

1 Intro

Useful resource: <https://tenthousandmeters.com/tag/python-behind-the-scenes/>
this document is about learning python. The following is the hello world program:

```
print("Hello World");
```

2 Variables

Each variable is **connected** to a value.

Uppercase letters in variable names have special meaning (later)

Internally, variables are **references** to values in memory.

2.0.1 Strings

You can use both " and ' to delimit them.

Concat them with + to write them over multiple lines, and write n to write newline.

The internal representation of strings in python is actually not that simple.

The string has 2 possible states: **compact** and **legacy**, in which compact representation basically is a list of UTF-8 characters and is used only *maximum character and size are known at creation time* (eg for string literals).

Otherwise, it will revert to the legacy representation, which, depending on the content of the string, can be of 3 *kinds*

- Latin-1
- UCS-2
- UCS-4

Reported here is the actual struct used in CPython as of PEP393

```

typedef struct {
    PyObject_HEAD
    Py_ssize_t length;
    Py_hash_t hash;
    struct {
        unsigned int interned:2;
        unsigned int kind:2;
        unsigned int compact:1;
        unsigned int ascii:1;
        unsigned int ready:1;
    } state;
    wchar_t *wstr;
} PyASCIIObject;

typedef struct {
    PyASCIIObject _base;
    Py_ssize_t utf8_length;
    char *utf8;
    Py_ssize_t wstr_length;
} PyCompactUnicodeObject;

typedef struct {
    PyCompactUnicodeObject _base;
    union {
        void *any;
        Py_UCS1 *latin1;
        Py_UCS2 *ucs2;
        Py_UCS4 *ucs4;
    } data;
} PyUnicodeObject;

```

link to the documentation: <https://peps.python.org/pep-0393/#string-creation>

We have methods to manipulate the string, like `strip`, `find`, `(index)`, `split`, `join`, we can **use all comparisons operations lexicographical**,

We can also query for membership like

```
'a' in 'apple' == True
```

3 Numbers

There are 3 types of number in python: **integers**, **floating-point numbers** and **complex numbers**. The standard library also gives us `decimal.Decimal` and `fractions.Fraction`.

To create a complex number, just append the 'j' to a numeric literal

```
inum = -32432
fnum = 3.32423
cnum = 3.14 - 1j
```

Integers in python are **arbitrary-precision integers**.

```
typedef struct {
    PyObject ob_base;
    Py_ssize_t ob_size; /* Number of items in variable part */
} PyVarObject;

struct _longobject {
    PyVarObject ob_base; // expansion of PyObject_VAR_HEAD macro
    digit ob_digit[1];
};
```

the `ob_digit` member is a pointer to an array of digits. More information on this bignum arithmetic implementation <https://tenthousandmeters.com/blog/python-behind-the-scenes-8-how-python-integers-work/>

This comes with performance implications for each integer operation and the memory consumption of each integer, which is proportional to the number itself. For reference **small numbers take 28 bytes**

- a reference count `ob_refcnt`: 8 bytes
- a type `ob_type`: 8 bytes
- an object's size `ob_size`: 8 bytes
- `ob_digit`: 4 bytes.

Floating numbers are instead double precision floatin point numbers, stored in a `PyObject` type, which is a reference counted object.

```
typedef struct {
    PyObject_HEAD
    double ob_fval;
} PyFloatObject
```

Complex numbers are basically a pair of floating point numbers (double precision)

```
typedef struct {
    PyObject_HEAD
    double cval_real; // Real part
    double cval_imag; // Imaginary part
} PyComplexObject;
```

For each of the number types the the following operations are defined

Table 1: Mathematical Operations and Their Descriptions

Operation	Description	Notes
$x + y$	Sum of x and y	
$x - y$	Difference of x and y	
$x * y$	Product of x and y	
x / y	Quotient of x and y	
$x // y$	Floored quotient of x and y	(1)(2)
$x \% y$	Remainder of x/y	(2)
$-x$	x negated	
$+x$	x unchanged	
<code>abs(x)</code>	Absolute value or magnitude of x	
<code>int(x)</code>	x converted to integer	(3)(6)
<code>float(x)</code>	x converted to floating point	(4)(6)
<code>complex(re, im)</code>	A complex number with real part re , imaginary part im (defaults to zero)	(6)
<code>c.conjugate()</code>	Conjugate of the complex number c	
<code>divmod(x, y)</code>	The pair $(x//y, x\%y)$	(2)
<code>pow(x, y)</code>	x to the power y	(5)
$x ** y$	x to the power y	(5)