - \|\vec{g}\| \vec{w}/2,$$

Assume periodicity of the kernel (N runs over 3D),

$$\tilde{f}_N(\vec{v}) = \sum_{h=-N}^N \phi_{\vec{h}} e^{i\vec{v} \cdot \vec{h} \pi / T}, \quad \phi_{\vec{h}} = \frac{1}{(2\pi)^3} \int_{[-T, T]^3} f(\vec{v}) e^{-i\vec{v} \cdot \vec{h} / T} d\vec{v}.$$

Upon substitution in $Q[f](t, \vec{v})$

$$Q[f](t, \vec{v}) = \sum_{h=-N}^N \sum_{k=-N}^N \phi_k \phi_h \int_{[-T, T]^3} \int_{\mathbb{S}^2} B(|g|, w) (e^{i\vec{v}' \cdot \vec{h} \pi / T} e^{i\vec{v}_1' \cdot \vec{k} \pi / T} - e^{i\vec{v} \cdot \vec{h} \pi / T} e^{i\vec{v}_1 \cdot \vec{k} \pi / T}) dw d\vec{v}_1,$$

Fourier-Galerkin Discretization

$$\begin{aligned} Q[f](t, \vec{v}) &= \sum_{h=-N}^N \sum_{k=-N}^N \phi_k \phi_h \int_{[-T, T]^3} \int_{\mathbb{S}^2} B(|g|, w) (e^{i\vec{v}' \cdot \vec{h}\pi/T} e^{i\vec{v}_1' \cdot \vec{k}\pi/T} - \\ &\quad e^{i\vec{v} \cdot \vec{h}\pi/T} e^{i\vec{v}_1 \cdot \vec{k}\pi/T}) dw d\vec{v}_1 \\ &= \sum_{h=-N}^N \sum_{\vec{k}=-N}^N \phi_{\vec{k}} \phi_{\vec{h}} e^{i\vec{v} \cdot (\vec{h} + \vec{k})} \beta(\vec{h}, \vec{k}) \end{aligned}$$

where

$$\beta(\vec{h}, \vec{k}) = \int_{[-T, T]^3} \int_{\mathbb{S}^2} B(|g|, w) (e^{i(\|g\| \vec{w} \cdot (\vec{h} - \vec{k}) - \vec{g} \cdot (\vec{h} + \vec{k}))\pi/2T} - e^{i\vec{g} \cdot \vec{k}\pi/T}) dw d\vec{v}_1,$$

By re-organizing the double sum,

$$Q[f](t, \vec{v}) = \sum_{\vec{l}=-2N}^{2N} e^{i\vec{v} \cdot \vec{l}} \left[\sum_{\substack{\vec{h}, \vec{k}=-N \\ \vec{h} + \vec{k} = \vec{l}}}^N \phi_{\vec{k}} \phi_{\vec{h}} \beta(\vec{h}, \vec{k}) \right] = \sum_{\vec{l}=-2N}^{2N} e^{i\vec{v} \cdot \vec{l}} \hat{Q}_{\vec{l}}$$

Fourier-Galerkin Discretization

Approach:

- 1 Compute $\phi_{\vec{h}}$ from $f(\vec{v})$ using fast Fourier transform in $O(n^3 \log n)$ operations;
- 2 Compute the Fourier transform of the collision operator

$$\hat{Q}_{\vec{l}} = \sum_{\substack{\vec{h}, \vec{k} = -N \\ \vec{h} + \vec{k} = \vec{l}}}^N \phi_{\vec{k}} \phi_{\vec{h}} \beta(\vec{h}, \vec{k})$$

in $O(n^6)$ operations.

- 3 Compute $Q[f](t, \vec{v})$ from $\hat{Q}_{\vec{l}}$ using inverse Fourier transform in $O(n^3 \log n)$ operations.

The method has complexity of $O(n^6)$ operations.

Fast Method Based on Carleman Representation

A. Bobylev and S. Rjasanow (1999). Carleman representation

$$\begin{aligned} Q[f](\vec{v}) &= \int_{\mathbb{R}^3} \int_{\mathbb{S}^2} (f(t, \vec{v}') f(t, \vec{v}_1') - f(t, \vec{v}) f(t, \vec{v}_1)) B(|g|, w) dw d\vec{v}_1 \\ &= \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} \delta\left(\left(\vec{z}, \vec{u}\right) + \frac{1}{2}\|\vec{z}\|^2\right) \left(f\left(\vec{v} + \frac{1}{2}\vec{z}\right) f\left(\vec{v}_1 - \frac{1}{2}\vec{z}\right) \right. \\ &\quad \left. - f(\vec{v}) f(\vec{v}_1)\right) B(|g|, z) d\vec{v}_1 d\vec{z} \\ &= 4 \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} \delta\left(\left(\vec{z}, \vec{y}\right)\right) \left(f(\vec{v} + \vec{z}) f(\vec{v} + \vec{y}) - f(\vec{v}) f(\vec{v} + \vec{y} + \vec{z})\right) B(|g|, z) d\vec{y} d\vec{z} \end{aligned}$$

Switch to spherical coordinates, assume hard spheres molecules

$$\vec{y} = \rho_1 \vec{e}_1, \quad \vec{z} = \rho_2 \vec{e}_2, \quad \vec{e}_{1,2} \in \mathbb{S}^2$$

After additional transformation rewrite in ray-transform form

$$\begin{aligned} Q(\vec{v}) &= 4 \int_{\mathbb{S}^2} \int_{\mathbb{S}^2} \delta\left(\left(\vec{e}_1, \vec{e}_2\right)\right) \left(\left(\int_0^\infty \rho_1 f(\vec{v} + \rho_1 \vec{e}_1) d\rho_1 \right) \left(\int_0^\infty \rho_2 f(\vec{v} + \rho_2 \vec{e}_2) d\rho_2 \right) \right. \\ &\quad \left. - f(\vec{v}) \int_0^\infty \int_0^\infty \rho_1 \rho_2 f(\vec{v} + \rho_1 \vec{e}_1 + \rho_2 \vec{e}_2) d\rho_1 d\rho_2 \right) d\vec{e}_1 d\vec{e}_2 \end{aligned}$$

Fast Fourier-Galerkin Method

To derive Fast Fourier-Galerkin Method, we need to re-write the

$$\int_{\mathbb{R}^3} \int_{S^2} \quad \text{as} \quad \int_{\mathbb{R}^3} \int_{\mathbb{R}^3}$$

To do so, we can use Dirac delta-function

$$f(\xi) = \int \delta(x - \xi) f(x) \, dx$$

In particular, up to possibly a scalar factor

$$\int_{S^2} f(x, y, z) \, d\sigma = C \int_{\mathbb{R}^3} f(x, y, z) \delta(\sqrt{x^2 + y^2 + z^2} - 1) \, dx \, dy \, dz$$

Fast Fourier-Galerkin Method

F. Filbet, C. Mouhot and L. Pareschi (2006), L. Pareschi and C. Mouhot (2003,2006). Use Carleman representation in Fourier-Galerkin method.

$$Q(\vec{v}) = 8 \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} B \left(\|\vec{x} + \vec{y}\|, -\frac{\vec{x} \cdot (\vec{x} + \vec{y})}{\|\vec{x}\| \|\vec{x} + \vec{y}\|} \right) \frac{1}{\|\vec{x} + \vec{y}\|} \delta(\vec{x} \cdot \vec{y}) [f(\vec{v} + \vec{y})f(\vec{v} + \vec{x}) - f(\vec{v})f(\vec{v} + \vec{x} + \vec{y})] d\vec{x} d\vec{y}.$$

Approximate

$$\tilde{f}_N(\vec{v}) = \sum_{h=-N}^N \phi_{\vec{h}} e^{i\vec{v} \cdot \vec{h}}, \quad \phi_{\vec{h}} = \frac{1}{(2\pi)^3} \int_{[-\pi, \pi]^3} f(\vec{v}) e^{-i\vec{v} \cdot \vec{h}} d\vec{v}.$$

Substituting into collision operator, transforming

$$\hat{Q}_k = \sum_{\substack{l, m=-N \\ l+m=k}}^N \hat{\beta}(l, m) \hat{f}_l \hat{f}_m, \quad k = -N, \dots, N$$

where

$$\hat{\beta}(l, m) = \int_{[-\pi, \pi]^3} \int_{[-\pi, \pi]^3} \tilde{B}(x, y) \delta(\vec{x} \cdot \vec{y}) [e^{il \cdot x} e^{im \cdot y} - e^{im \cdot (x+y)}] dx dy$$

Fast Fourier-Galerkin Method

The fast approach is obtained by recognizing that $l + m = k$ indicates convolution,

$$\hat{Q}_k = \sum_{\substack{l, m = -N \\ l+m=k}}^N \hat{\beta}(l, m) \hat{f}_l \hat{f}_m = \sum_{m=-N}^N \hat{\beta}(k-m, m) \hat{f}_{k-m} \hat{f}_m$$

By splitting

$$\hat{\beta}(l, m) \approx \sum_{p=1}^A \alpha_p(l) \alpha'_p(m)$$

we obtain

$$\hat{Q}_k = \sum_{p=1}^A \sum_{m=-N}^N (\alpha_p(k-m) \hat{f}_{k-m}) (\alpha'_p(m) \hat{f}_m)$$

which is $O(AN \log N)$ operations.

Fast Fourier-Galerkin Method

To find a good splitting for $\hat{\beta}(l, m)$ the authors turned to Carleman representation. Assume $B(\|g\|, w) = b(\theta, \varepsilon)\|g\|^\alpha$, then $\tilde{B}(x, y) = a(x)b(x)$ and

$$\beta(l, m) = \frac{1}{4} \int_{\mathbb{S}^2} \int_{\mathbb{S}^2} \delta(\mathbf{e} \cdot \mathbf{e}') \left[\int_{[-\pi, \pi]} e^{i\rho(l \cdot \mathbf{e})} d\rho \right] \left[\int_{[-\pi, \pi]} e^{i\rho'(m \cdot \mathbf{e}') } d\rho' \right] d\mathbf{e} d\mathbf{e}'$$

By discretizing $\int_{\mathbb{S}^2} \int_{\mathbb{S}^2}$ the desired splitting is obtained for $\beta(l, m)$

$O(AN \log N)$ operations, $O(An^3)$ memory: Wu, White, Scanlon, Reese, and Zhang (2013) (extended to L-J and more); Gamba, Haack and Hu (2014)

2D: Filbet and Russo (2003); Liu, Xu, Sun, and Cai (2014) (UGKS);

Internal Energy/Polyatomic: Munafo, Haack, Gamba, and Magin (2012); Liu, Yu, Xu and Zhong (2014) (UGKS);

Stochastic evaluation of the collision integral

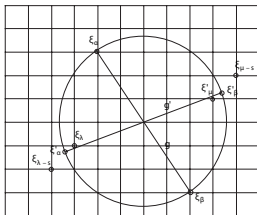
Korobov quasi-stochastic multidimensional integration:

$$\int_0^1 \dots \int_0^1 h(x_1, \dots, x_s) dx_1 \dots dx_s = \frac{1}{p} \sum_{k=1}^P h\left(\left\{\frac{a_1 k}{p}\right\}, \dots, \left\{\frac{a_s k}{p}\right\}\right) - R_p[h],$$

p is prime, a_i r.p. with p . If h has Fourier series, coefficients decaying with power α , then $|R_p[h]| \leq C_1(\alpha, s) \frac{\ln^{\alpha s} p}{p^\alpha}$. **Any dimensionality!**

Cheremissine (2003) used Korobov schemes for collision integral.

$$I_p = \frac{1}{4} \int_{R^3} \int_{R^3} \int_0^{2\pi} \int_0^{b^*} (\delta' + \delta'_1 - \delta - \delta'_1) (f' f'_1 - f f_1) |g| b db d\varepsilon.$$



$$\begin{aligned}\delta(\xi_{\alpha_\nu} - \xi_\gamma) &= (1 - r_\nu)\delta(\xi_{\lambda_\nu} - \xi_\gamma) \\ &\quad + r_\nu\delta(\xi_{\lambda_\nu+s} - \xi_\gamma), \\ \delta(\xi_{\beta_\nu} - \xi_\gamma) &= (1 - r_\nu)\delta(\xi_{\mu_\nu} - \xi_\gamma) \\ &\quad + r_\nu\delta(\xi_{\mu_\nu+s} - \xi_\gamma),\end{aligned}$$

Related approaches: Morris, Varghese, and Goldstein (2008,2011), Arslanbekov, Kolobov, and Frolova (2013) (UFS);

Approach Based on the Fourier Transform

R. Kirsch and S. Rjasanow (2007), I.M. Gamba and Tharkabhushaman (2009,2010). The Fourier transform of the collision operator,

$$\hat{Q}(\vec{\xi}) = \int_{\mathbb{R}^3} e^{-i\vec{\xi} \cdot \vec{v}} \int_{\mathbb{R}^3} \int_{\mathbb{S}^2} (f(\vec{v}')f(\vec{v}_1') - f(\vec{v})f(\vec{v}_1)) B(\|g\|, \vec{w}) d\vec{w} d\vec{v}_1 d\vec{v},$$

Assuming $B(\|g\|, \vec{w}) = C(\vec{w})\|g\|^\lambda$, using substitutions of variables, properties of exponentials, and properties of the Fourier transform:

$$\hat{Q}(\vec{\xi}) = \int_{\mathbb{R}^3} \hat{f}(\vec{\zeta} - \vec{\xi}) \hat{f}(\vec{\xi}) \hat{G}(\vec{\xi}, \vec{\zeta}) d\vec{\xi},$$

where $\hat{f}(\vec{\zeta})$ is the Fourier transform of $f(\vec{v})$ and

$$\hat{G}(\vec{\xi}, \vec{\zeta}) = \int_{\mathbb{R}^3} \int_{\mathbb{S}^2} e^{-i\vec{\xi} \cdot \vec{g}} e^{i\frac{\beta}{2}\vec{\zeta} \cdot \vec{g}} \|g\|^\lambda \left[C(\vec{w}) e^{i\frac{\beta}{2}\|g\|\vec{\zeta} \cdot \vec{w}} - 1 \right] d\vec{w} d\vec{g}$$

Complexity $O(k^6)$, memory $O(k^6)$.

Approach Based on the Fourier Transform

$$\hat{Q}(\vec{\xi}) = \int_{\mathbb{R}^3} \hat{f}(\vec{\zeta} - \vec{\xi}) \hat{f}(\vec{\xi}) \hat{G}(\vec{\xi}, \vec{\zeta}) d\vec{\xi},$$

$O(k^6)$ operations and memory: Kirsch and Rjasanov (2007), Gamba and Tharkabhushanam (2009, 2010), Haack and Gamba (2012)

Internal Energy/ Polyatomic: Munafo, Haack, Gamba, and Magin (2012)

Main constraint is memory. $k = 32$ is a hard barrier for the method. Attempts were to compress $\hat{G}(\vec{\xi}, \vec{\zeta})$ using the structure of the collision operator.

Gamba, Haack and Hu (2014) *A fast conservative spectral solver for the nonlinear Boltzmann collision operator.*

Gamba, Haack, Hauk and Hu (2016) *A fast spectral method for the Boltzmann collision operator with general collision kernels.*, $O(Mk^3 \log k)$ can do 0D with $k = 64$.

Compression of Kernel in the Fourier Galerkin

$$Q[f](t, \vec{v}) = \sum_{\substack{l, m = -N \\ l+m=k}}^N \hat{f}_{\vec{l}\vec{m}} \hat{G}(\vec{l}, \vec{m})$$

where $\hat{G}(\vec{l}, \vec{m}) = G(\vec{l}, \vec{m}) - G(\vec{m}, \vec{m})$ and

$$\hat{G}(\vec{m}, \vec{l}) = \int_{[-T, T]^3} \int_{\mathbb{S}^2} B(|g|, w) e^{i(\|g\| \vec{w} \cdot (\vec{h} - \vec{k}) - \vec{g} \cdot (\vec{h} + \vec{k}))\pi/2T} dw d\vec{v}_1,$$

Seek an approximation to $G(\vec{l}, \vec{m})$

$$G(\vec{l}, \vec{m}) \approx \sum_{p=1}^{N_p} \alpha_p(\vec{l} + \vec{m}) \beta_p(\vec{l}) \beta_p(\vec{m})$$

To generate low rank approximation, rewrite

$$\hat{G}(\vec{m}, \vec{l}) = \int_0^R \int_{\mathbb{S}^2} F(\vec{l} + \vec{m}, r, \sigma) e^{i\vec{\sigma} \cdot (\vec{h} + \vec{k})\pi/2T} d\sigma dr.$$

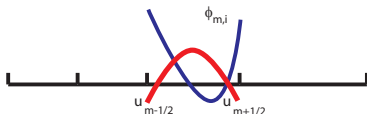
$$F(\vec{l} + \vec{m}, r, w) = r^2 \int_{\mathbb{S}^2} B(|g|, w) e^{i(r\vec{w} \cdot (\vec{h} - \vec{k}))\pi/2T} dw d\vec{v}_1$$

Nodal-Discontinuous Galerkin Approximations

The Galerkin approximation:

$$f(\vec{u})|_{U_m} = \sum_{i=1}^k \hat{f}_{i,m} \varphi_{i,m}(\vec{u})$$

Discontinuous Galerkin methods: domain is partitioned into $U_m = [u_{m-1/2}, u_{m+1/2}]$; typical choice $\int_R \varphi_{i,m} \varphi_{j,n} du = \delta_{ij} \delta_{mn}$.



To find $\hat{f}_{i,m}$, multiply by $\varphi_{i,m}(\vec{u})$, integrate and solve:

$$\hat{f}_{i,m} = \int_{U_m} f(\vec{u}) \varphi_{i,m}(\vec{u}) du = f(\kappa_{i,m}) \quad \text{up to truncation errors}$$

(Hesthaven and Warburton, 2007)

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(Hesthaven and Warburton, 2007)

Nodal DG Discretizations in 3D Velocity Variable

A rectangular velocity domain is partitioned into $K_i = U_j \times V_k \times W_l$. (Hesethaven and Warburton, 2007) Let $\kappa_{p,i}$, $p = 1, \dots, s$ be the nodes of Legendre's quadrature on U_i . Define

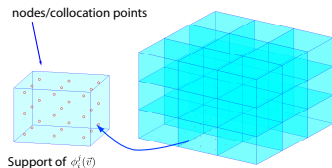
$$\lambda_{p,i}(u) = \prod_{\substack{r=1,s \\ r \neq p}} \frac{u - \kappa_{r,i}}{\kappa_{p,i} - \kappa_{r,i}}$$

In three dimensions use $\phi_{j,i}(\vec{u}) = \lambda_{p,j}(u)\lambda_{q,k}(v)\lambda_{r,l}(w)$, j runs over all (p, q, r) . Up to truncation errors of integration, the Galerkin coefficients are the nodal values of the function .

$$f(u)|_{K_i} = \sum_j f_{j,i} \phi_{j,i}(\vec{u}), \quad \text{where} \quad f_{j,i} = f(\kappa_{p,i}, \kappa_{q,i}, \kappa_{r,i}).$$

Nodal-DG discretizations are obtained by substituting the Galerkin approximation into the equation, multiplying by a basis function and integrating over the velocity domain:

$$\partial_t f_{p,i}(t, \vec{x}) + \kappa_{p,i}^u \partial_x f_{p,i}(t, \vec{x}) + \kappa_{p,i}^v \partial_y f_{p,i}(t, \vec{x}) + \kappa_{p,i}^w \partial_z f_{p,i}(t, \vec{x}) = \int_{V_i} \varphi_{p,i} Q(f, f)$$



The Bilinear Form of the Galerkin Projection

Galerkin projection of Q onto a basis function $\varphi(\vec{\xi})$

$$I_\varphi = \int_{R^3} \varphi(\vec{v}) \int_{R^3} \int_0^{2\pi} \int_0^{b_*} (f(\vec{v}')f(\vec{v}'_1) - f(\vec{v})f(\vec{v}_1)) |g| b db d\varepsilon d\vec{v}_1 d\vec{v}$$

Replace it with (e.g., Kogan, 1995)

$$I_\varphi = \int_{R^3} \int_{R^3} \int_0^{2\pi} \int_0^{b_*} \frac{|g|}{2} f(t, \vec{x}, \vec{v}) f(t, \vec{x}, \vec{v}_1) (\varphi(\vec{v}') + \varphi(\vec{v}'_1) - \varphi(\vec{v}) - \varphi(\vec{v}_1)) b db d\varepsilon d\vec{v}_1 d\vec{v}$$

From first principles of rarefied gas dynamics it follows that the last equation can be re-written as

$$I_\varphi = \int_{R^3} \int_{R^3} f(t, \vec{x}, \vec{v}) f(t, \vec{x}, \vec{v}_1) A(\vec{\xi}, \vec{v}_1; \varphi) d\vec{v}_1 d\vec{v}$$

where information about molecular collisions is encoded in

$$A(\vec{\xi}, \vec{v}_1; \varphi) = \frac{|g|}{2} \int_0^{2\pi} \int_0^{b_*} (\varphi(\vec{v}') + \varphi(\vec{v}'_1) - \varphi(\vec{v}) - \varphi(\vec{v}_1)) b db d\varepsilon.$$

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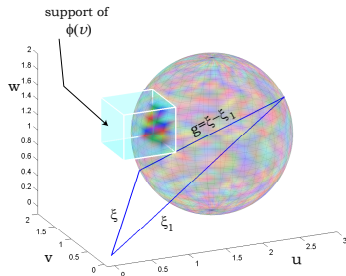
$$A(\vec{\xi}, \vec{v}_1; \varphi) = \frac{|g|}{2} \int_0^{2\pi} \int_0^{b_*} (\varphi(\vec{v}') + \varphi(\vec{v}'_1) - \varphi(\vec{v}) - \varphi(\vec{v}_1)) b db d\varepsilon.$$

Collision Kernel. Shift Invariance

(Alekseenko and Josyula (2012), Also see Grohs, Hiptmair and Pintarelli (2015))

$$A(\vec{\xi}, \vec{\xi}_1; \varphi) = |g|^\alpha \int_{\mathbb{S}^2} \phi_{i,j}(\vec{v}') b_\alpha(\theta) d\sigma.$$

Depends on φ and the collision model, **information on collisions**



Theorem. $A(\vec{v}, \vec{v}_1; \varphi)$ is invariant with respect to a shift, namely

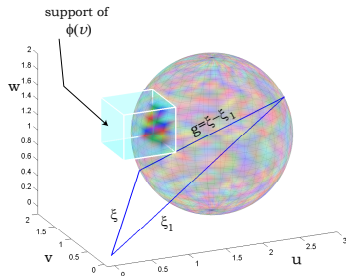
$$A(\vec{v} + \vec{\eta}, \vec{v}_1 + \vec{\eta}; \varphi(\vec{v} - \vec{\eta})) = A(\vec{v}, \vec{v}_1; \varphi)$$

Collision Kernel. Shift Invariance

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$$A(\vec{\xi}, \vec{\xi}_1; \varphi) = |g|^\alpha \int_{\mathbb{S}^2} \phi_{i,j}(\vec{v}') b_\alpha(\theta) d\sigma.$$

Depends on φ and the collision model, information on collisions



Theorem. $A(\vec{v}, \vec{v}_1; \varphi)$ is invariant with respect to a shift, namely

$$A(\vec{v} + \vec{\eta}, \vec{v}_1 + \vec{\eta}; \varphi(\vec{v} - \vec{\eta})) = A(\vec{v}, \vec{v}_1; \varphi)$$

Convolution Formulation of DG Galerkin Projection

Theorem. $A(\vec{v}, \vec{v}_1; \varphi)$ is invariant with respect to a shift, specifically

$$A(\vec{v} + \vec{\eta}, \vec{v}_1 + \vec{\eta}; \varphi(\vec{u} - \vec{\eta})) = A(\vec{v}, \vec{v}_1; \varphi)$$

In the case of **uniform** DG discretizations, $\varphi^j(\vec{w}) = \varphi(\vec{w} + \vec{\xi}_j)$. Then,

$$\begin{aligned} I_{\varphi^j} &= \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(t, \vec{x}, \vec{v}) f(t, \vec{x}, \vec{v}_1) A(\vec{v}, \vec{v}_1; \varphi^j) d\vec{v}_1 d\vec{v} \\ &= \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(t, \vec{x}, \vec{v}) f(t, \vec{x}, \vec{v}_1) A(\vec{v} + \vec{\xi}_j, \vec{v}_1 + \vec{\xi}_j; \varphi^j(\vec{u} - \vec{\xi}_j)) d\vec{v}_1 d\vec{v} \\ &= \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(t, \vec{x}, \vec{v}) f(t, \vec{x}, \vec{v}_1) A(\vec{v} + \vec{\xi}_j, \vec{v}_1 + \vec{\xi}_j; \varphi) d\vec{v}_1 d\vec{v} \\ &= \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(t, \vec{x}, \vec{w} - \vec{\xi}_j) f(t, \vec{x}, \vec{v}_1 - \vec{\xi}_j) A(\vec{w}, \vec{w}_1; \varphi) d\vec{w}_1 d\vec{w} \end{aligned}$$

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$$I(\vec{\xi}) = \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(\vec{v} - \vec{\xi}) f(\vec{v}_1 - \vec{\xi}) A(\vec{v}, \vec{v}_1; \varphi) d\vec{v}_1 d\vec{v}$$

Observe that on uniform grid $I_{\varphi^j} = I(\vec{\xi}_j)$.

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Observe that on uniform grid $I_{\phi^j} = I(\vec{\xi}_j)$.

Discrete Convolution Form

$$I(\vec{\xi}) = \int_{\mathbb{R}^3} \int_{\mathbb{R}^3} f(\vec{v} - \vec{\xi}) f(\vec{v}_1 - \vec{\xi}) A(\vec{v}, \vec{v}_1; \varphi) d\vec{v}_1 d\vec{v}$$

The convolution form is discretized in a finite velocity domain using native nodal-DG Gauss quadratures

$$I_{i,j} := I_i(\vec{\xi}_j) = \sum_{i',i''=1}^s \sum_{j'=1}^{M^3} \sum_{j''=1}^{M^3} f_{i',j'-j} f_{i'',j''-j} A_{i,i',i'',j',j''}$$

where $f_{i',j'-j} = f(t, \vec{x}, \vec{v}_{i',j'-j})$, $A_{i,i',i'',j',j''} = A(\vec{v}_{i',j'}, \vec{v}_{i'',j''}; \phi_{i,c})(\omega_{i'} \Delta \vec{v}/8)(\omega_{i''} \Delta \vec{v}/8)$ and the three dimensional indices i' and i'' run over the velocity nodes within a single velocity cell and indices j' and j'' run over all velocity cells.

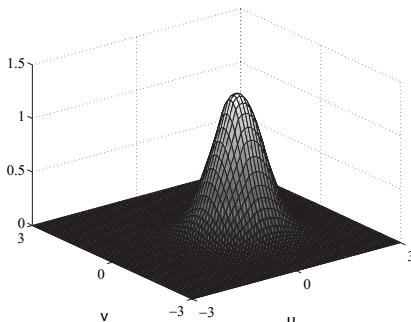
Some shifted indices $j' - j$ point outside of the velocity domain. In direct evaluation, missing values are replaced with zeros.

Extension to Circular Convolution

$$l_{i,j} := l_i(\vec{\xi}_j) = \sum_{i',i''=1}^s \sum_{j'=1}^{M^3} \sum_{j''=1}^{M^3} f_{i',j'-j} f_{i'',j''-j} A_{i,i',i'',j',j''}$$

There is a considerable wealth of theory on fast evaluation of discrete convolution. (Nussbaumer, 1982)

Most are related to **circular convolution**. This requires to extend the solution and kernel $A_{i,i',i'',j',j''}$ periodically.



Evaluating Circular Convolution in $O(n \log n)$

Let x_n and y_n be periodic sequences with period N . An N -point circular convolution is defined as (Nussbaumer, 1982)

$$z_l = \sum_{n=0}^{N-1} x_n y_{l-n}.$$

Discrete Fourier transform:

$$\mathcal{F}[x]_k = \sum_{n=0}^{N-1} W^{kn} x_n, \quad x_l = \frac{1}{N} \sum_{k=0}^{N-1} W^{-lk} \mathcal{F}[x]_k, \quad \text{where } W = e^{-i2\pi/N}.$$

Application of the discrete Fourier transform (or any other number theoretical transform) yields

$$\mathcal{F}[z]_k = \mathcal{F}[x]_k \mathcal{F}[y]_k.$$

- $\mathcal{F}[x]_k$ and $\mathcal{F}[y]_k$ can be computed in $O(N \log N)$.
- $\mathcal{F}[z]_k$ are computed in $O(N)$ operations.
- Finally, the values of z_l are obtained in another $O(N \log N)$ operations.

Convolutions of non-periodic sequences are reduced to circular convolutions. A difficulty is **aliasing**.

Discrete Convolution Form

We extend the solution $f_{i;j}$ and kernel $A_{i,i',i'';j',j''}$ periodically in j , $j = 1 \dots, M$ — the cell number.

$$l_{i;j} := l_i(\vec{\xi}_j) = \sum_{i',i''=1}^s \sum_{j'=1}^{M^3} \sum_{j''=1}^{M^3} f_{i',j'-j} f_{i'',j''-j} A_{i,i',i'';j',j''}$$

Theorem Let f_{j_u,j_v,j_w} be a three-index sequence that is periodic in each index with period M and let $A_{j'_u,j'_v,j'_w,j''_u,j''_v,j''_w}$ be a M -periodic six-dimensional tensor. The multi-dimensional discrete Fourier transform of discrete collision operator can be represented as

$$\mathcal{F}[l]_{k_u,k_v,k_w} = M^3 \sum_{l_u,l_v,l_w=0}^{M-1} \mathcal{F}^{-1}[f]_{k_u-l_u,k_v-l_v,k_w-l_w} \mathcal{F}^{-1}[f]_{l_u,l_v,l_w} \mathcal{F}[A]_{k_u-l_u,k_v-l_v,k_w-l_w,l_u,l_v,l_w}$$

The Algorithm

Use of DFT allows us to calculate the collision operator in $O(s^9 M^6)$ operations.

- 1 evaluate $\mathcal{F}^{-1}[f_i]_{k_u, k_v, k_w}$ in $O(s^3 M^3 \log M)$ operations where s^3 is the number of velocity nodes in each velocity cell.
- 2 Next we directly compute the convolution in Fourier space

$$\mathcal{F}[I_{i,i',i''}]_{k_u, k_v, k_w} = M^3 \sum_{l_u, l_v, l_w=0}^{M-1} \mathcal{F}^{-1}[f_{i'}]_{k_u-l_u, k_v-l_v, k_w-l_w} \mathcal{F}^{-1}[f_{i''}]_{l_u, l_v, l_w} \mathcal{F}[A_{i,i',i''}]$$

complexity of this step is $O(s^9 M^6)$.

- 3 Calculate $\mathcal{F}[I_i]_{k_u, k_v, k_w}$ in a complexity $O(s^9 M^3)$ operations.
- 4 Recover $\mathcal{F}^{-1}[\mathcal{F}[I_i]]_{j_u, j_v, j_w} = I_{i;j_u, j_v, j_w}$ in $O(s^3 M^3 \log M)$ operations

Overall, the algorithm has the numerical complexity of $O(s^9 M^6)$. We note that $s = s_u = s_v = s_w$ can be kept fixed and the number of cells M^3 in velocity domain can be increased if more accuracy is desired.

M	DFT		Direct		Speedup
	time, s	α	time, s	α	
9	1.47E-02		1.25E-01		8.5
15	3.94E-01	6.43	4.91E+00	7.18	12.5
21	3.09E+00	6.14	7.80E+01	8.21	25.2
27	1.64E+01	6.65	6.05E+02	8.15	36.7

Table: CPU times for evaluating the collision operator directly and using the Fourier transform.