

# LINQ in C# — 50+ Exercises

(Target: .NET Framework 4.6; snippets explicitly marked (net6+) require .NET 6+)

Prepared for practice

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## How to use this booklet

Each exercise gives a short task and a minimal *solution* in C#. The target is **.NET Framework 4.6**. Where a snippet uses a newer API, it is labeled (net6+) and, when easy, a 4.6-friendly alternative is shown in a comment.

```
1 // Common usings for all snippets
2 using System;
3 using System.Linq;
4 using System.Collections.Generic;
5
6 // Sample domain models (classes for .NET Framework 4.6)
7 public class Person
8 {
9     public int Id { get; set; }
10    public string Name { get; set; }
11    public int Age { get; set; }
12    public string City { get; set; }
13    public Person(int id, string name, int age, string city)
14    { Id=id; Name=name; Age=age; City=city; }
15 }
16
17 public class Order
18 {
19     public int Id { get; set; }
20     public int PersonId { get; set; }
21     public string Product { get; set; }
22     public int Quantity { get; set; }
23     public decimal Price { get; set; }
24     public Order(int id, int personId, string product, int quantity, decimal price)
25     { Id=id; PersonId=personId; Product=product; Quantity=quantity; Price=price; }
26 }
```

You can paste multiple snippets into a single Main by reusing the same sample data (below).

## Sample data (reuse as needed)

```
1 // People
2 var people = new List<Person>{
3     new Person(1,"Ana",28,"Belgrade"), new Person(2,"Marko",41,"Novi Sad"),
4     new Person(3,"Ivana",33,"Niš"),    new Person(4,"Petar",28,"Belgrade"),
5     new Person(5,"Mina",22,"Kragujevac"), new Person(6,"Nikola",41,"Novi Sad")
6 };
7
```

```

8 // Orders
9 var orders = new List<Order>{
10     new Order(101,1,"Keyboard",1, 45.90m), new Order(102,1,"Mouse",2, 15.50m),
11     new Order(103,2,"Monitor",1, 199.99m), new Order(104,3,"USB-C Cable",3, 8.90m),
12     new Order(105,3,"Headphones",1, 59.00m),new Order(106,4,"Mouse",1, 15.50m),
13     new Order(107,5,"Laptop",1, 999.00m), new Order(108,6,"Mousepad",4, 5.00m),
14     new Order(109,6,"Webcam",1, 79.00m)
15 };
16
17 // Simple sequences
18 int[] nums = { 1,2,3,4,5,6,7,8,9,10 };
19 string[] words = { "apple","banana","pear","apricot","plum","grape","peach" };

```

## Exercises & Solutions

### 1) Filter evens

*Return all even numbers from `nums`.*

```

1 // Solution (method)
2 var evens = nums.Where(n => n % 2 == 0).ToArray();

```

### 2) Squares of odds

*Square only odd numbers.*

```

1 // Solution
2 var oddSquares = nums.Where(n => n % 2 == 1).Select(n => n * n).ToList();

```

### 3) First starting with 'ap'

*Find the first word starting with "ap", or null if none.*

```

1 // Solution
2 var firstAp = words.FirstOrDefault(w => w.StartsWith("ap"));

```

### 4) Last number < 7

*Get the last number less than 7, default 0.*

```

1 // Solution (.NET 4.6)
2 var lastLt7 = nums.Where(n => n < 7).DefaultIfEmpty(0).Last();
3
4 // Alternative (net6+):
5 // var lastLt7 = nums.LastOrDefault(n => n < 7, 0);

```

### 5) Any long word?

*Check if any word length  $\geq 6$ .*

```

1 // Solution
2 bool anyLong = words.Any(w => w.Length >= 6);

```

## 6) All positive?

*Are all numbers > 0?*

```
1 // Solution
2 bool allPositive = nums.All(n => n > 0);
```

## 7) Count Belgrade people

*How many people live in Belgrade?*

```
1 // Solution
2 int belgradeCount = people.Count(p => p.City == "Belgrade");
```

## 8) Distinct cities

*List distinct cities of people.*

```
1 // Solution
2 var cities = people.Select(p => p.City).Distinct().OrderBy(c => c).ToList();
```

## 9) Sort by age desc, then name asc

*Order people by Age desc, then Name asc.*

```
1 // Solution
2 var sorted = people.OrderByDescending(p => p.Age).ThenBy(p => p.Name).ToList();
```

## 10) Skip/Take paging

*Get page 2 (size 3) from words.*

```
1 // Solution
2 int page = 2, size = 3;
3 var page2 = words.Skip((page-1)*size).Take(size).ToArray();
```

## 11) Sum of even squares

*Sum ( $n^2$ ) for even nums.*

```
1 // Solution
2 int sumEvenSquares = nums.Where(n => n%2==0).Select(n => n*n).Sum();
```

## 12) Average age by city

*Group by City and get average Age.*

```
1 // Solution
2 var avgByCity = people
3     .GroupBy(p => p.City)
4     .Select(g => new { City = g.Key, AvgAge = g.Average(p => p.Age) })
5     .ToList();
```

### 13) Max priced order per person

*For each PersonId, find their most expensive order (price).*

```
1 // Solution
2 var maxOrderPerPerson = orders
3   .GroupBy(o => o.PersonId)
4   .Select(g => g.OrderByDescending(o => o.Price).First())
5   .ToList();
```

### 14) Total spend per person

*Compute total spend (Quantity\*Price) per Person.*

```
1 // Solution
2 var totalSpend = orders
3   .GroupBy(o => o.PersonId)
4   .Select(g => new {
5       PersonId = g.Key,
6       Total = g.Sum(o => o.Quantity * o.Price)
7   })
8   .ToList();
```

### 15) Join People with Orders

*Join by PersonId; produce {Name, Product}.*

```
1 // Solution (method)
2 var personOrders = people.Join(
3     orders, p => p.Id, o => o.PersonId,
4     (p,o) => new { p.Name, o.Product }
5 ).ToList();
```

### 16) GroupJoin (left join)

*People with their list of products (may be empty).*

```
1 // Solution
2 var leftJoin = people.GroupJoin(
3     orders, p => p.Id, o => o.PersonId,
4     (p, os) => new { p.Name, Products = os.Select(x => x.Product).ToList() }
5 ).ToList();
```

### 17) Query syntax: group by city

*Same as (12) but query syntax.*

```
1 // Solution (query)
2 var avgByCityQ =
3     from p in people
4     group p by p.City into g
5     select new { City = g.Key, AvgAge = g.Average(x => x.Age) };
```

## 18) Query syntax: inner join

*Same idea as (15) using query syntax.*

```
1 // Solution (query)
2 var personOrdersQ =
3     from p in people
4     join o in orders on p.Id equals o.PersonId
5     select new { p.Name, o.Product };
```

## 19) Composite projection

*Select anonymous objects of {Word, Len}.*

```
1 // Solution
2 var meta = words.Select(w => new { Word = w, Len = w.Length }).ToList();
```

## 20) TakeWhile/SkipWhile

*From nums, take while < 6, skip while < 6.*

```
1 // Solution
2 var head = nums.TakeWhile(n => n < 6).ToArray();
3 var tail = nums.SkipWhile(n => n < 6).ToArray();
```

## 21) DistinctBy City (net6+)

*Distinct persons by City, keep first occurrence.*

```
1 // Solution (net6+)
2 var distinctCity = people.DistinctBy(p => p.City).ToList();
3
4 // .NET 4.6 alternative:
5 var distinctCity46 = people.GroupBy(p => p.City).Select(g => g.First()).ToList();
```

## 22) MaxBy/MinBy (net6+)

*Oldest and youngest person.*

```
1 // Solution (net6+)
2 var oldest = people.MaxBy(p => p.Age);
3 var youngest = people.MinBy(p => p.Age);
4
5 // .NET 4.6 alternatives:
6 var oldest46 = people.OrderByDescending(p => p.Age).FirstOrDefault();
7 var youngest46 = people.OrderBy(p => p.Age).FirstOrDefault();
```

## 23) ElementAt with bounds

*3rd element or default (-1).*

```
1 // Solution
2 var third = nums.Skip(2).DefaultIfEmpty(-1).First();
```

## 24) DefaultIfEmpty

*If no numbers >20, return {0}.*

```
1 // Solution
2 var gt20OrZero = nums.Where(n => n > 20).DefaultIfEmpty(0).ToArray();
```

## 25) Set operations

*Union, Intersect, Except.*

```
1 // Solution
2 int[] a = {1,2,3,4}, b = {3,4,5,6};
3 var u = a.Union(b).ToArray();
4 var i = a.Intersect(b).ToArray();
5 var e = a.Except(b).ToArray();
```

## 26) Zip

*Pair nums with words (shortest length wins).*

```
1 // Solution
2 var pairs = nums.Zip(words, (n,w) => n + ":" + w).ToList();
```

## 27) SelectMany (flatten)

*Split words into letters and flatten.*

```
1 // Solution
2 var letters = words.SelectMany(w => w.ToCharArray()).ToList();
```

## 28) Cartesian product (SelectMany)

*All pairs (word, num) where num ≤ word.Length.*

```
1 // Solution
2 var pairs2 = words
3     .SelectMany(w => nums.Where(n => n <= w.Length), (w,n) => new { w, n })
4     .ToList();
```

## 29) Aggregate (factorial)

*Compute  $1 \cdot 2 \cdot \dots \cdot 6$ .*

```
1 // Solution
2 int fact6 = Enumerable.Range(1,6).Aggregate(1, (acc,x) => acc * x);
```

## 30) Running sum (scan)

*Produce running sums over nums.*

```
1 // Solution (simple loop with LINQ idea)
2 var running = new List<int>();
3 nums.Aggregate(0, (acc,x) => { var s = acc + x; running.Add(s); return s; });
```

### 31) ToDictionary

*Map Person.Id → Name.*

```
1 // Solution
2 var byId = people.ToDictionary(p => p.Id, p => p.Name);
```

### 32) ToLookup (multi-map)

*City → people living there.*

```
1 // Solution
2 var lookup = people.ToLookup(p => p.City, p => p.Name);
3 // e.g., lookup["Belgrade"] is IEnumerable<string>
```

### 33) Chunk (net6+)

*Split nums into chunks of size 3.*

```
1 // Solution (net6+)
2 var chunks = nums.Chunk(3).ToList();
3
4 // .NET 4.6 alternative (group by index / size):
5 var chunks46 = nums
6     .Select((x,i) => new { x, i })
7     .GroupBy(t => t.i / 3)
8     .Select(g => g.Select(t => t.x))
9     .ToList();
```

### 34) Order stability

*Show that OrderBy is stable with ThenBy.*

```
1 // Solution (illustration)
2 var stable = people.OrderBy(p => p.Age).ThenBy(p => p.Name).ToList();
```

### 35) Group by composite key

*Group orders by {PersonId, Product}.*

```
1 // Solution
2 var byPersonProduct = orders
3     .GroupBy(o => new { o.PersonId, o.Product })
4     .Select(g => new { g.Key.PersonId, g.Key.Product, Qty = g.Sum(o => o.Quantity) })
5     .ToList();
```

### 36) Left anti-join

*People with no orders.*

```
1 // Solution (.NET 4.6, avoid O(n^2) Contains by using HashSet)
2 var withOrdersSet = new HashSet<int>(orders.Select(o => o.PersonId));
3 var noOrders = people.Where(p => !withOrdersSet.Contains(p.Id)).ToList();
```

### 37) Inner join with composite condition

*Match only if same city and age parity.*

```
1 // Solution (self-join illustration)
2 var pairsSameCityParity =
3     from p1 in people
4     from p2 in people
5     where p1.Id < p2.Id && p1.City==p2.City && (p1.Age % 2) == (p2.Age % 2)
6     select new { p1.Name, p2.Name, p1.City };
```

### 38) Grouping & ordering inside groups

*For each city: top-1 oldest person.*

```
1 // Solution
2 var oldestPerCity = people
3     .GroupBy(p => p.City)
4     .Select(g => g.OrderByDescending(p => p.Age).First())
5     .ToList();
```

### 39) Select index overload

*Project word with its index.*

```
1 // Solution
2 var withIndex = words.Select((w,i) => new { Index = i, Word = w }).ToList();
```

### 40) Stable paging after ordering

*Order by Name, then take page 1 (size 2).*

```
1 // Solution
2 var pg = people.OrderBy(p => p.Name).Skip(0).Take(2).ToList();
```

### 41) Quantifiers on groups

*Cities where all residents are  $\geq 30$ .*

```
1 // Solution
2 var matureCities = people
3     .GroupBy(p => p.City)
4     .Where(g => g.All(p => p.Age >= 30))
5     .Select(g => g.Key)
6     .ToList();
```

### 42) Sliding window (size 3)

*Triplets  $(n_i, n_{i+1}, n_{i+2})$ .*

```
1 // Solution (.NET 4.6-friendly anonymous types)
2 var triples = nums
3     .Zip(nums.Skip(1), (a,b) => new { a, b })
4     .Zip(nums.Skip(2), (ab,c) => new { a = ab.a, b = ab.b, c })
5     .ToList();
```



### 43) Median (odd count)

*Median of odd-length sequence.*

```
1 // Solution (nums length odd assumed)
2 var med = nums.OrderBy(n => n).ElementAt(nums.Length/2);
```

### 44) Top-N by key

*Top 3 longest words.*

```
1 // Solution
2 var top3 = words.OrderByDescending(w => w.Length).Take(3).ToList();
```

### 45) GroupJoin with aggregation

*People with total spend (0 if none).*

```
1 // Solution
2 var spendByPerson = people.GroupJoin(
3     orders, p => p.Id, o => o.PersonId,
4     (p, os) => new {
5         p.Name,
6         Total = os.Sum(x => x.Price * x.Quantity)
7     }).ToList();
```

### 46) Query syntax: let/into

*Words grouped by first letter (lowercased), filtered by group size  $\geq 2$ .*

```
1 // Solution (query)
2 var groupsQ =
3     from w in words
4     let key = char.ToLowerInvariant(w[0])
5     group w by key into g
6     where g.Count() >= 2
7     select new { Letter = g.Key, Items = g.OrderBy(x => x).ToList() };
```

### 47) Custom comparer in OrderBy

*Order words by last char using custom comparer.*

```
1 // Solution (.NET 4.6-safe; avoid index-from-end operator)
2 IComparer<string> lastChar = Comparer<string>.Create((a,b) =>
3 {
4     char la = a[a.Length - 1];
5     char lb = b[b.Length - 1];
6     return la.CompareTo(lb);
7 });
8 var byLast = words.OrderBy(w => w, lastChar).ToList();
```

## 48) GroupBy with key selector & element selector

*Group orders by product; collect just quantities.*

```
1 // Solution
2 var qtyByProduct = orders
3   .GroupBy(o => o.Product, o => o.Quantity)
4   .Select(g => new { Product = g.Key, TotalQty = g.Sum() })
5   .ToList();
```

## 49) SelectMany for one-to-many (tokens)

*Split phrases into words and normalize.*

```
1 // Solution
2 string[] phrases = { "red green", "blue red", "green" };
3 var tokens = phrases
4   .SelectMany(p => p.Split(new[] { ' ' }, StringSplitOptions.RemoveEmptyEntries))
5   .Select(t => t.Trim().ToLowerInvariant())
6   .Distinct()
7   .OrderBy(t => t)
8   .ToList();
```

## 50) Pipeline with materialization

*Demonstrate deferred vs. immediate execution.*

```
1 // Solution
2 var query = nums.Where(n => {
3   Console.WriteLine("Filtering " + n);
4   return n % 2 == 0;
5 }); // deferred
6 var materialized = query.ToList(); // executes now
```

## 51) Join on computed keys

*Join people and orders by city initial = product initial. (Toy example)*

```
1 // Solution
2 var funJoin =
3   from p in people
4   join o in orders
5     on p.City[0] equals o.Product[0]
6   select new { p.Name, p.City, o.Product };
```

## 52) Group & top-k within each group

*For each city, list up to 2 youngest names.*

```
1 // Solution
2 var k=2;
3 var youngestPerCity = people
4   .GroupBy(p => p.City)
5   .Select(g => new {
6     g.Key,
7     Names = g.OrderBy(p => p.Age).ThenBy(p => p.Name)
8       .Take(k).Select(p => p.Name).ToList()
9   }).ToList();
```

### 53) Stable dedup with key + prefer condition

*Deduplicate by name, keep the oldest age for that name.*

```
1 // Solution
2 var byNameOldest = people
3   .GroupBy(p => p.Name)
4   .Select(g => g.OrderByDescending(p => p.Age).First())
5   .ToList();
```

### 54) Partitioning: Chunk + aggregate (net6+)

*Sum every chunk of 4 numbers.*

```
1 // Solution (net6+)
2 var sumChunks = nums.Chunk(4).Select(c => c.Sum()).ToList();
3
4 // .NET 4.6 alternative:
5 var sumChunks46 = nums
6   .Select((x,i) => new { x, i })
7   .GroupBy(t => t.i / 4)
8   .Select(g => g.Sum(t => t.x))
9   .ToList();
```

### 55) Sliding average

*Average over windows of size 3.*

```
1 // Solution (works with the anonymous-type triples from #42)
2 var slidingAvg = triples.Select(t => (t.a + t.b + t.c)/3.0).ToList();
```

### 56) OfType<T> filter

*Keep only strings from mixed list.*

```
1 // Solution
2 IEnumerable<object> mixed = new object[] { "x", 1, "y", 2.0, "z" };
3 var onlyStrings = mixed.OfType<string>().ToList();
```

### 57) Cast<T> to force enumeration

*Cast objects to ints (will throw if not int).*

```
1 // Solution
2 IEnumerable<object> objs = new object[] { 1,2,3 };
3 var asInts = objs.Cast<int>().ToArray();
```

### 58) Prepend/Append (netcore 3.0+)

*Add sentinels around nums.*

```
1 // Solution (netcore 3.0+)
2 var padded = nums.Prepend(0).Append(999).ToArray();
3
4 // .NET 4.6 alternative:
5 var padded46 = new[] {0}.Concat(nums).Concat(new[] {999}).ToArray();
```

## 59) SequenceEqual

*Check if two sequences equal ignoring order (sort both).*

```
1 // Solution
2 int[] a1={3,1,2}, a2={2,3,1};
3 bool same = a1.OrderBy(x=>x).SequenceEqual(a2.OrderBy(x=>x));
```

## 60) ExceptBy/IntersectBy (net6+)

*Remove people whose Ids appear in a banned list.*

```
1 // Solution (net6+)
2 int[] bannedIds = {2,5};
3 var allowed = people.ExceptBy(bannedIds, p => p.Id).ToList();
4
5 // .NET 4.6 alternative:
6 var banned = new HashSet<int>(bannedIds);
7 var allowed46 = people.Where(p => !banned.Contains(p.Id)).ToList();
```

**Tip.** All exercises are easily testable by adding `Console.WriteLine` or materializing with `ToList()` to inspect results.