

# Curriculum Vitae



## Alejandro Perezpayá Román

- Birthdate: 4/27/1996 Madrid, Spain
- Nationality: Spanish
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## Studies

- (2008 - 2012) Highschool - Science E.S.O
- (2012 - 2014) Scientific-Technologic Bachellor
- (2014 - \*) Computer Science Degree at Technical University of Madrid

## Projects:

- (2012) Mac Developer at WoWCore: <http://wowcore.com>
- (2012 - 2013) Backend Developer in weeZeel <http://demo.weezeel.com>
- (2012) Developed Docscloud.me, a HTML Documents website <http://docscloud.me>
- (2013 - 2014) Developing lolfire.com a tool for League of Legends Players <http://lolfire.com>. Some months ago this domain was hosting an API for developers so they could get League of Legends Stats while Riot Game's API was in development doing some reverse engineering to their private RMTTPS API. Nowadays lolfire is not hosting the API anymore but all the code used was published to GitHub so anyone can build their own service <http://github.com/alexperezpaya/lolfire-source> and <https://github.com/alexperezpaya/node-lolrmtt>
- (Summer 2014) Backend Intern at Fever. I've worked here with python and concretely with django and flask frameworks.
- (Late 2014 - now) iOS Developer @ <http://feverup.com>
- I maintain some libraries at GitHub <http://github.com/alexperezpaya>. I also contribute to some open-source libraries that I use, so the community keeps growing. Check also this GitHub if you want to see what I'm doing or I've done.

## Motivations:

- Learning, I consider myself as an active person and I am always testing something new
- I love challenging problems
- I enjoy creative stuff
- Working with others to learn about them and improve my skills working in team.

## Knowledge

- Languages:
  - Spanish, native level.
  - English, intermediate-high level. Cambridge University First Certificate of English (B2).
  - French, low level.
  - Simplified Chinese, starter level.
- Programming Languages:
  - Javascript:
    - Web, High level
    - Node.js, Advanced level
  - HTML5/CSS, High level
  - Objective-C, High level
  - Python, High level

- PHP, Intermediate level
  - Bash Scripting, Intermediate level
  - Go, Low level - Learning it.
  - Ruby, Low level
  - C/C++, Low level
- Code Editors: Sublime Text, Atom, Vim, Coda, Text Mate, Nano, Xcode.
- Markdown syntax knowledge
- Operative Systems:
  - Linux, Advanced (I use Linux for deployments and sometimes for development)
  - Mac, Advanced (Use it for development and as my favourite O.S)
  - Windows, High (I use it for gaming, I built my own pc, but I don't master all the shell commands)
- Template engines
  - Ejs
  - Jade
  - HAML
  - jinja2
  - erb
- Databases:
  - Mysql
  - MariaDB
  - CouchDB
  - MongoDB
  - Redis
- Tools:
  - FTP
  - Git
  - SSH
  - UNIX Shell
  - FFMPEG
  - GraphicsMagick
  - ImagesMagick
  - VMWare
  - Photoshop - Low
  - Premiere - Low
  - Final Cut - Medium
- Hobbies
  - I've practiced a long variety of sports, soccer, rugby, skateboarding, tennis, but at the moment y enjoy riding longboard, I prefer freeride and downhill modalities where I can get higher speeds and are more challenging.

- Since I was a kid, I was born with videogames, I started playing in Nintendo 64 my first videogame, The Legend of Zelda Ocarina of Time, but I also enjoyed with my father's old Sega Megadrive. Then I started playing with Dreamcast, Gamecube, Gameboy Pocket, Gameboy Advance, Gameboy SP, Xbox, PS2, Nintendo DS, Nintendo Wii and Xbox 360. Then I started playing in my pc strategy games as Starcraft II, League of Legends and now they are my favourites. Nowadays I don't play too much videogames, because I focused on learning more but I take a rest to play some games with friends once a day.
- I like books, I started with 5 years old reading Harry Potter, I read a lot of adventure books but now I am keen on tech books, where I can keep learning some tools or programming languages. I learned about Git with Pro Git, and Python (My first programming language) with "Python para todos -> *Python for all*".
- Music it's one of my passions, I like almost every musical genre. I am carrying everywhere my headphones. You can check my Spotify account: <http://open.spotify.com/user/alexperezpaya>

## Prizes

- 2012 - 1st Prize in Microsoft Windows 8 Hackathon. Nokia Lumia 800 for each member of the team

## Politic.us Team

- 2012 - 3rd Prize in Campus Party Europe (Berlin) Hackathon. 800€  
<http://www.campus-labs.com/webapp/reto/ver/MobileHackaton?lang=en>
- 2012 - 5th Prize in Firefox Hackathon at Campus Party Berlin. 400€  
[http://www.campus-labs.com/webapp/retov/FirefoxOSChallenge?lang=es](http://www.campus-labs.com/webapp/reto/ver/FirefoxOSChallenge?lang=es)

## Multiplatform games where user can create their own game and

### publish

- 2013 - 2nd Prize in Betabeers Videogames Hackathon - Fon Wifi Router for each member

## Smads Team

<https://twitter.com/FIware/status/375702177647689728/photo/1>  
<https://twitter.com/FIware/status/374968379880128512/photo/1>

- 2013 - 1st Prize in Fi-ware Hackathon at Campus Party Europe London - 5000€  
<http://www.youtube.com/watch?v=mv58FRaGUaY> Sorry for bad speech but didn't sleep for two days for getting all the backend working in time

- 2013 - Fi-ware Special Mention to young developers at Campus Party Europe London - 2500€ <http://www.youtube.com/watch?v=j5JglmhfwCI#t=1245>
- 2013 - 2nd Smart Cities Hackathon Prize <http://www.youtube.com/watch?v=j5JglmhfwCI#t=392> 500€

After this, we were asked to join the European Commission to give a speech in Lithuania about our project: <https://twitter.com/Flware/status/398012689118920704>  
<https://twitter.com/Flware/status/398466461444083712/photo/1>

## **Traffic Heat Team**

- 2013 - 3rd Prize at Santander IoT Fi-ware Hackathon - 1000€  
<https://twitter.com/Flware/status/391161983531515904/photo/1>

## **Speeches**

- TEDx Kids Cibeles - <http://www.youtube.com/watch?v=8dScBpOSi6w>