

react server side rendering

react boston february 2015
@nickdreckshage

isomorphic is a pretty sexy word...

- ...for shared code. spectrum: templates -> meteor.
- got into it with rendr / spikes talk (<http://bit.ly/1MoAzjZ>)
- experimented making 'isomorphic' on npm
- frontend trend / direction (backbone, react, ember)
- word not cool anymore? oh well (<http://bit.ly/1CxzIFy>)

react made it extremely easy

<http://bit.ly/1yzOaul>

workflow

- node as a ui layer (<http://bit.ly/1bjOXb3>)
- not too many abstractions (webpack, superagent, etc)
- careful with context (<http://bit.ly/1EewJEn>)
- react router; react nexus
- relay / graphql

smart server side rendering

- 1 lookup; 1 event binding; 0 repaints
- base10 numbering; Adler32 checksum
- high level (virtual dom; synthetic events)
- low level (jQuery killer bees)
- larger html payload. html + json data + async js

sounds perfect...

server side performance

- not great!
- simple experiment (<http://bitly.com/1yzOaum>); 1mb json; 1000 items; a few components / partials.
- `ab -c 1 -n 100`; mean response time on slow macbook air

react (node)	react* (node)	hogan (node)	mustache (go)
1250ms	650ms	450ms	30ms

*using best practices

q&a @ react conf

- <http://bit.ly/1DxGdfx>
- “funny story about server rendering - it wasn’t actually designed that way” (Sebastian Markbåge)
- “we don’t use it that heavily, which is why we haven’t really invested strong in it” (Sebastian Markbåge)
- improvements: autobinding, ignoring state

a secondary concern

- primary concerns: architecture + performance
- server side rendering a bonus (with great architecture)
- facebook doesn't use server side rendering in prod (tmk)
- instagram did, then abandoned it (<http://bit.ly/1FPekyY>)
- transparency > collective ignorance

growing importance

- netflix switching all platforms to react
- facebook mobile (server rendered; relay / graphql)
- e-commerce? non-single page apps?
- bbc mobile (<http://bit.ly/1Ab0uoD>)
- flipboard (<http://bit.ly/1zTrFnK>)
- ssr performance as final barrier. then no downside?

best practices

- use node. not ruby racer / php v8js
- compile jsx / webpack for server?*
- NODE_ENV=production*
- require('wrapped-react')*
- cluster.fork()
- cache (um...)

*<http://bit.ly/1AF4yiP>

easy	1250ms
+ compile jsx	1240ms*
+ NODE_ENV	990ms
+ wrapped	650ms
+ cluster	**
+ cache	30ms!

* increases with # of components

** basic load balancing

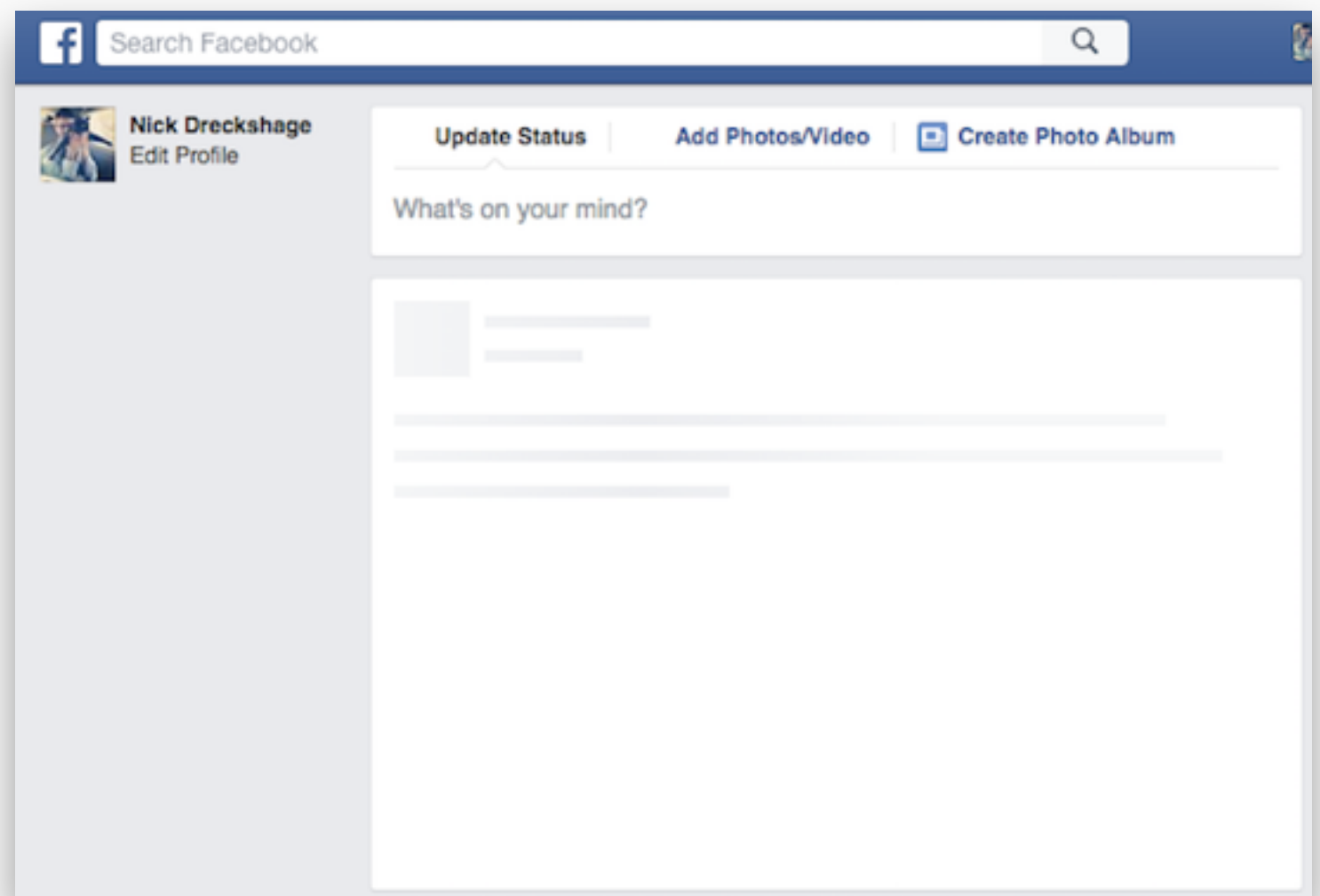


crazy ideas

- node limitations, value in portability
- jsxtache (dont use) (<http://bit.ly/1Modxtm>)
- compile to js? clojure? hhvm/hack?

perceived performance

- preview templates
- optimistic updates
- first paint?



lets stop using the phrase **perceived performance**
when talking about server side rendering

...so should i still use it? yes.
react is awesome.