

Use the references to explain the following bytecode commands:

- ILOAD
 - The ILOAD command loads an integer value from a local variable onto the program's stack. It is used in the sum_for() method, specifically in instances where "n" is being referenced to compare to "i" in the loop as well as "i" is being added to "sum".
- IINC
 - The IINC command use to increase a local variable by a specific amount. This is done in the for loop at i++, where each iteration of the loop increments "i" by +1.
- GOTO
 - The GOTO command essentially tells the code to jump back to the instruction of another index. In this case, it's telling it to jump back to index 6 of the bytecode. This is where the loop starts. The GOTO command is instructing the code to repeatedly return to index 6 as long as the condition, "i <= n" is satisfied.