#### Things to Remember

- $a_{ij}$  is the *i*th row and *j*th column of A.
- $\pm 0.d_1d_2...d_k \times 10^n$  is the decimal floating point representation of a number.
- Chopping is cheaper than rounding.

#### Error

- Error:  $p \hat{p}$
- Abs. Err:  $|p \hat{p}|$
- Rel. Err:  $\frac{|p-\hat{p}|}{n}$  (for accuracy)

### Significant Digits

An approximation  $\hat{p}$  has t significant digits if:

$$\frac{|p - \hat{p}|}{|p|} \le 5 \times 10^{-t}$$

#### Catastrophic Cancellation (Roundoff)

When subtracting nearly equal numbers, the relative error is large, and you lose a lot of significant digits (and accuracy).

#### How to Reduce Errors

- Reformat the formula to avoid roundoff
- Reduce num. of ops (avoid rounding)
  - Nested Arithmetic: Rewrite polynomials to reduce operations

$$x^3 - 6.1x^2 + 3.2x \rightarrow ((x - 6.1)x + 3.2)x$$

## Algorithms and Convergence

- Stable  $\rightarrow$  errors grow linearly
- Unstable  $\rightarrow$  errors grow exponentially

## Rate of Convergence

- For sequences, if  $\alpha_n \rightarrow \alpha$  and  $|\alpha_n \alpha| \leq$  $k\beta_n$ ,  $\beta_n \to 0$  then  $\alpha_n$  is  $\mathcal{O}(\beta_n)$
- For functions, if  $\lim_{h\to 0} f(h) = L$  and  $|f(h)| \le$  $kh^p$  then  $f(h) = L + \mathcal{O}(h^p)$

#### Taylor Series

$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x-a)^n$$

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \cdots$$

$$\frac{1}{n=0}$$

$$e^{x} = 1 + x + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \cdots$$

$$\sin x = x - \frac{x^{3}}{3!} + \frac{x^{5}}{5!} \quad \cos x = 1 - \frac{x^{2}}{2!} + \frac{x^{4}}{4!}$$

$$\ln(1+x) = x - \frac{x^{2}}{2} + \frac{x^{3}}{3} + \cdots$$

$$(1+x)^{-p} = 1 - px + \frac{p(p+1)x^{2}}{2} - \frac{p(p+1)(p+2)x^{3}}{3!}$$
The

Error Term is the  $(p+1)^{th}$  term

$$\ln(1+x) = x - \frac{1}{2} + \frac{1}{3} + \cdots$$
  
 $(1+x)^{-p} = 1 - px + \frac{p(p+1)x^2}{2} - \frac{p(p+1)(p+2)x^3}{2}$  The

**Error Term** is the  $(n+1)^{th}$  term.

#### Root Finding

• Find p such that f(p) = 0.

# Generic Stopping Criterion

1. 
$$\frac{\left|p_n - p_{n-1}\right|}{\left|p_n\right|} \le \mathcal{E}; p_n \ne 0$$
: relative error

- $2. |f(p_n)|| \le \mathcal{E}$ 
  - Ensures small  $f(p_n)$
  - $p_n$  may differ significantly from p
- 3. Have a fixed number of iterations
- 4. (bisection)  $\frac{b_n a_n}{2} \leq \mathcal{E}$  or  $|p_n p_{n-1}| < \mathcal{E}$ 
  - Ensures  $p_n$  is within  $\mathcal{E}$  of p
  - Does not ensure small  $f(p_n)$

#### **Bisection Method:**

- Conditions:  $f(x) \in C[a, b]$ ; f(a) and f(b) have opposite signs.
- Midpoint:  $x = \frac{a+b}{2}$
- Procedure: Binary search for the root.
- Error: Guaranteed quadratic convergence
- Error Formula:  $\frac{b-a}{2n}$

# Newton's Method

- Faster than bisection, quadratic. We follow the tangent line at  $p_{n-1}$  to its x-intercept.
- Requires f'(p) to exist.
- Requires f''(p) for quadratic convergence. 1. Start with initial guess  $p_0$  and  $p_1$

2. 
$$p_n = p_{n-1} - \frac{f(p_{n-1})(p_{n-1} - p_{n-2})}{f'(p_{n-1})f(p_{n-2})}$$

#### Secant Method

- Does not require f'(p) to exist.
- Faster than Bisection, order  $\phi \approx 1.618$
- 1. Start with initial guess  $p_0$  and  $p_1$
- 2.  $p_n = p_{n-1} \frac{f(p_{n-1})(p_{n-1}p_{n-2})}{f(p_{n-1})f(p_{n-2})}$

#### Fixed Points

- 1. Start with initial guess  $p_0$
- 2. Generate a sequence  $p_n = g(p_{n-1})$
- 3. Stop when  $|p_n p_{n-1}| < \mathcal{E}$
- A fixed point of f is a point p such that f(p) = p.
- Converges if:
- $1. g: [a, b] \rightarrow [a, b]$  is continuous
- $2. \forall x \in [a, b] : |g'(x)| \le k < 1$
- 3. f(x) = 0 can be rewritten as g(x) = x
- Error:  $\mathcal{O}(q^n)$ , for some q, faster when q is small

## Norms

#### Vector Norms

- $l_1: ||x||_1 = \sum x_i$
- $l_2: ||x||_2 = \sqrt{x_1^2 + \dots + x_n^2}$  (Euclidean)
- $l_{\infty} : ||x||_{\infty} = \max\{|x_1|, \cdots, |x_n|\} (\infty)$

#### **Properties**

- Scalability:  $\|\alpha x\| = |\alpha| \|x\|$
- Triangle Inequality:  $\|x+y\| \le \|x\| + \|y\|$

#### Vector Distances

•  $l_{\alpha}$  distance:  $||x-y||_{\alpha}$ 

#### Matrix Norms

- The Natural Norm  $\|\cdot\|_*$  for  $A, B \in \mathbb{R}^{n \times n}$ ;  $\alpha \in \mathbb{R}$ is defined as a function that satisfies:
  - $1. \|A\| \ge 0$
- $2. \|A\| = 0 \iff A = 0$
- $3. \|\alpha A\| = |\alpha| \|A\|$
- $4. \|A + B\| \le \|A\| + \|B\|$
- **Def.**  $||A||_* = \max_{||x||=1} ||Ax||_*$  where ||Ax|| is any
- $l_{\infty} : ||A||_{\infty} = \max_{1 \le i \le n} \sum_{j=1}^{n} |a_{ij}| \text{ (row sum)}$

# Special Properties

- 1. For any natural norm  $\|\cdot\|_{\alpha}: \rho(A) \leq \|A\|_{\alpha}$
- 2. For  $l_2 : ||A||_2 = \sqrt{\rho(A^T A)}$

# Vector Sequence Convergence

•  $\{x^{(k)}\}$  converges to x for any small  $\mathcal{E} > 0$  eventually every  $x^{(k)}$  is within  $\mathcal{E}$  of x

#### Eigenvalues and Eigenvectors

**E.value** ( $\lambda$ ): Scalar s.t.  $A\vec{x} = \lambda \vec{x}$ 

**E.vector** ( $\vec{x}$ ): Nonzero vector only scaled by A Spectral Radius:  $\rho(A) = \max\{|\lambda_i|\}$ 

#### Properties

- $1. \det(A \lambda I) = 0 \iff \lambda$  is an eigenvalue. Solve the characteristic polynomial for  $\lambda$ .
- 2.  $\forall \lambda [(A \lambda I)\vec{x} = 0 \iff \vec{x} \text{ is an eigenvector}]$
- 3. If  $\rho A < 1$ , A is <u>convergent</u>  $\Longrightarrow \lim_{k \to \infty} A^k = 0$

#### Linear Systems - Pivoting Strategies

If the pivot is small, large errors can occur. Pivoting helps maintain numerical stability.

#### Partial Pivoting

Choose the largest element in the current column (below or at the pivot) to avoid dividing by a small number.

- 1. For  $k = 1 \dots n 1$ :
  - Find  $r = \arg \max\{|a_{ik}|\}$
  - If  $r \neq k$ , swap rows:  $E_k \leftrightarrow E_r$
  - Continue Gaussian Elimination as usual

# Scaled Partial Pivoting

Handles rows with vastly different magnitudes by normalizing.

1. For each row  $i = 1 \dots n$ , compute the scale factor:  $s_i = \max_j |a_{ij}|$ 

- 2. For pivot column k, choose the row r such that  $\frac{|a_{rk}|}{s_{-}}$  is maximal for  $r \geq k$
- 3. If  $r \neq k$ , swap rows:  $E_k \leftrightarrow E_r$
- 4. Proceed with Gaussian Elimination

#### **Full Pivoting**

Most stable but most expensive. Swap both rows and columns.

- 1. At step k, find the largest element  $|a_{ij}|$  in the submatrix  $A_{k:n,k:n}$ 2. Swap row k with row i, and column k with col-
- 3. Update row and column permutations
- 4. Continue Gaussian Elimination

#### Linear Algebra

- To multiply  $A \cdot B$ , dot-product the rows of A by the columns of B.
- $AA^{-1} = A^{-1}A = I$
- To find  $A^{-1}$ , row reduce the aug. matrix [A|I].
- $A^T$  is A flipped over the main diagonal.

#### Determinant

- $\det(A) \neq 0 \implies \begin{cases} A^{-1} & \text{exists} \\ Ax = b & \text{has a unique solution} \end{cases}$
- Cofactor Expansion (Laplace Expansion):  $\det(A) = \sum_{j=1}^{n} a_{ij} (-1)^{i+j} \det(A_{ij})$

#### **Matrix Factorization**

# LU Decomposition

If Gaussian elimination can be performed without row exchanges: A = LU, where L is lower triangular with unit diagonal entries and U is upper triangular.

To solve Ax = b:

- 1. Solve Ly = b via forward substitution.
- 2. Solve Ux = y via backward substitution.

Cost:  $O(n^3)$  for factorization,  $O(n^2)$  per solve. Row Swaps: If row swaps are needed, introduce a

permutation matrix  $P: PA = LU \Rightarrow A = P^{-1}LU$ , Then solve: LUx = Pb

## **Special Matrices**

# **Permutation Matrices**

- Formed by permuting rows of  $I_n$ , So there is exactly one entry of 1 per row and column.
- $P^{-1} = P^{\top}$
- PA permutes rows of A.

# Singular

- A matrix A is singular if det(A) = 0.
- Not invertible; Ax = b has either no solution or

# infinitely many.

- Banded Matrices
- Nonzero entries confined to a diagonal band.
- If  $|i j| > w \Rightarrow a_{ij} = 0$ , bandwidth = w.  $\bullet$  Common in finite difference methods and sparse linear systems.

- Tridiagonal Matrices
- Banded matrix with w = 1 (main  $\pm 1$  diagonals). · Nonzero entries only on the main diagonal and

# the first sub/super diagonals.

Diagonally Dominant (DD / SDD)

• 
$$A$$
 is strictly diagonally dominant if:  $|a_{ii}| > \sum_{j \neq i} |a_{ij}| \quad \forall i$ 

- A is weakly diagonally dominant of  $|a_{ii}| \geq \dots$
- Guarantees LU factorization without row swaps.
- Guaranteed convergence of Jacobi and G-S.

# Symmetric Positive Definite (SPD)

- A is positive definite if  $\forall x \neq 0 : x^T Ax > 0$
- All eigenvalues are positive.
- All leading principal minors are positive.  $\forall k \det \left( A_{1:k,1:k} \right) > 0$
- Cholesky factorization:  $A = LL^T$  lets us solve Ax = b in  $O(n^2)$  time.

# • Also: $A = LDL^T$

## Iterative Methods for Linear Systems

# Convergent Matrix Theorem

The following statements are equivalent:

(i) A is convergent

(ii)  $\rho(A) < 1$  (nec + suf for Jacobi and G-S)

(iii)  $\forall x : \lim_{n \to \infty} A^n x = 0$ 

(iv)  $\forall \alpha : \lim_{n \to \infty} \|A^n\|_{\alpha} = 0$ 

# **Jacobi Method** A = D + L + U

$$x^{(k+1)} = \underbrace{D^{-1}(L+U)}_{T_J} x^{(k)} + \underbrace{D^{-1}b}_{C_J}$$

- Requires  $a_{ii} \neq 0$ . Always permute so  $a_{ii}$  big.
- Uses previous iteration values for all components.
- Converges if A strictly diagonally dominant or SPD.

#### Gauss-Seidel Method A = D + L + U

$$x^{(k+1)} = \underbrace{(D+L)^{-1}U}_{T_{GS}} x^{(k)} + \underbrace{(D+L)^{-1}Lb}_{C_{GS}}$$

- Iteration uses most recent updates:
- $\bullet$  Often converges faster than Jacobi.
- Also converges under **strict** diagonal dominance or SPD.