

# Review - Exam 1

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## Questions?

**email me!**

**exam prep: extra office hours**

**Mon Oct 30: 10-11am, 1-4pm**

**Tuesday, Oct 31: Exam #1**

# Exam #1 - Policies

PAA A10

- format: short answers (problems, paragraphs)
- exam goes from 1:30pm - 2:50pm
- scientific calculators are the **only** devices allowed
- one 8.5x11 page of notes (both sides) is allowed

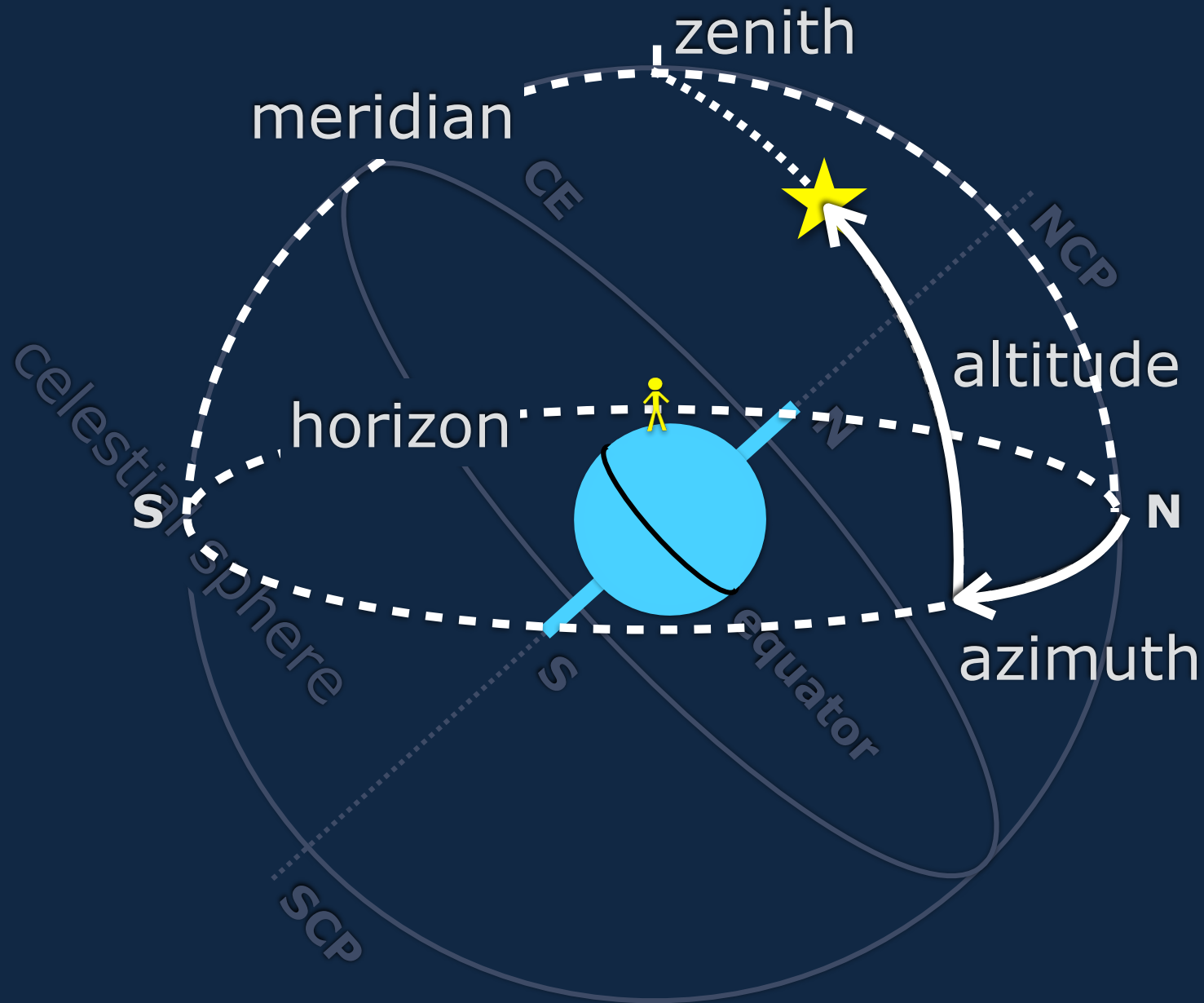
You will be given this:

USEFUL CONSTANTS	
length of a solar day:	86,400 s
length of a calendar year:	$3.156 \times 10^7$ s
radius of sun ( $R_{\odot}$ ):	$6.96 \times 10^8$ m
luminosity of sun ( $L_{\odot}$ ):	$4 \times 10^{33}$ ergs s <sup>-1</sup>
$M_{\text{bol}}$ of sun:	4.74 mag
mass of sun ( $M_{\odot}$ ):	$1.99 \times 10^{30}$ kg
$T_{\text{eff}}$ of sun:	5777 K
1 parsec:	$3.086 \times 10^{16}$ m
1 AU:	$1.5 \times 10^{11}$ m
Rydberg constant ( $R$ ):	$1.097 \times 10^7$ m <sup>-1</sup>
Planck's constant ( $h$ ):	$6.63 \times 10^{-27}$ ergs s
Boltzmann constant ( $k$ ):	$1.381 \times 10^{-16}$ erg K <sup>-1</sup>
Stefan-Boltzmann constant ( $\sigma$ ):	$5.67 \times 10^{-5}$ erg cm <sup>-2</sup> s <sup>-1</sup> K <sup>-4</sup>
Gravitational constant ( $G$ ):	$6.67 \times 10^{-8}$ cm <sup>3</sup> kg <sup>-1</sup> s <sup>-2</sup>

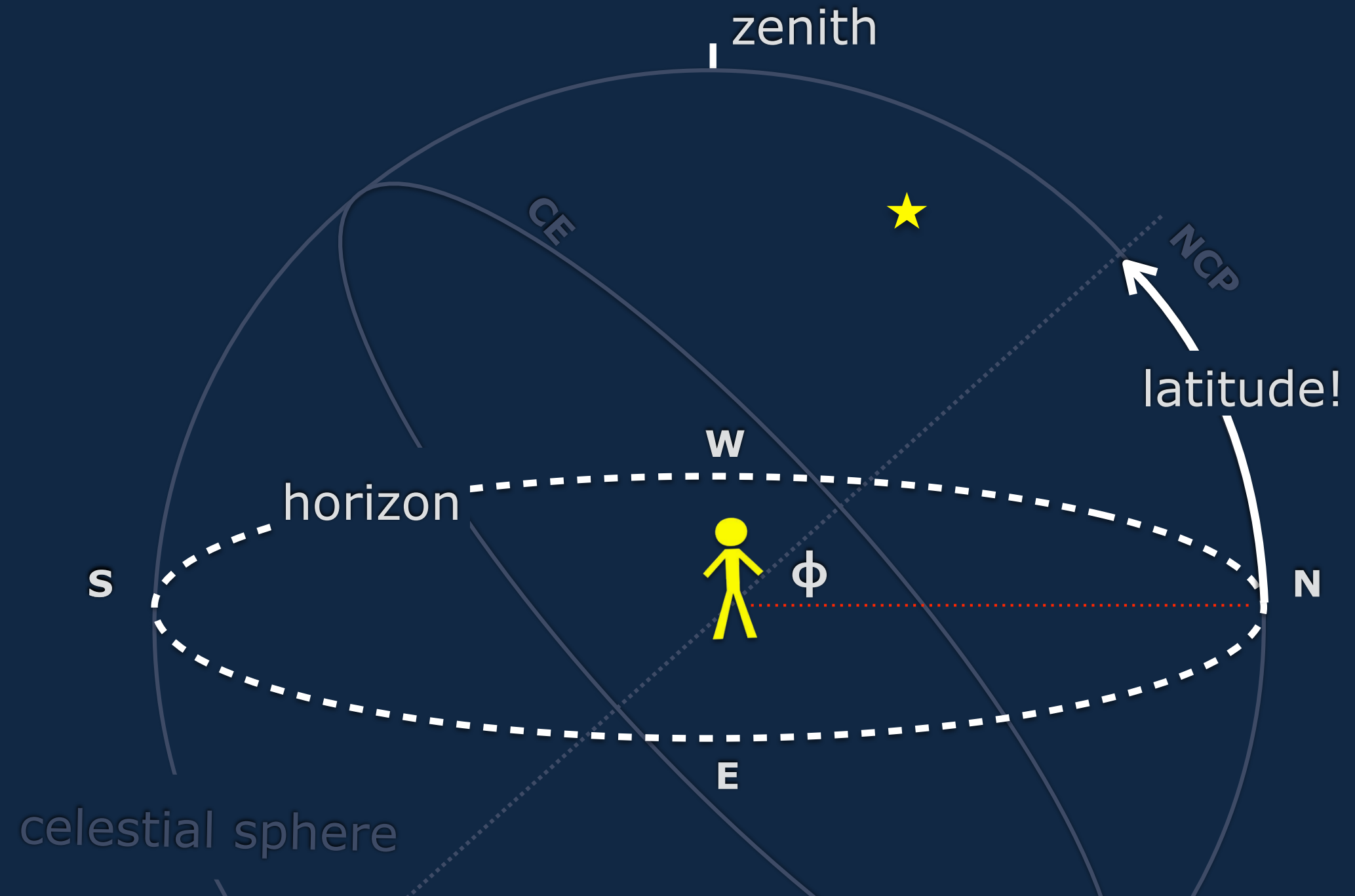
You will **not** be given:

- equations
- relations
- basic units (microns, angstroms, Hz)

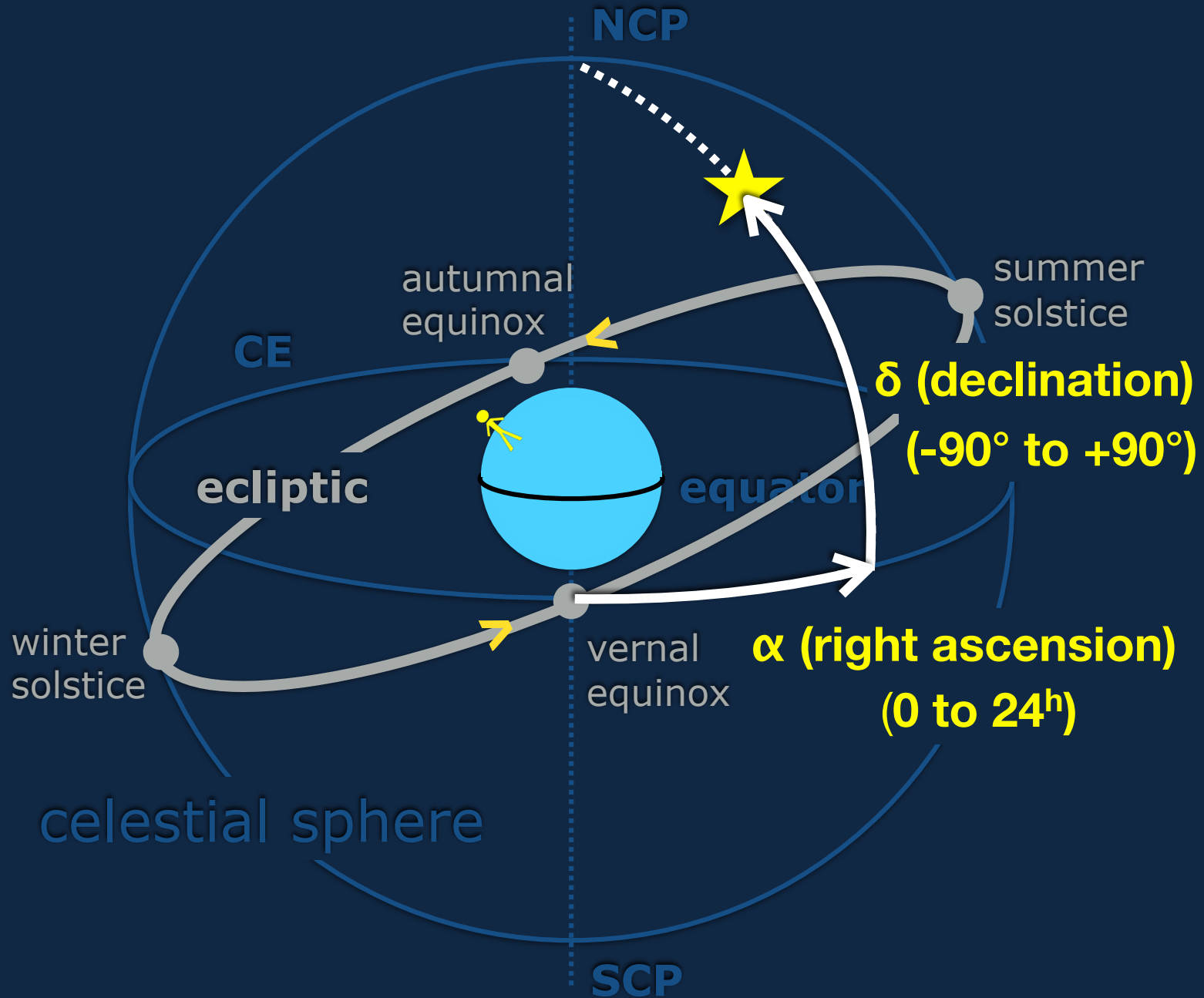
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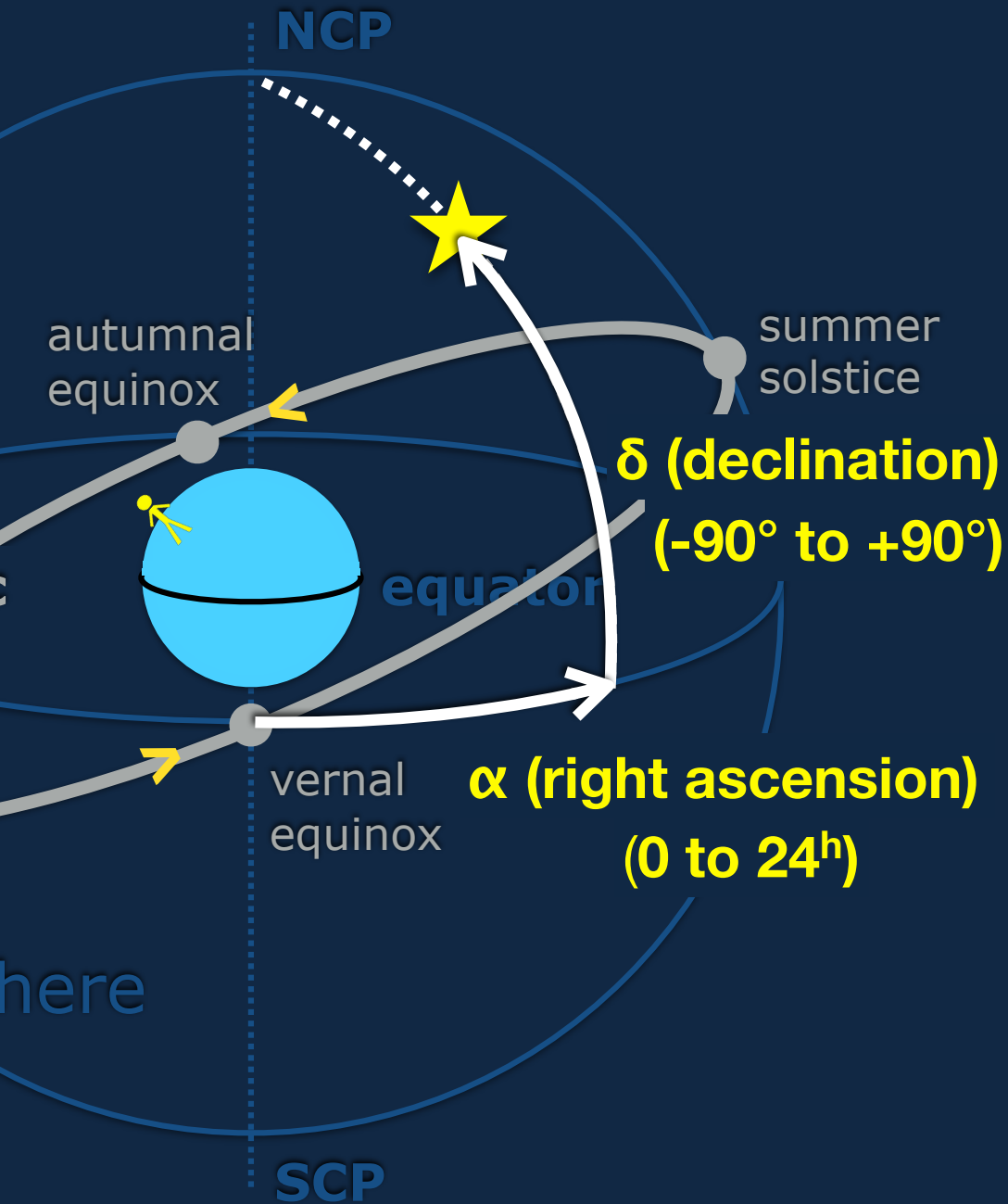
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declination:  $CE + \delta$

altitude:  $90 - \text{lat} + \delta$

## Peak RA & Months?

Mar: 12

# June: 18

Sep: 0

Dec: 6

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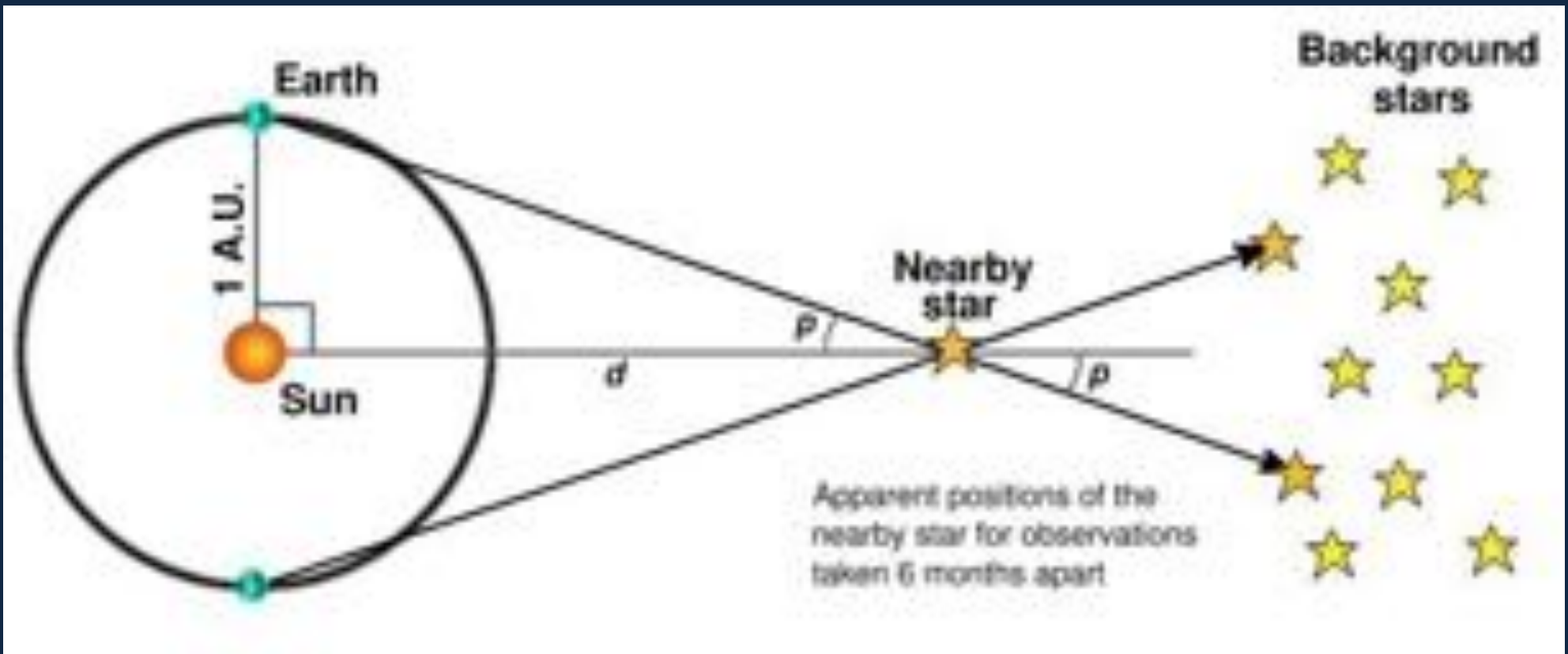
## Distance and parallax

$$d = \frac{1 \text{ AU}}{\tan(p)} \approx \frac{1}{p} \text{ AU} \rightarrow \frac{206265}{p''} \text{ AU parsec!}$$

$$d = \frac{1}{p''} \text{ pc}$$

But  $p$  is in **radians**...

Remember **1 radian**  $\sim 206265''$ ...



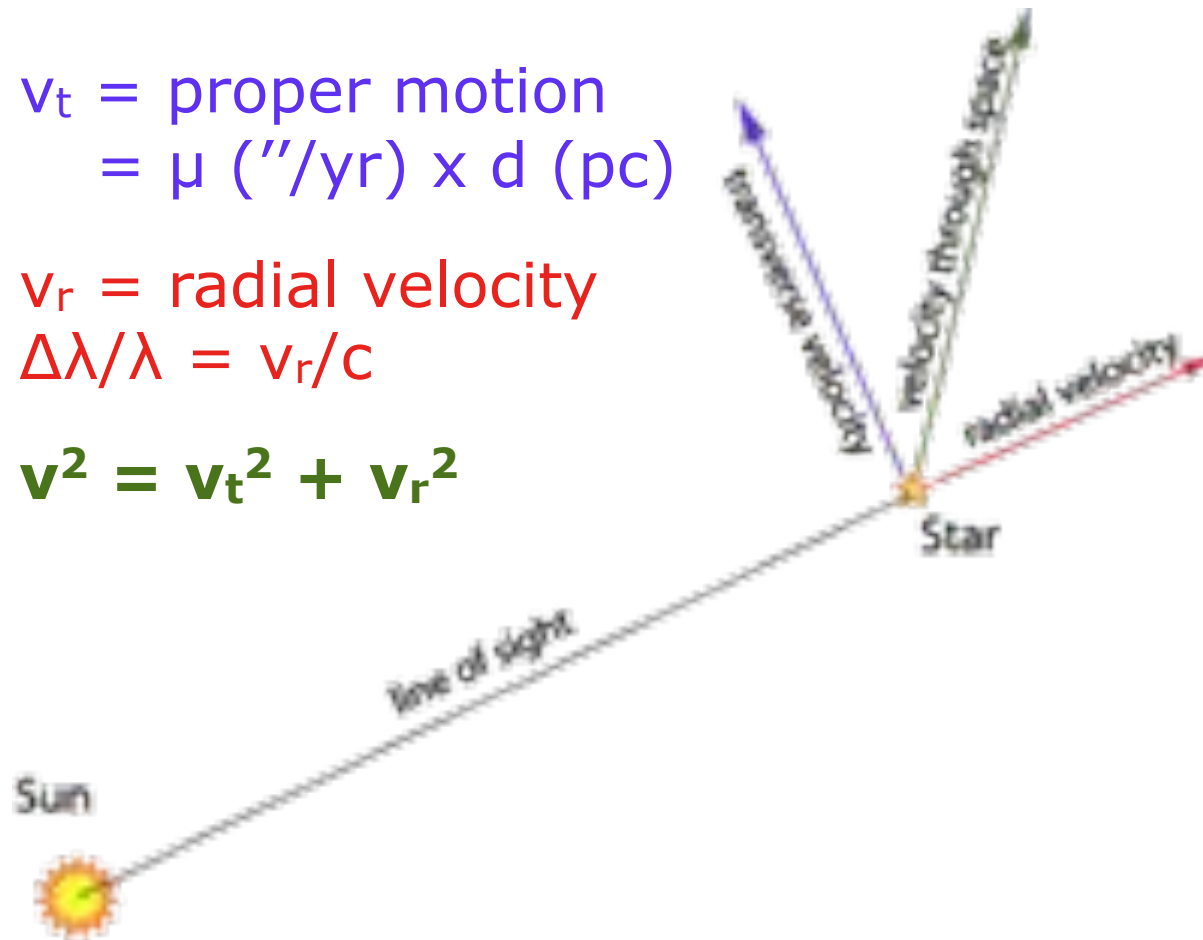
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Determining a star's velocity through space can be done by combining observable components...

$v_t$  = proper motion  
=  $\mu$  (″/yr)  $\times$   $d$  (pc)

$v_r$  = radial velocity  
 $\Delta\lambda/\lambda = v_r/c$

$$v^2 = v_t^2 + v_r^2$$





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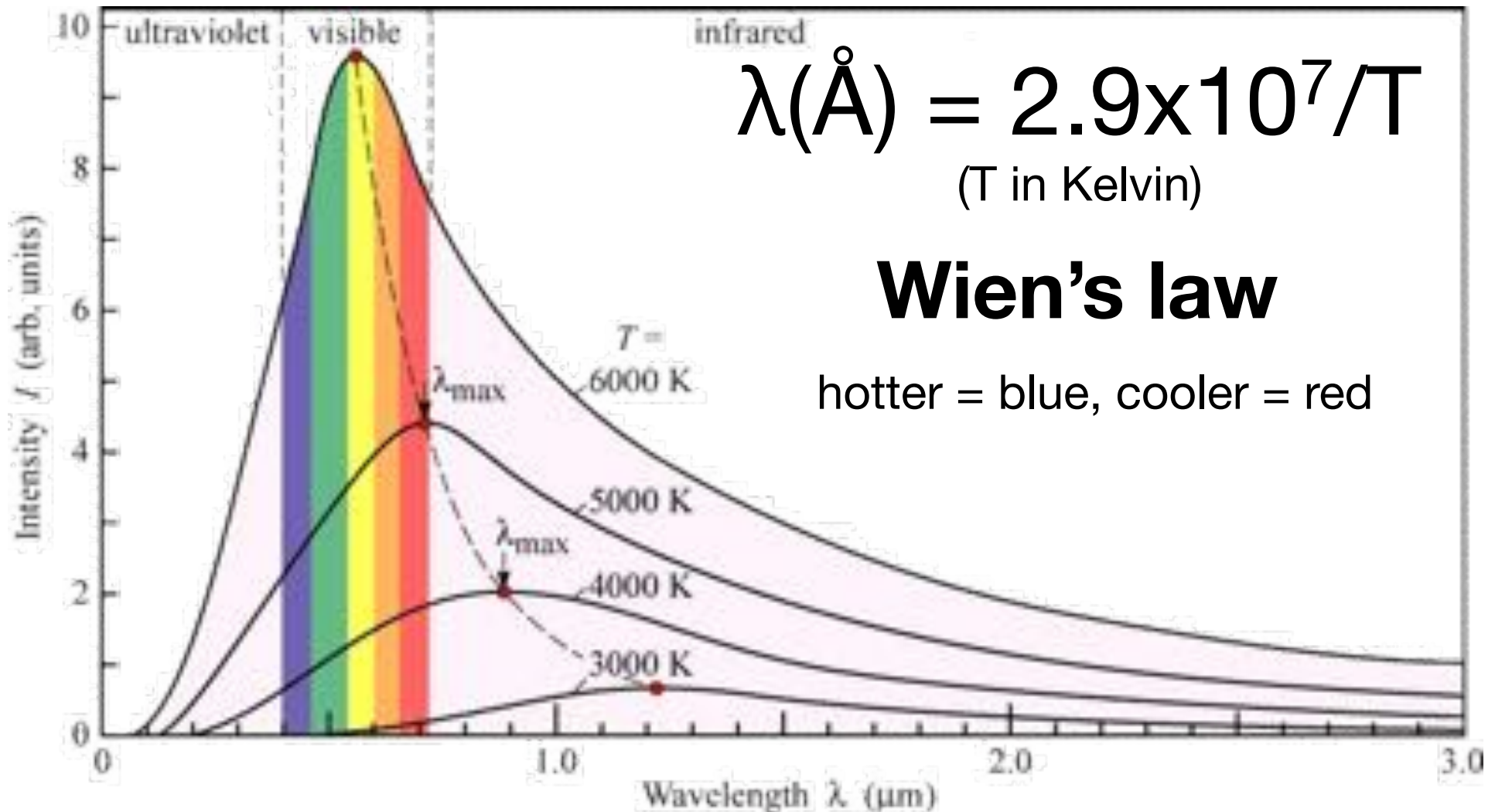
Continuum radiation is approximated by a **blackbody**; energy given by Planck function

$$\lambda(\text{\AA}) = 2.9 \times 10^7 / T$$

(T in Kelvin)

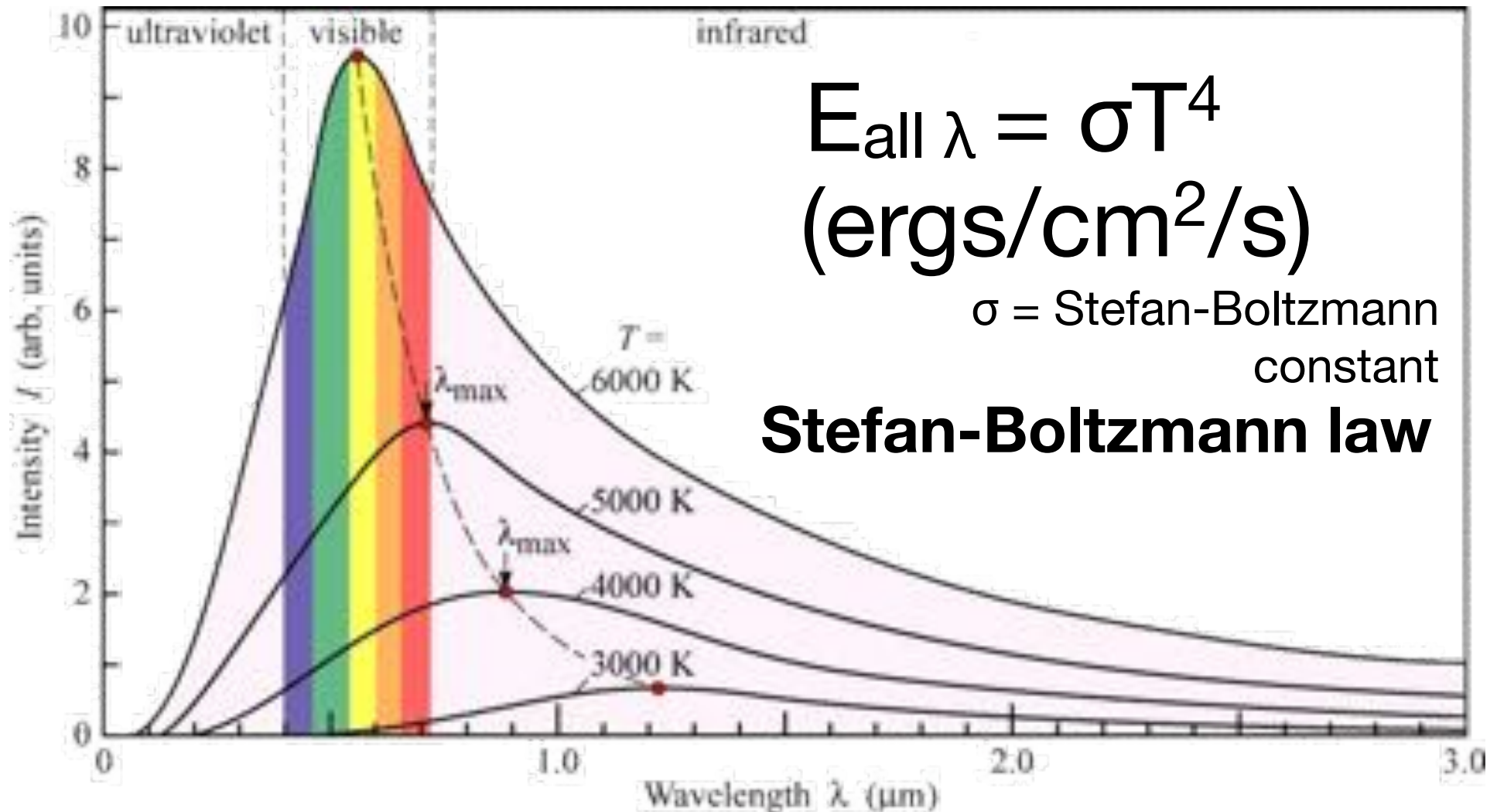
**Wien's law**

hotter = blue, cooler = red



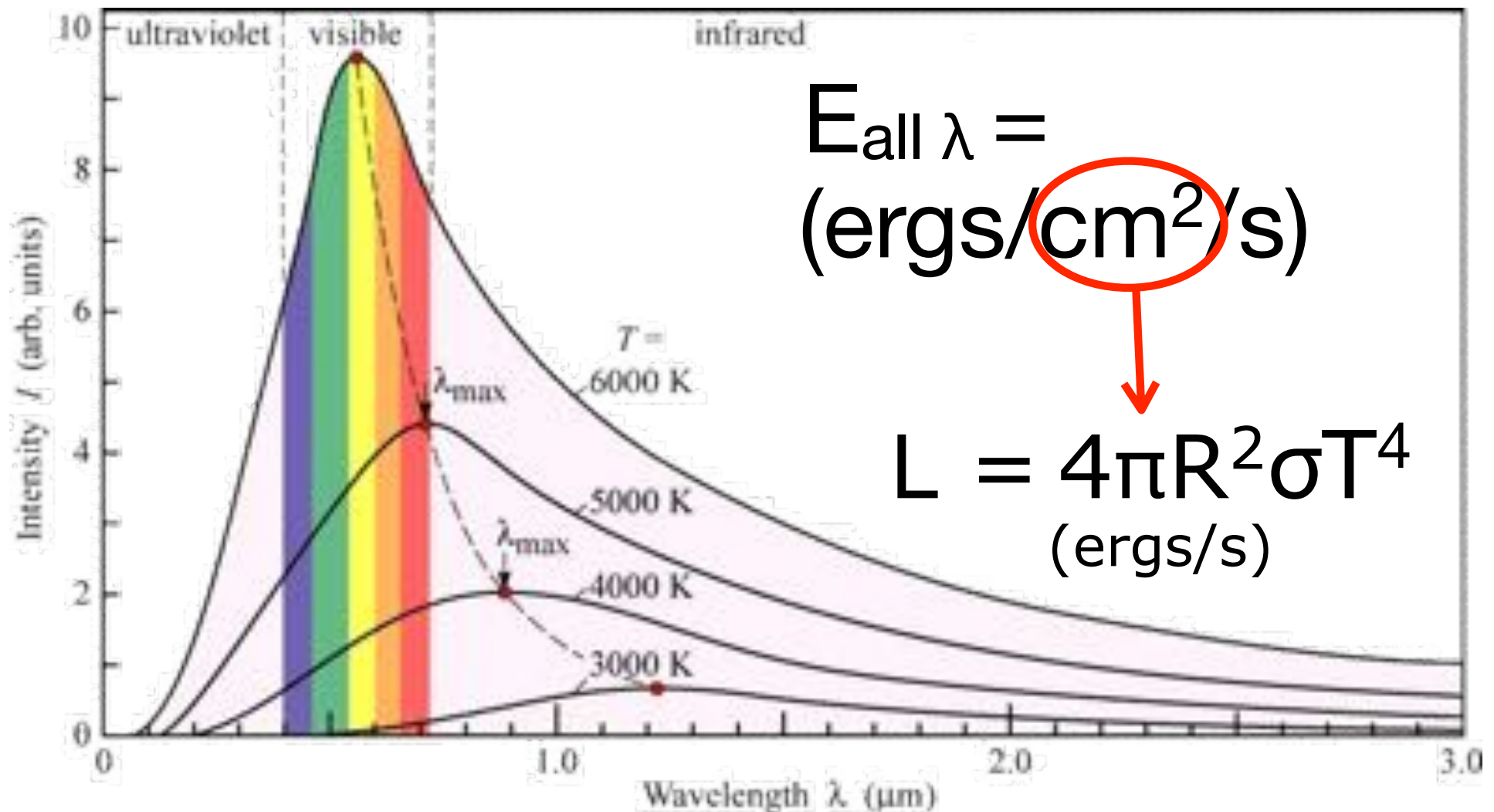
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Continuum radiation is approximated by a **blackbody**; energy given by Planck function



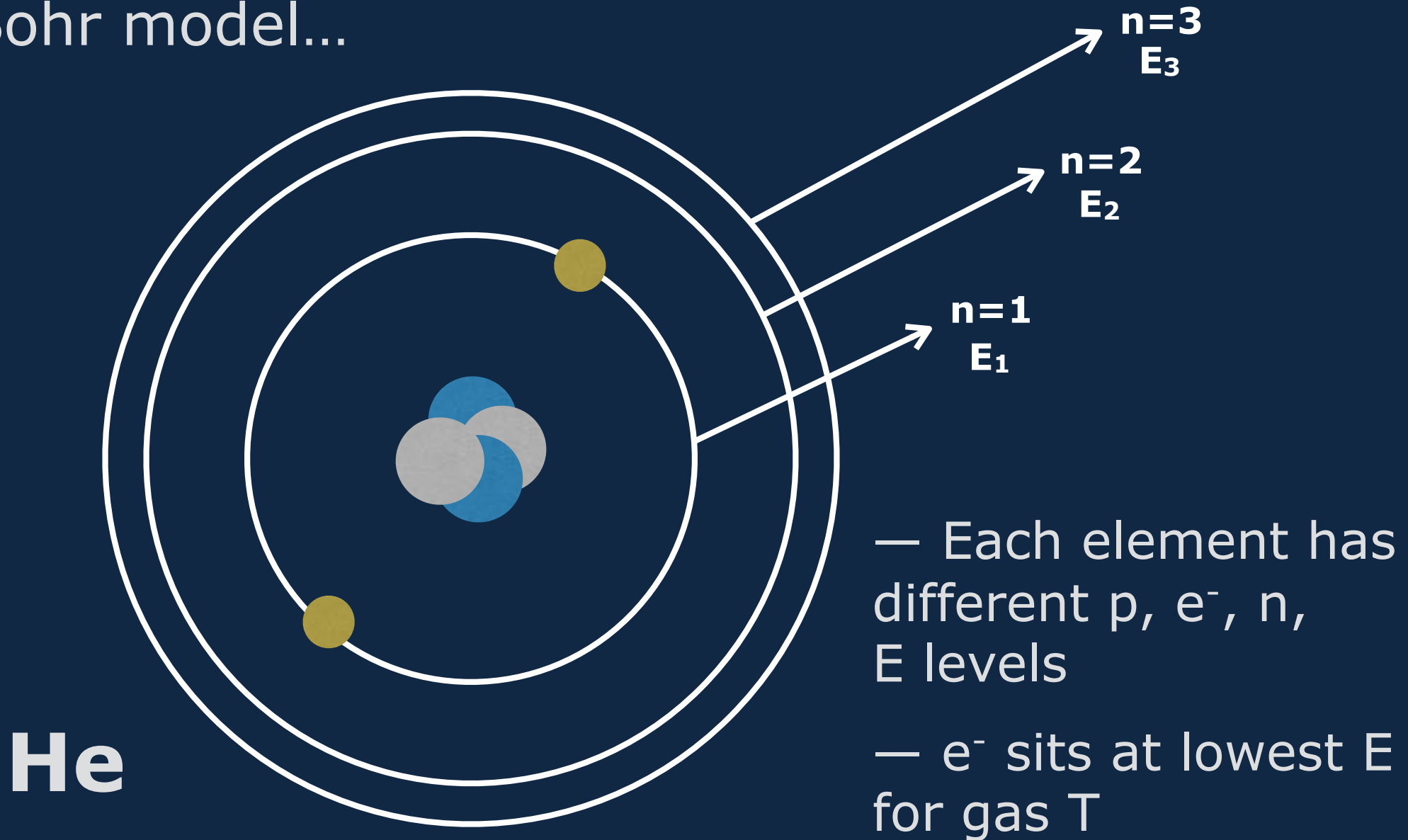
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Continuum radiation is approximated by a **blackbody**; energy given by Planck function



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Lines in spectra can be approximated by the Bohr model...

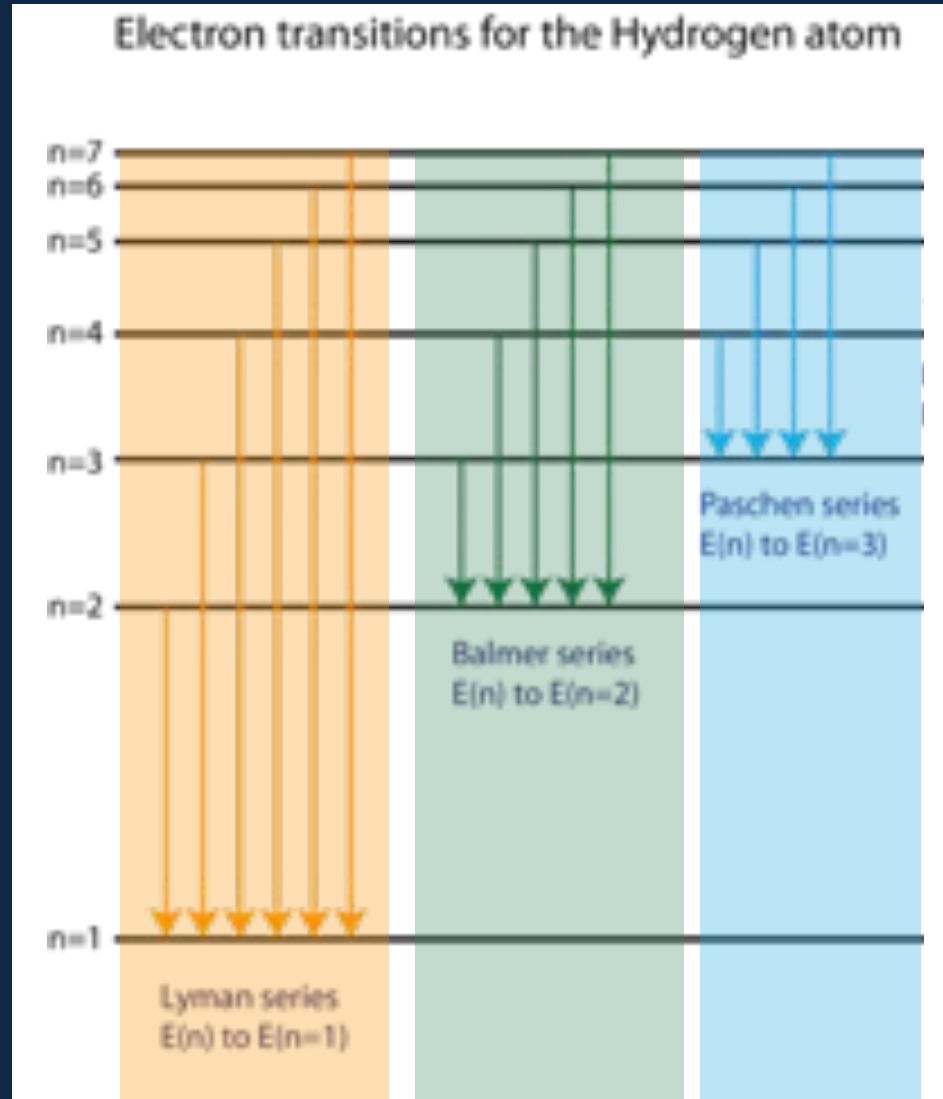


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Rydberg equation

$$\frac{1}{\lambda_{\text{vac}}} = RZ^2 \left( \frac{1}{n_1^2} - \frac{1}{n_2^2} \right)$$

$$R = 1.097 \times 10^7 \text{ m}^{-1}$$



$\gamma$ -ray

X-ray

UV

visible

IR

radio

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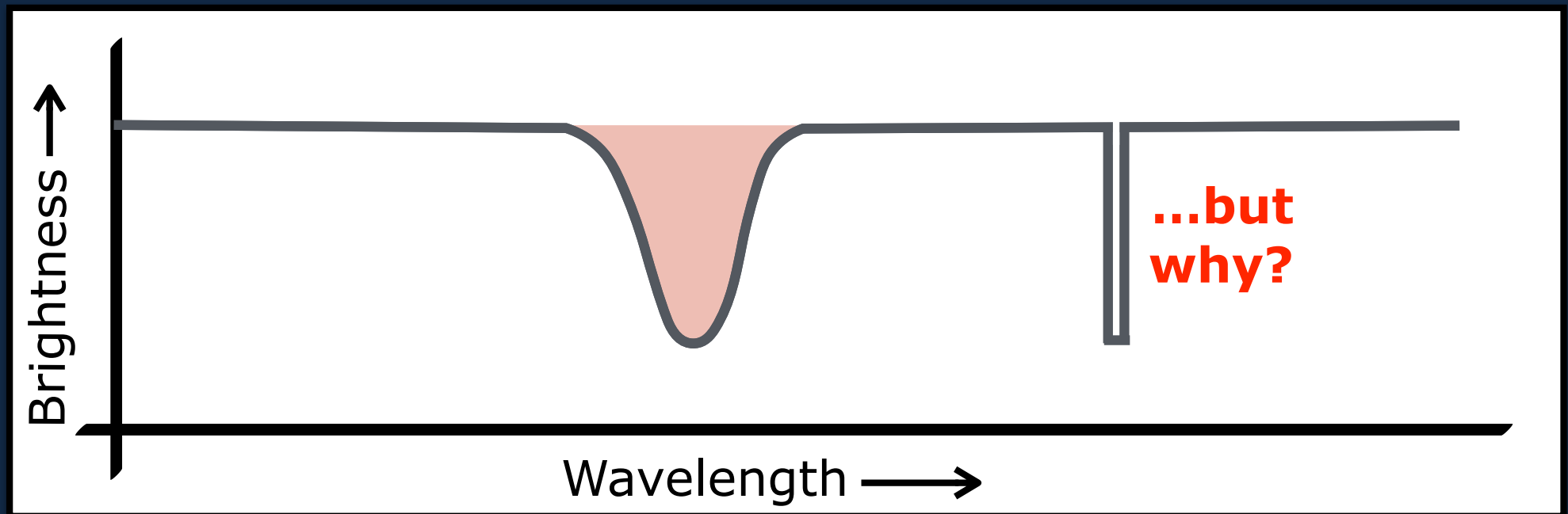
## Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of  $e^-$  in that level; composition/abundance

Width: ?

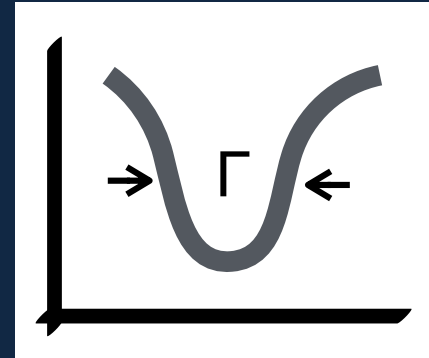


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## Sources of Line Broadening

1) Heisenberg:  $\Delta E \Delta t > \hbar/2$

Lorentzian



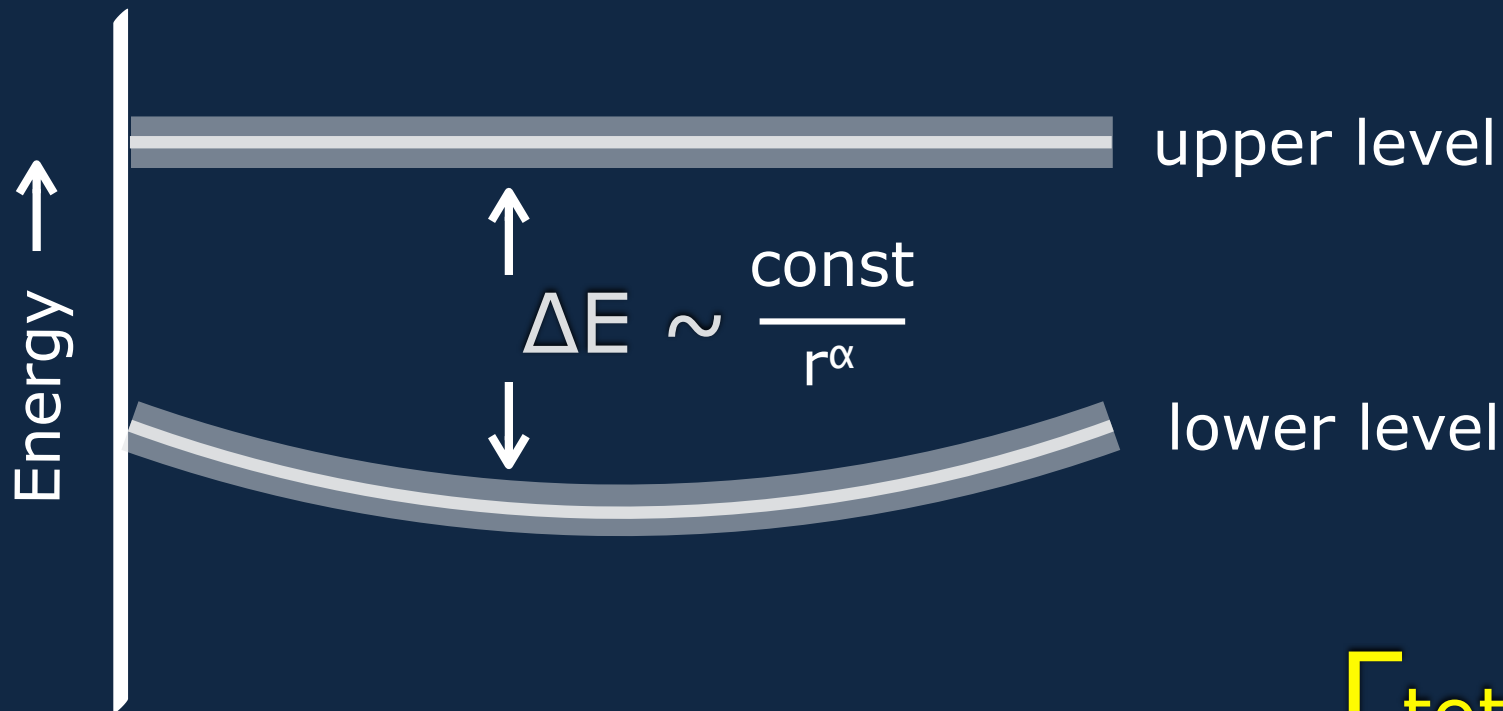
$$\Gamma_N = \Gamma_u + \Gamma_l$$



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## Sources of Line Broadening

- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)





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## Sources of Line Broadening

- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)
- 3) Thermal

$$\Delta\nu/\nu \sim u/c \leftarrow \text{Doppler!}$$

$$u_0 = \sqrt{2kT/m} \leftarrow \text{average thermal velocity}$$

$$\Delta\nu_D = \nu \times u_0/c \leftarrow \text{total change in frequency}$$

 total distribution  
is a Gaussian

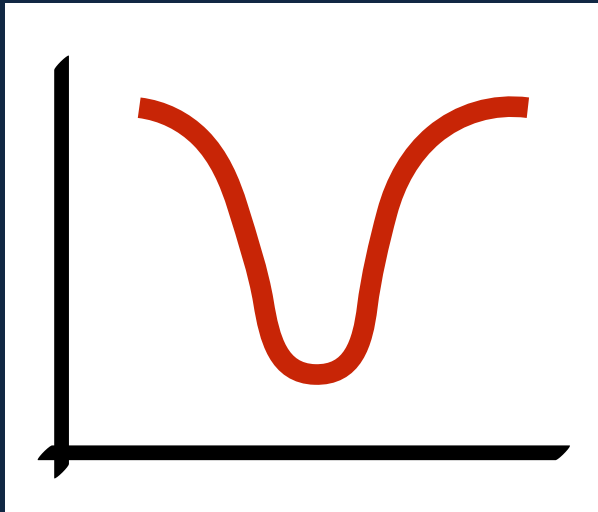
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## Sources of Line Broadening

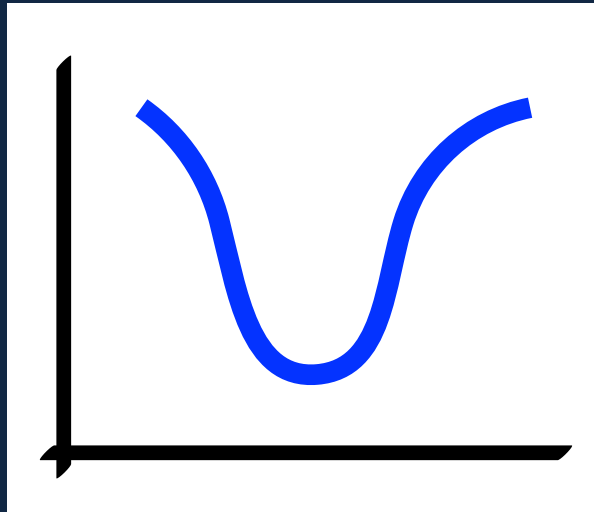
- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)
- 3) Thermal (Gaussian)

Gaussian



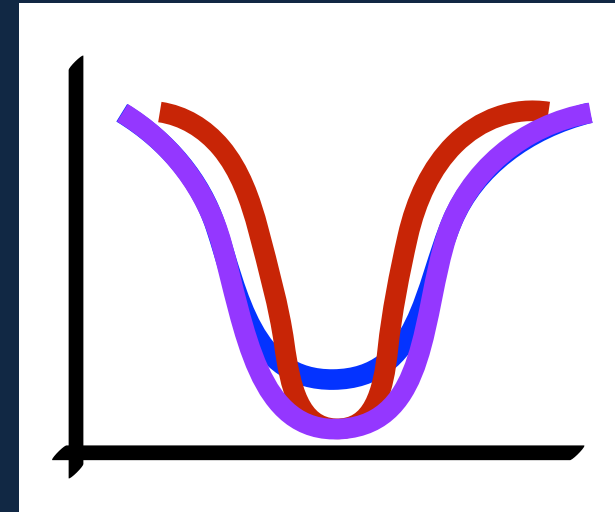
+

Lorentzian



=

Voigt profile



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## Doppler shift

If  $v \ll c$ ,  $\Delta\lambda/\lambda = v/c$

$\Delta\lambda$  = observed shift

$v$  = velocity

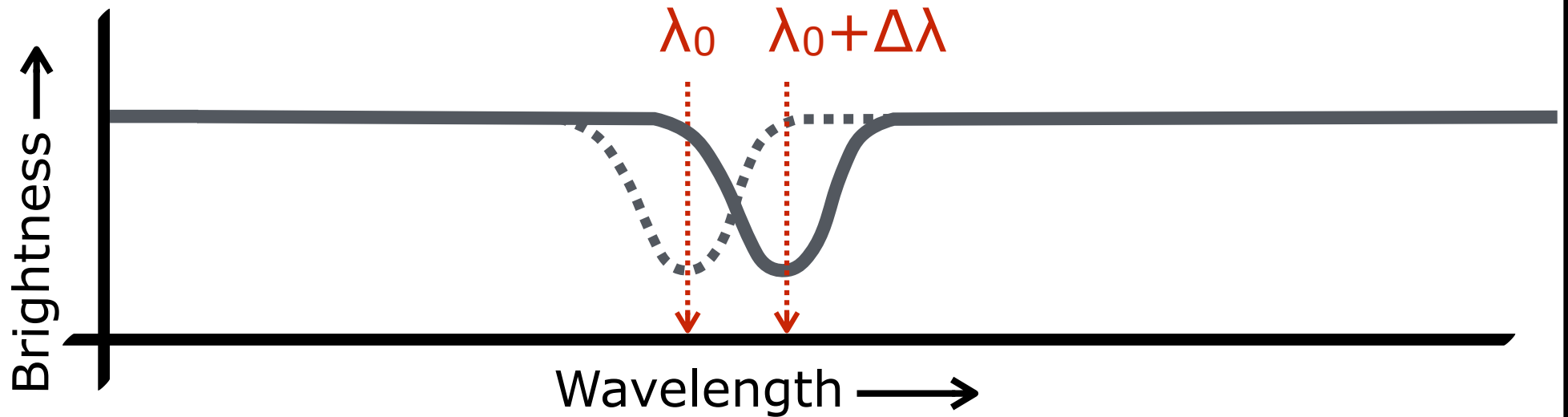
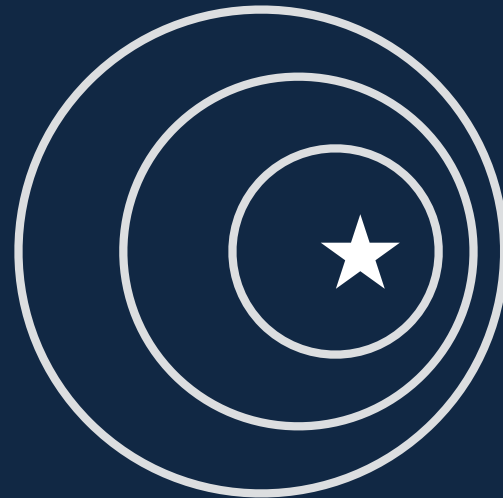
$\lambda$  = rest-frame wavelength

$c = 3 \times 10^5$  km/s

source moving right  $\longrightarrow$

red shift  
seen here

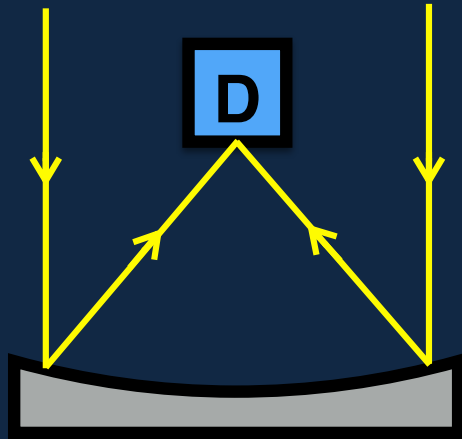
blue shift  
seen here



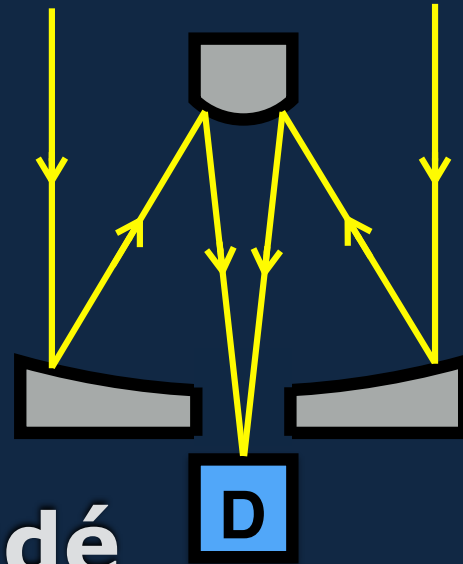
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## Reflecting Telescope Designs

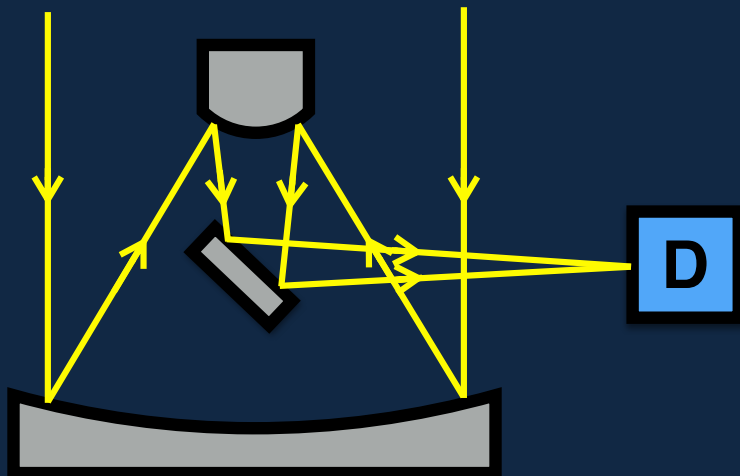
**Prime focus**



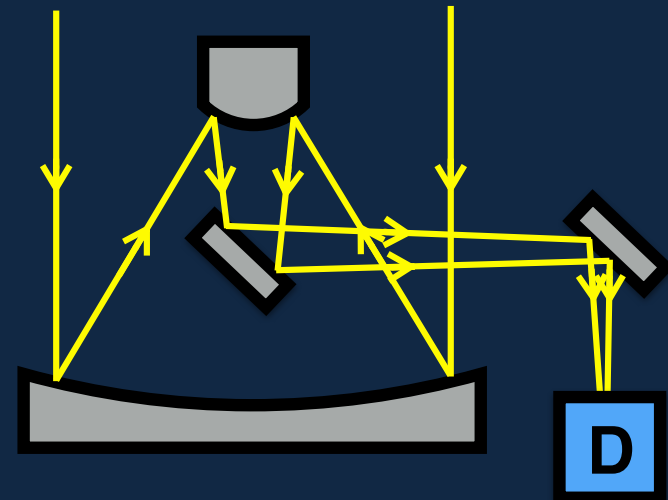
**Cassegrain**



**Nasmyth**



**Coudé**



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## Reflecting Telescope Designs

Problems to tackle...

- 1) Spherical aberration
- 2) Coma - variation in magnification
- 3) Astigmatism - variation in focus w/ plane
- 4) Distortion - variation in magnification  
w/ plane

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## Key properties of telescopes & instruments

f-ratio:  $f/D$ ; often written as “f/11”

resolution:  $\alpha = 206265'' \times \lambda/D \times 1.22$

plate scale: how linear measure on detector corresponds to angular measure on sky

$$d\theta/dy = 1/f \text{ (in rad cm}^{-1}\text{)}$$

$$\text{or } s = f \times 4.85 \times 10^{-6} \text{ (in cm/'')}$$

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We express stars' brightness in magnitudes.

**apparent mag,  $V$**  : brightness from Earth

$$m = -2.5\log(\text{flux}) + \text{const}$$

$$m_2 - m_1 = -2.5\log(f_2/f_1)$$

**absolute mag,  $M_V$**  : brightness from 10 pc

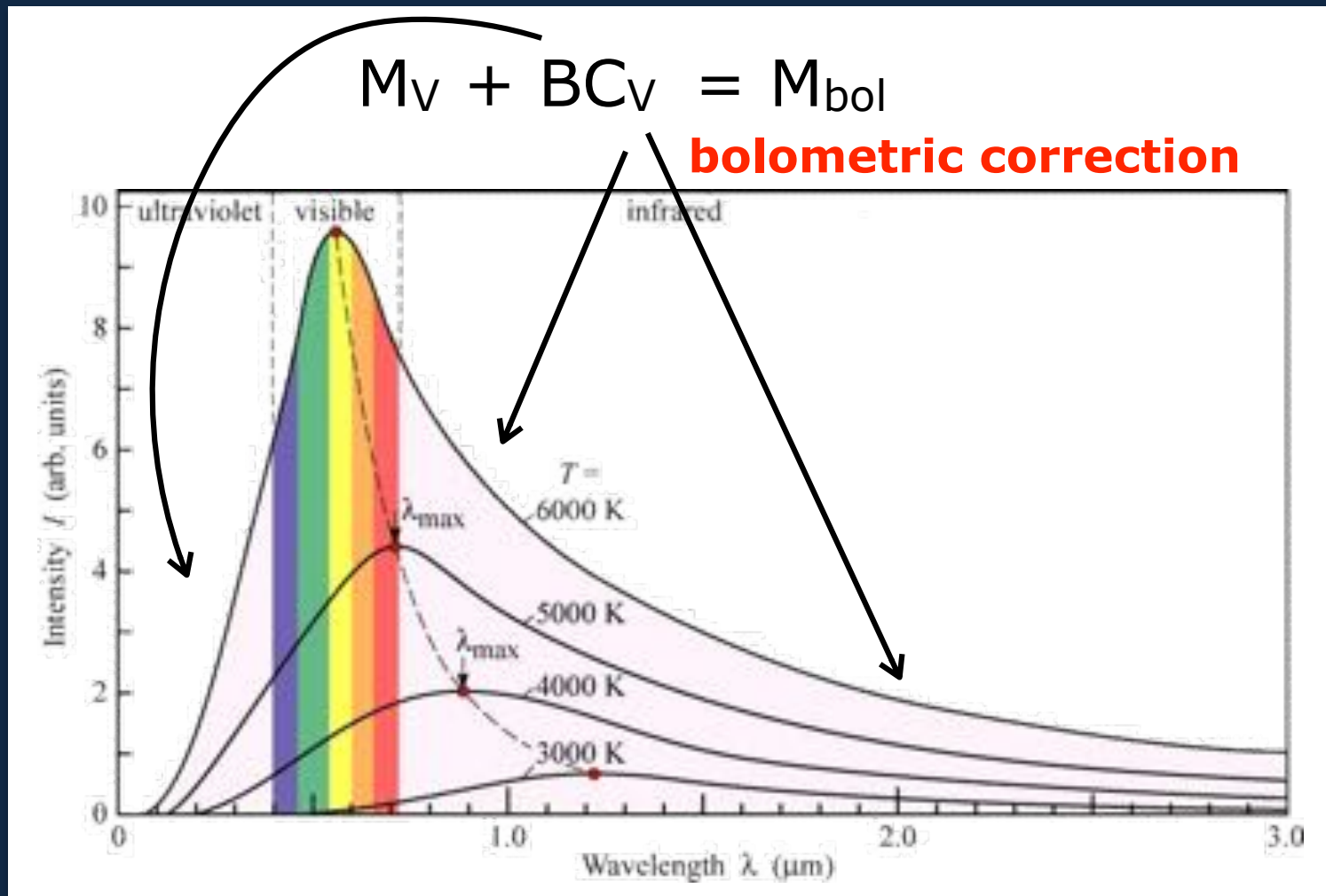
$$m - M = 5(\log(d) - 1) \quad (d \text{ in parsecs})$$

(distance modulus)

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We express stars' brightness in magnitudes.

**M**<sub>all wavelengths</sub> = "bolometric" magnitude, **M**<sub>bol</sub>





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We express stars' brightness in magnitudes.

**$M_{\text{all wavelengths}}$**  = "bolometric" magnitude,  **$M_{\text{bol}}$**

$$M_V + BC_V = M_{\text{bol}}$$

$$M_{\text{bol}} - M_{\text{bol, sun}} = -2.5 \log(L/L_{\text{sun}})$$

$$L = 4\pi R^2 \sigma T^4$$

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$$L = 4\pi R^2 \sigma T^4$$

Stars are assigned **luminosity classes** that serve as a rough proxy for size

↑  
more  
luminous

- I - supergiants (more luminous)
- II - bright giants
- III - giants
- IV - subgiants
- V - dwarfs

Combine w/ **spectral classes**:

**O**      **B**      **A**      **F**      **G**      **K**      **M**

...and more...

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- 1) Distance - parallax, Cepheids
- 2) Velocity - proper motion, radial velocity
- 3) Brightness - magnitudes, luminosity
- 4) Temperature - effective temp (usually)
- 5) Mass - luminosity, binaries
- 6) Radius - lunar, interferometry,  
binaries, L & T

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## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

**Ionization** - ratio of atoms in different stages of ionization, defined by Saha equation

**Kinetic** - Maxwell-Boltzmann distribution

**Color** - blackbody assumption

**Effective** - at the "surface" of a star

$$L = 4\pi R^2 \sigma T^4 \leftarrow$$

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## Types of Stellar Temperature

**Why aren't these all the same?**

Simplest scenario:

**L**ocal

**T**hermodynamic

**E**quilibrium

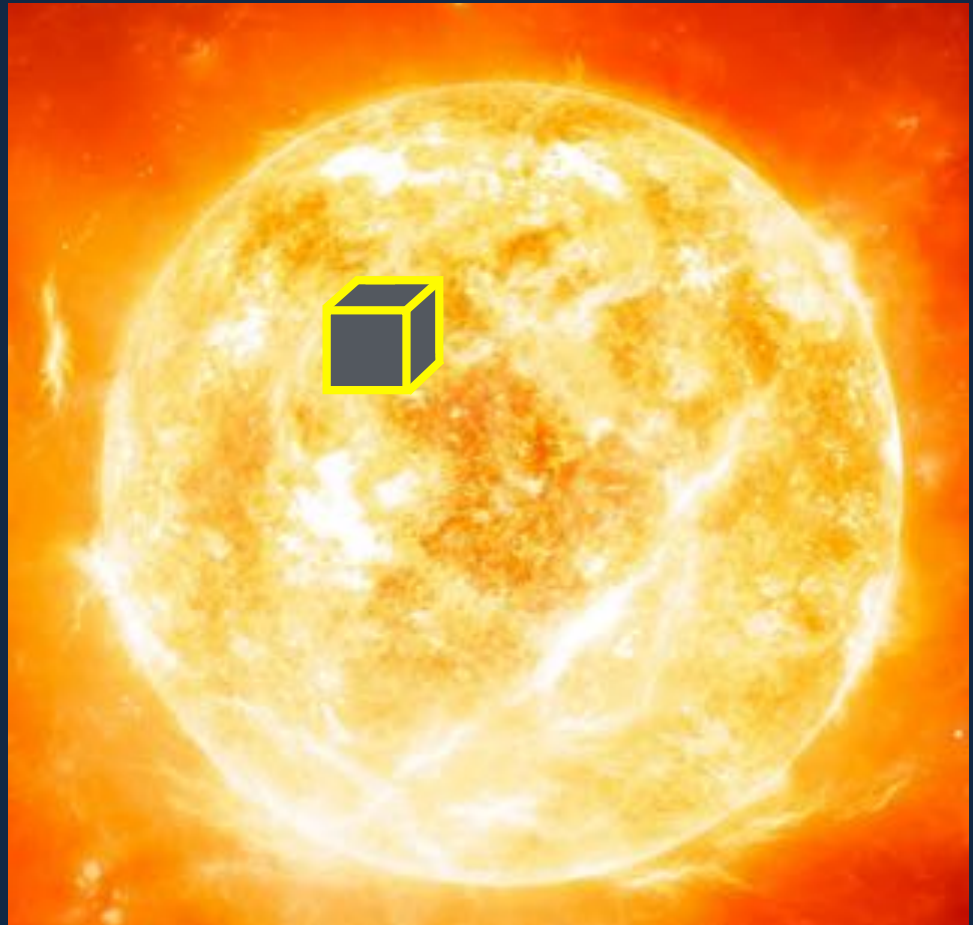
**Excitation**

**Ionization**

**Kinetic**

**Color**

**Effective**



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## Determining Stellar Mass

A spectroscopic binary is a classic example of center-of-mass physics:



$$m_1 d_1 = m_2 d_2$$

$$v = 2\pi d/P \text{ so } d = vP/2\pi$$

$$\frac{m_1}{m_2} = \frac{v_2}{v_1}$$

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## Determining Stellar Mass

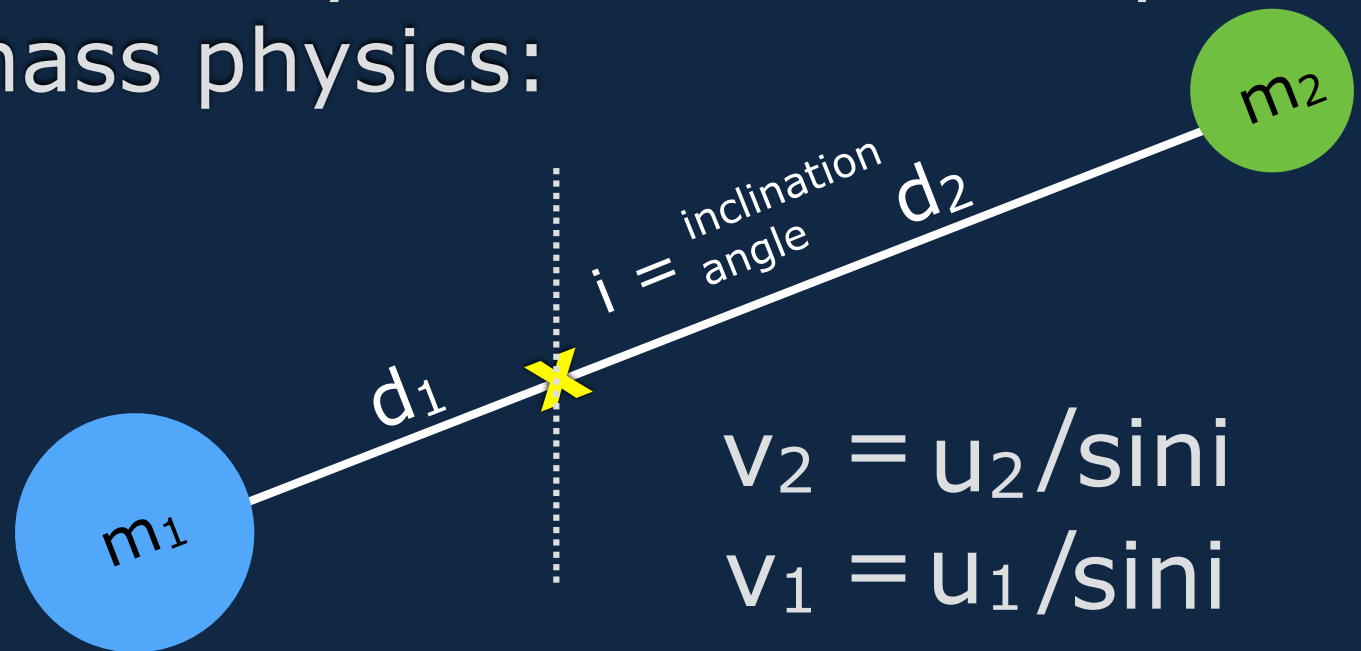
A spectroscopic binary is a classic example of center-of-mass physics:



observer

$i = 0$ : face on

$i = 90$ : along orbital plane



$$v_2 = u_2 / \sin i$$

$$v_1 = u_1 / \sin i$$

$$\frac{m_1}{m_2} = \frac{v_2}{v_1} = \frac{u_2}{u_1}$$

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## Determining Stellar Mass

$$\frac{m_1}{m_2} = \frac{v_2}{v_1} = \frac{u_2}{u_1} , \quad v_1 = u_1 / \sin i$$

$$m_1 + m_2 = \frac{4\pi^2 (a_1 + a_2)^3}{GP^2} , \quad v_1 = \frac{2\pi a_1}{P}$$



$$m_1 + m_2 = \frac{P (u_1 + u_2)^3}{2G\pi \sin^3 i}$$

mass from a spectroscopic binary



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