

9/19/17

CRYPTOGRAPHY: 3 properties

- SECRECY - <sup>message</sup>~~encryption~~ can only be read by intended recipient  $\rightarrow$  encryption
- INTEGRITY - message cannot be altered in transit  $\rightarrow$  hash function
- AUTHENTICATION - recipient of msg can verify identity of sender  $\rightarrow$  signatures

KERCKHOFF'S ASSUMPTION: cryptosystem should be secure EVEN if the algorithm is known. OPPOSITE of "security by obscurity"

$\hookrightarrow$  typically people can pretty easily figure it out

EX: copy protection algorithm

EX: putting sensitive software/data on a public-facing server, but not telling anyone the IP address of the server (nmap: port scanning)

ENCRYPTION:

- take input data (plaintext) & transform into a scrambled form (ciphertext)
- symmetric is where both parties have the same key
- ex. AES, RC4, Serpent, Blowfish

FESTEL NETWORK \* K can be anything, but should be secret

- consume a fixed-size input block & output a ciphertext block of the same size
- $\rightarrow$  in each round, divide input block into 2 halves (L & R)
- $\rightarrow$  in each round, R is unchanged, but L is replaced with the output of the round function.
- $\rightarrow$  at the end of the round, swap positions of new L & R.

to decrypt...

- $\rightarrow$  feed the ciphertext back through the network but in reverse - reverse the order of K ( $\text{key}_{\text{round}}^{\text{rev}}$ )  $F(K, R)$

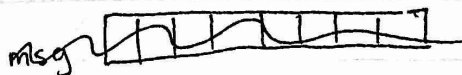
\* very easy to implement in hardware or software  $\rightarrow$  x86 includes it!

GOOD ROUND FUNCTION:

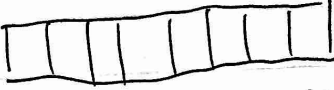
1. produces a lot of diffusion: small change in input should affect output as much as possible
2. should produce a "high confusion": small change in KEY should affect output as much as possible.

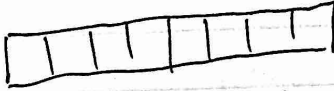
BLOCK CIPHERS MODE:

- ECB: electronic code book



$\rightarrow$

msg   
 $\downarrow C_i = E_K(P_i)$  encryption

cipher text   
 decryption is just the reverse

Disadvantages: same ~~ciphertext~~ <sup>plain</sup> text block always generates the same ciphertext block

→ like you can just analyze frequency & get the cipher

- Attacker can ~~del~~ delete/add blocks to ciphertext & recipient can't detect it

~ overall, bad ~

## COUNTER ("CTR")

• for each message, select a random initialization vector (IV) - can be public

• split plain-text into blocks

$$C_i = P_i \oplus E_K(IV + i) \quad IV \text{ is like a big number}$$

↑ key is still secret

• Advantages:

1. two plaintext blocks w/ same content will encrypt to different ciphertexts

2. if attacker modifies/shuffles ciphertext blocks → cascading decryption errors

Solve the rendezvous problem...?

Asymmetric crypto systems!

• RSA: a public key & a private key for each participant

• small (?) problem is the host for public keys, but assume they are published somewhere

• private key is kept secret

• sender encrypts msg w/ ~~pub~~ public key of recipient

• recipient decrypts msg w/ private key

## EULER TOTIENT FUNCTION

$\phi(n)$ : how many numbers btwn  $1 \leq n-1$  are relatively prime to  $n$

(meaning that the number &  $n$  have no common divisors besides 1)

~ Suppose Alice wants to let people ~~to~~ send her an encrypted msg

• Alice picks a modulus  $n$ , find an encryption exponent  $e$  & decryption exp  $d$ .

$$e \cdot d = 1 \pmod{\phi(n)}$$

Alice's public key is  $(n, e)$  \* a tuple

Alice's private key is  $(n, d)$

- suppose that Bob has a msg  $M$  that he wants to send to Alice
  - Bob represents  $M$  as an integer,  $0 \leq M \leq n$
  - Bob sends ciphertext to Alice  $C = M^e \bmod n$
  - Alice decrypts message by doing  $M = C^d \bmod n$
- $$(M^e)^d \bmod n = M^{ed} \bmod n = M \bmod n$$

in RSA,  $e$  &  $d$  are interchangeable

9-26-17

### Hash functions:

- Take a variable-sized msg as input & outputs a fixed-size result (btwn 8-64 bits)
- desirable properties:
  1. It should be hard to invert the function given a hash value & it should be hard to generate an input w/ that hash value ("one way property")
  2. Should be rare for two inputs to map to the same value ("collision resistance")
- examples: SHA family, Whirlpool, MD5 (insecure, known vulnerabilities)

Ensure the integrity of the msgs we send:

Append a hash value for msg to the end of msg, when recipient gets msg, recipient can verify hash value.

### ~ Authentication ~

- Symmetric crypto: message authentication codes (MAC's) calculate a hash value over
- |     |        |
|-----|--------|
| msg | secret |
|-----|--------|
- send msg + MAC to someone who knows the secret key

### RSA Signatures

- calculate ~~hash~~ hash value for msg to sign,  $H$ .
- $$\text{Signed val} = H^d \bmod n$$
- \* remember  $d$  is private,  $e$  is public
- recipient can uncover  $H$  by  $H = \text{Signed val}^e \bmod n$

a person  
↓  
Certificate: binds a principal to a public key

- X.509 is most popular format for certificates, it includes:

1. issuer field <sup>eg: Verisign</sup> (certificate authority), vouches for principal's identity
2. signature algorithm. (like SHA1 w/ RSA encryption)
3. subject (eg: foo.com) → principal <sup>to</sup> whom we are binding public key

↓ continued...