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#include <iostream>
using namespace std;
class Cub{
private:
  float muchie;
public:
  void set_dimensiuni(float muchie_noua){
    muchie = muchie_noua;
  }
  void aria_laterala(){
    cout<<"Aria laterala este "<<4 * muchie<<".\n";
  }
  void volum(){
    cout<<"Volumul cubului este "<<muchie * muchie * muchie<<".\n";</pre>
  }
  void aria_totala();
};
void Cub::aria_totala() {
  cout<<"Aria totala a cubului este: "<<6 * muchie * muchie<<endl;</pre>
}
int main()
{
```

Cub cub;

char c;

}

```
float muchie_noua;
cout<<"Program care afiseaza ariile si volumul unui cub\n";</pre>
while(1){
  cout<<"Introduceti muchia cubului: ";
  cin>>muchie_noua;
  if(muchie_noua <= 0){
    cout<<"Datele introduse sunt incorecte";</pre>
  }else{
    cub.set_dimensiuni(muchie_noua);
    cub.aria_laterala();
    cub.aria_totala();
    cub.volum();
  }
  cout<<"Doriti sa executati programul inca o data?(d/n)";
  getchar();
  c = getchar();
  if(c != 'd'){
    break;
  }
}
return 0;
```