

GeoMap Component Documentation

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1 Introduction

The **GeoMap** component (Figure 1) is a React-based interactive map built using the Leaflet library and its React integration (**react-leaflet**). It provides functionalities such as marker management (adding, editing, deleting), marker clustering, and filtering by name. This document elaborates on each functionality and includes the corresponding code snippets.

2 Libraries Used

The following libraries are used in the **GeoMap** component:

- **Leaflet**: A JavaScript library for interactive maps. (<https://leafletjs.com/>)
- **react-leaflet**: React bindings for Leaflet. (<https://react-leaflet.js.org/>)
- **react-leaflet-markercluster**: A plugin for clustering markers on the map. (<https://github.com/yuzhva/react-leaflet-markercluster>)
- **@changey/react-leaflet-markercluster**: A modern fork of the marker cluster plugin.

3 Main Functionalities

The **GeoMap** component provides the following features:

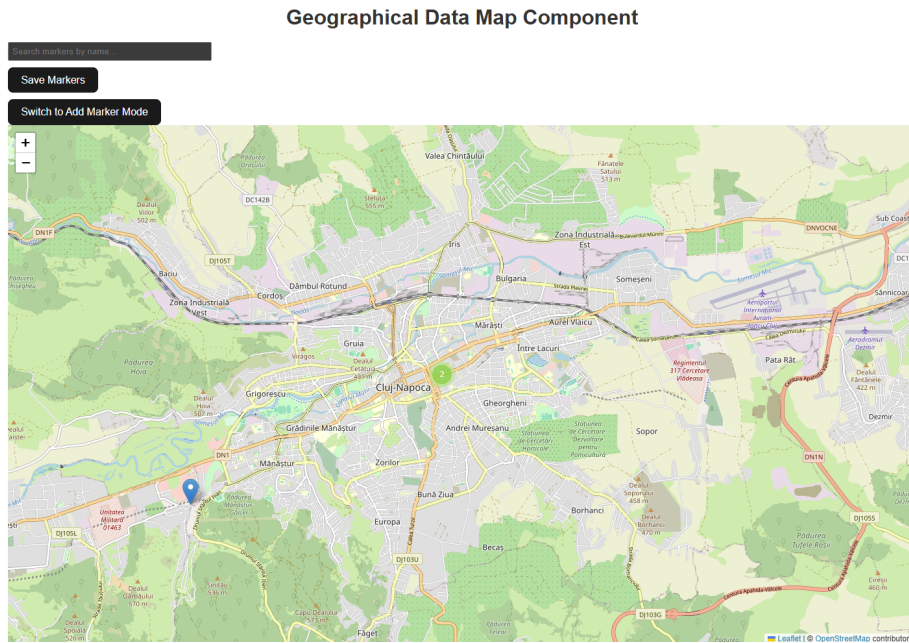


Figure 1: Embedded view of the GeoMap component

3.1 Marker Management

Description: Users can add, edit, and delete markers on the map. Markers are stored in the component's state and can be persisted using `localStorage`.

Add Marker: Markers can be added by clicking on the map in "Add Marker Mode." The following function handles adding a new marker:

```

1  const addMarker = () => {
2    if (newMarkerPosition && newMarkerName.trim()) {
3      setMarkers([...markers, { position: newMarkerPosition
4        , name: newMarkerName }]);
5      setNewMarkerPosition(null);
6      setNewMarkerName('');
7      setIsAddMarkerMode(false);
8    }
9  };

```

Moreover, a custom function component is needed in order to correctly handle on-map click events, as React's Leaflet does not detect changes at the level of the DOM:

```

1 const MapClickHandler: React.FC = () => {
2     useMapEvent('click', (e) => {
3         if (isAddMarkerMode) {
4             setNewMarkerPosition([e.latlng.lat, e.
               latlng.lng]);
5         }
6     });
7     return null;
8 };

```

Edit Marker: Markers can be edited by selecting them and modifying their name or position:

```

1 const saveEditedMarker = () => {
2     if (editingMarker !== null && editedPosition) {
3         const updatedMarkers = [...markers];
4         updatedMarkers[editingMarker] = {
5             name: editedName,
6             position: editedPosition,
7         };
8         setMarkers(updatedMarkers);
9         setEditingMarker(null);
10        setEditedName('');
11        setEditedPosition(null);
12    }
13 };

```

Delete Marker: Markers can be removed from the map using the following function:

```

1 const deleteMarker = (index: number) => {
2     const updatedMarkers = markers.filter((_, i) => i !==
       index);
3     setMarkers(updatedMarkers);
4 };

```

3.2 Marker Clustering

Description: Markers are automatically grouped into clusters for better visualization when there are many markers on the map. This is achieved using the `react-leaflet-markercluster` library.

Implementation:

```

1 <MarkerClusterGroup>
2 {filteredMarkers.map((marker, index) => (

```

```

3     <Marker key={index} position={marker.position}>
4         <Popup>
5             <p>{marker.name}</p>
6         </Popup>
7     </Marker>
8   )}]
9 </MarkerClusterGroup>

```

3.3 Search Functionality

Description: Users can filter markers by name using a search input. The search query is matched against the marker names.

Implementation:

```

1 const filteredMarkers = markers.filter((marker) =>
2   marker.name.toLowerCase().includes(searchQuery.
3     toLowerCase())
4 );

```

3.4 Mode Switching

Description: The map can toggle between "Add Marker Mode" (for adding markers) and "Move Mode" (for navigating the map). In "Add Marker Mode," dragging is disabled.

Implementation:

```

1 const MapModeHandler: React.FC<{ isAddMarkerMode: boolean
2   }> = ({ isAddMarkerMode }) => {
3   const map = useMap();
4   React.useEffect(() => {
5     if (isAddMarkerMode) {
6       map.dragging.disable();
7     } else {
8       map.dragging.enable();
9     }
10  }, [isAddMarkerMode, map]);
11
12  return null;
13 };

```

3.5 Persistent Storage

Description: Markers can be saved to and loaded from `localStorage`, ensuring persistence across sessions. Although a trivial approach, this may be replaced in real-world applications with an API call, if desired.

Save Markers:

```
1 const saveMarkers = () => {  
2   localStorage.setItem('markers', JSON.stringify(markers));  
3   alert('Markers saved successfully!');  
4 };
```

Load Markers:

```
1 useEffect(() => {  
2   const savedMarkers = localStorage.getItem('markers');  
3   if (savedMarkers) {  
4     setMarkers(JSON.parse(savedMarkers));  
5   }  
6 }, []);
```

4 Component Integration

In order to integrate the component within a React application, one must simply import it, and use it as shown below:

```
1 import GeoMap from './components/GeoMap';  
2  
3 const App: React.FC = () => {  
4   return (  
5     <div>  
6       <h1>Geographical Data Map Component</h1>  
7       <GeoMap />  
8     </div>  
9   );  
10 };
```