

about

04-27-1996

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Spain

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http://perezpaya.net
Github

languages

Spanish - Native
English - Fluent
Chinese - Beginner
French - Beginner

programming

Swift
Objective-C
Ruby
Javascript
(Node.js & Browser)
Golang
Python
PHP
HTML5 & CSS3

interests

programming, music, physics, soccer, basketball, economy, business, politics, philosophy

education

2008-2011	Chinese Simplified <i>Extracurricular lessons.</i>	Eurocolegio Casvi Boadilla
2008-2012	High School: ESO Specialisation in Science Biology, Computer Science, Physics, Technical Drawing, Science Maths and Economics as subjects	Eurocolegio Casvi Boadilla
2012-2014	Science Baccalaureate Physics, Technical Drawing, Science Maths and Economics as subjects	Eurocolegio Casvi Boadilla
2014	Computer Science Degree	Technical University of Madrid

experience

09-12 10-13	Inevio, formerly known as weeZeel Worked here as Backend Developer with Node.js, wrote the core of the actual project	Backend Developer
06-14 11-14	Fever <i>Fever Plans marketplace app with custom suggestion based on your interests</i> VIPER based app, 1 million downloads in the store. Top 1 a few times in Spanish App Store. Test suite done with Kiwi and automated releases based on Shenzen	iOS Developer
11-14-11-15	Cabify <i>On demand cars with driver plus reservation service.</i> Maintained old app, and created from scratch the brand new app due to the failures in the core made before I joined. Socket powered state machine application architecture in journey management and VIPER architecture for the CRUD side, accounts, reservations, etc.. Test Driven development made	iOS Developer
since 11-15	ermes At ermes we are working hard to build a product that solves the problems regarding last mile in package deliveries	iOS Developer

code

Swift	Jukebox	github.com/alexperezpaya/Jukebox
	Wrote a simple iTunes Library Management as an iOS example project Swift & Objective-C projects. Same functionality. This is the Swift version. I felt really comfortable writing this app in Swift.	
Swift	Jukebox-Objc	github.com/alexperezpaya/Jukebox-Objc
	This is the Objective-C version of the Jukebox app. Wrote it just before finishing the Swift one, after using Swift I felt I was going slower here, even I just had to translate what I did in Swift, those commodities earned in Swift made this one a bit harder. Even though, it was a great experience doing it.	

applications&projects

2014	Fever	feverup.com
	Developed and maintained this application, Facebook, REST API, AFNetworking, Dependency Injection, VIPER, Core Data, Memory Storage	
2014-now	Cabify	cabify.com
	Uber competitor for Latam and Spain (business focused), VIPER architecture, WebSockets, AFNetworking, StateMachine Architecture to handle multiple journey states received in socket	
2014	Vonsai	github.com/vonsai/ios
	Swift app made in 24h. We simply defined it like a Tinder for News. Like or dislike summarised news and with those few taps you build your daily news-feed. We won UX prize at elmundo.es (Newspaper) hackathon.	
2015	Pentagon	github.com/pentagonerino/iOS
	Swift iOS app made in 2 days for SnapPayments hackathon. We built an application that allowed people to buy items in a museum with their NFC-Card (Serialport connected device) or scanning their card with Card.io. Won 3rd prize.	
2015	Krypte	github.com/krypteauth/ios
	Swift iOS app doing frontend for your own server that runs a decentralized authorizations backend. Developed in a 18h security hackathon.	
2015	Parkfy	parkfy.com
	Swift Freelance MVP Application made using MVVM Architecture. Alamofire, Argo and XLForm used in the app as external libraries.	
2015-now	Taylor	github.com/izqui/taylor
	Contributor and developer of this project made for fun with my pal @izqui. CocoaAsyncSocket based and Swift oriented.	