

## Work Items

Task	Duration (PWks)	Predecessor Task(s)
1. Requirements Collection	5	
2. Make Placeholder Art	1	1
3. Create TileMap Collision System	2	2
4. Create Message System	2	3
5. Communicate Message System and TileMap system	1	4
6. Design Levels	2	5
7. Testing	1	6

## Gantt timeline

