

# MATH 240 Lecture 5.9

## Markov Chains (Markov Matrices)

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### 1 Definitions

#### 1.1 Probability Vector

A probability vector is a vector of probabilities that sum to 1.

e.g.  $\begin{pmatrix} 0.2 & 0.3 & 0.5 \end{pmatrix}$

#### 1.2 Markov Matrix and Markov Chain

A Markov Matrix is a square matrix whose columns are probability vectors.

e.g.

$$\begin{bmatrix} \frac{1}{2} & \frac{1}{3} \\ \frac{1}{2} & \frac{2}{3} \end{bmatrix}$$

They are also called stochastic matrices.

Let  $x_0$  be a probability vector and  $M$  be a Markov Matrix.

Let  $x_1 = Mx_0$ ,  $x_2 = Mx_1$  ...  $x_k = Mx_{k-1}$  for  $k \geq 1$ .

Then  $x_k$  is a probability vector and the sequence  $x_0, x_1, x_2, \dots, x_k$  is called a **Markov Chain**.

### Example

$$x_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$x_1 = \begin{bmatrix} \frac{1}{2} & \frac{1}{3} \\ \frac{1}{2} & \frac{2}{3} \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

$$x_2 = \begin{bmatrix} \frac{1}{2} & \frac{1}{3} \\ \frac{1}{2} & \frac{2}{3} \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} = \begin{bmatrix} \frac{5}{12} \\ \frac{7}{12} \end{bmatrix}.$$

### Example 2

In the land of Adanac, there are 3 political parties,  $C$ ,  $L$  and  $N$ . Elections are held every 6 years. Voting preferences are as follows:

If  $x_k = \begin{bmatrix} C \\ L \\ N \end{bmatrix}$  is the current vote (state), then,

$$x_{k+1} = \begin{bmatrix} 0.9C + 0.2L \\ 0.1C + 0.7L + 0.2N \\ 0.1L + 0.8N \end{bmatrix}$$

$$\begin{bmatrix} 0.9 & 0.2 & 0 \\ 0.1 & 0.7 & 0.2 \\ 0 & 0.1 & 0.8 \end{bmatrix} \cdot \begin{bmatrix} C \\ L \\ N \end{bmatrix} = \begin{bmatrix} 0.9C + 0.2L \\ 0.1C + 0.7L + 0.2N \\ 0.1L + 0.8N \end{bmatrix}$$

$$x_{k+1} = M \cdot x_k$$

This is a Linear Transformation.

If the current vote is  $x_0 = \begin{bmatrix} 0.4 \\ 0.4 \\ 0.2 \end{bmatrix}$ , what is  $x_1, x_2, \dots$ ?

$$x_1 = M \cdot x_0 = \begin{bmatrix} 0.9 & 0.2 & 0 \\ 0.1 & 0.7 & 0.2 \\ 0 & 0.1 & 0.8 \end{bmatrix} \cdot \begin{bmatrix} 0.4 \\ 0.4 \\ 0.2 \end{bmatrix} = \begin{bmatrix} 0.36 + 0.8 = 0.44 \\ 0.04 + 0.28 + 0.04 = 0.36 \\ 0.04 + 0.16 = 0.20 \end{bmatrix}$$

If you continue to do this repeatedly,

$$x_{49} = \begin{bmatrix} 0.5714018 \\ 0.2857221 \\ 0.1428760 \end{bmatrix}$$

$$x_{50} = \begin{bmatrix} 0.5714061 \\ 0.2857208 \\ 0.1428730 \end{bmatrix}$$

$$\lim_{k \rightarrow \infty} x_k = \begin{bmatrix} \frac{4}{7} \\ \frac{2}{7} \\ \frac{1}{7} \end{bmatrix}$$

Let  $M$  be a Markov Matrix.

A vector  $q$  is called a **steady state vector** if  $Mq = q$ . (i.e. the percentage of votes is not changing)

$M$  is said to be regular if  $M^k$  has all non-zero positive entries for some  $k \geq 1$ .

If a node returns 100% of the votes, then it is a **absorbing state**.

### Thm.

If  $M$  is regular, then  $M$  has a unique steady state probability vector  $q$  such that  $Mq = q$ . Moreover, if  $x_0$  is **any** initial probability vector, then  $\lim_{k \rightarrow \infty} x_k = q$ . (i.e. the Markov Chain Sequence converges)

Assumption: The probabilities ( $m_{ij}$ ) in the Markov Matrix **do not change**