

Práctica 3

Alejandro Poyatos López

2ºB(2)

En la primera clase de prácticas correspondiente a esta sesión estuve haciendo los ejercicios de las sumas correspondientes al tutorial, durante el resto de las clases he estado trabajando con el código de parity.c y popcount.c, y finalmente los he compilado con distintos ordenes de optimización para recopilar los datos que plasmaré en la gráfica de esta práctica.

Codigo parity.c:

```
#include <stdio.h>

#include <stdlib.h>

#include <sys/time.h>

#define WSIZE 8*sizeof(unsigned)

#define SIZE 1<<20

unsigned lista[SIZE];

int resultado = 0;

int paridad1(int* array, int len){

    int resultado = 0;

    int x;
```

```

int i = 0;

unsigned val = 0;

for (i = 0; i < len; i++){

    x = array[i];

    do{

        val ^= (x & 0x1);

    }while(x >>= 1);

    resultado += val;

    val = 0;

}

return resultado;

}

```

```

int paridad2(int* array, int len){

    int resultado = 0;

    int i;

    int j;

    unsigned x;

    unsigned val = 0;

    for(i = 0; i < len; i++){

        x = array[i];

        for(j = 0; j < WSIZE; j++){

            unsigned mask = 0x1 << j;

            val ^= (x & mask) != 0;

```

```

        }

        resultado += val;

        val = 0;
    }

    return resultado;
}

```

```

int paridad3(int* array, int len){

    int i;
    int x;
    int resultado = 0;
    int val = 0;

    for (i = 0; i < len; i++){

        x = array[i];
        while(x){
            val ^= x;
            x >>= 1;
        }
        resultado += (val & 0x1);
    }
    return resultado;
}

```

```

int paridad4(int* array, int len){

```

```

unsigned result = 0, i, val, x;

for (i = 0; i < len; i++){
    x = array[i];
    val = 0;
    asm(
        "\n"

        "bucle:                                \n\t"

        "xor %[x], %[val]                      \n\t" //val ^= x

        "shr $1, %[x]                          \n\t"

        "jnz bucle                             \n\t"

        : [val] "+r" (val)

        : [x] "r" (x)

        );
    result += (val & 1);
}

return result;
}

```

```

int paridad5(unsigned* array, int len){
    int i, j, x;
    int result = 0;
    for(i = 0; i < len; i++){
        x = array[i];
        for(j = 16; j >= 1; j = j / 2){
            x ^= x >> j;
        }
    }
}

```

```

        result += (x & 0x1);
    }
    return result;
}

```

```

int paridad6(unsigned* array, int len){

```

```

    int i;
    unsigned x;
    int result = 0;

```

```

    for (i = 0; i < len; i++){
        x=array[i];

```

```

        asm("\n"

```

```

            "mov %[x], %%edx      \n\t" //sacar copia para XOR.  Controlar el registro...

```

```

            "shr $16, %[x]      \n\t"    //x >>= 1

```

```

            "xor %[x], %%edx\n\t"

```

```

            "xor %%dh, %%dl      \n\t"

```

```

            "setpo %%dl          \n\t"

```

```

            "movzx %%dl, %[x]    \n\t"    //devolver en 32 bits

```

```

        : [x] "+r" (x)          //Entra valor elemento, sale paridad

```

```

        :

```

```

        : "edx"

    );

    result += x;
}
return result;
}

```

```

void crono(int (*func)(), char* msg){
    //Funcion usada para medir los
    tiempos

```

```

    struct timeval tv1, tv2;

```

```

    long    tv_usecs;

```

```

    gettimeofday(&tv1, NULL);

```

```

    resultado = func(lista, SIZE);

```

```

    gettimeofday(&tv2, NULL);

```

```

    tv_usecs=(tv2.tv_sec -tv1.tv_sec )*1E6+

```

```

    (tv2.tv_usec-tv1.tv_usec);

```

```

    printf("resultado = %d\t", resultado);

```

```

    printf("%s:%9ld us\n", msg, tv_usecs);

```

```
}
```

```
int main(){
```

```
    int i;
```

```
    for (i = 0; i < SIZE; i++)
```

```
        lista[i] = i;
```

```
    crono(paridad1, "paridad1");
```

```
    crono(paridad2, "paridad2");
```

```
    crono(paridad3, "paridad3");
```

```
    crono(paridad4, "paridad4");
```

```
    crono(paridad5, "paridad5");
```

```
    crono(paridad6, "paridad6");
```

```
    exit(0);
```

```
}
```

Código popcount.c:

```
#include <stdio.h>

#include <stdlib.h>

#include <sys/time.h>

#define WSIZE 8*sizeof(unsigned)

#define SIZE 1<<20

unsigned lista[SIZE];

int resultado = 0;

int popcount1(int* array, int len){

    int resultado = 0;

    int i = 0;

    int x;

    for (i = 0; i < len; i++){

        x = array[i];

        do{

            resultado += x & 0x1;

            x >>= 1;

        }while(x);

    }

    return resultado;

}

int popcount2(int* array, int len){

    int resultado = 0;

    int i, j;

    unsigned x;

    for(i = 0; i < len; i++){

        x = array[i];
```


}

in

In

in

TC

X

a.

"

/

"

\mathbf{v}

/

11.

\mathbf{v}

11.

\\n

"

\\n

/

•

/

$$\vdots$$

/

```

        );
    }

    return resultado;
}

```

```

int popcount4(int* array, int len){
    int result = 0, val, i, j;
    unsigned x;

    for (i = 0; i < len; i++){
        val = 0;
        x = array[i];

        for (j = 0; j < 8; j++){
            val += x & 0x1010101;
            x >>= 1;
        }

        val += (val >> 16);
        val += (val >> 8);
        result += (val & 0xFF);
    }
    return result;
}

```

```

int popcount5(unsigned* array, int len){
    int i, val=0, result=0;

```

```
int SSE_mask[] = {0x0f0f0f0f, 0x0f0f0f0f, 0x0f0f0f0f, 0x0f0f0f0f};
int SSE_LUTb[] = {0x02010100, 0x03020201, 0x03020201, 0x04030302};
```

```
if (len & 0x3){
    printf("Leyendo 128 b, pero ¿len no es multiplo de 4?\n");
}
```

```
for (i = 0; i < len; i += 4){
```

```
    asm (
```

```
        "movdqu  %[x], %%xmm0 \n\t"
```

```
        "movdqa  %%xmm0, %%xmm1 \n\t"
```

```
        "movdqu  %[m], %%xmm6 \n\t"
```

```
        "psrlw   $4 , %%xmm1 \n\t"
```

```
        "pand    %%xmm6, %%xmm0 \n\t"
```

```
        "pand    %%xmm6, %%xmm1 \n\t"
```

```
        "movdqu  %[l], %%xmm2 \n\t"
```

```
        "movdqa  %%xmm2, %%xmm3 \n\t"
```

```
        "pshufb  %%xmm0, %%xmm2 \n\t"
```

```
        "pshufb  %%xmm1, %%xmm3 \n\t"
```

```
"paddb  %%xmm2, %%xmm3 \n\t"
```

```
"pxor   %%xmm0, %%xmm0 \n\t"
```

```
"psadbw %%xmm0, %%xmm3 \n\t"
```

```
"movhlps %%xmm3, %%xmm0 \n\t"
```

```
"paddb  %%xmm3, %%xmm0 \n\t"
```

```
"movd   %%xmm0, %[val] \n\t"
```

```
:      [val]    "=r" (val)
```

```
:      [x]      "m" (array[i]),
```

```
        [m]      "m" (SSE_mask[0]),
```

```
        [l]      "m" (SSE_LUTb[0])
```

```
);
```

```
    result +=val;
```

```
}
```

```
    return result;
```

```
}
```

```
int popcount6(unsigned* array, int len){
```

```
    int i;
```

```

unsigned x;

int val, result = 0;

for (i = 0; i < len; i++){
    x = array[i];

    asm(

        "popcnt %[x], %[val]"

        :      [val] "=r" (val)

        :      [x] "r" (x)

    );

    result+=val;
}

return result;
}

```

```

void crono(int (*func)(), char* msg){

```

```

    struct timeval tv1, tv2;

```

```

    long      tv_usecs;

```

```

    gettimeofday(&tv1, NULL);

```

```

    resultado = func(lista, SIZE);

```

```

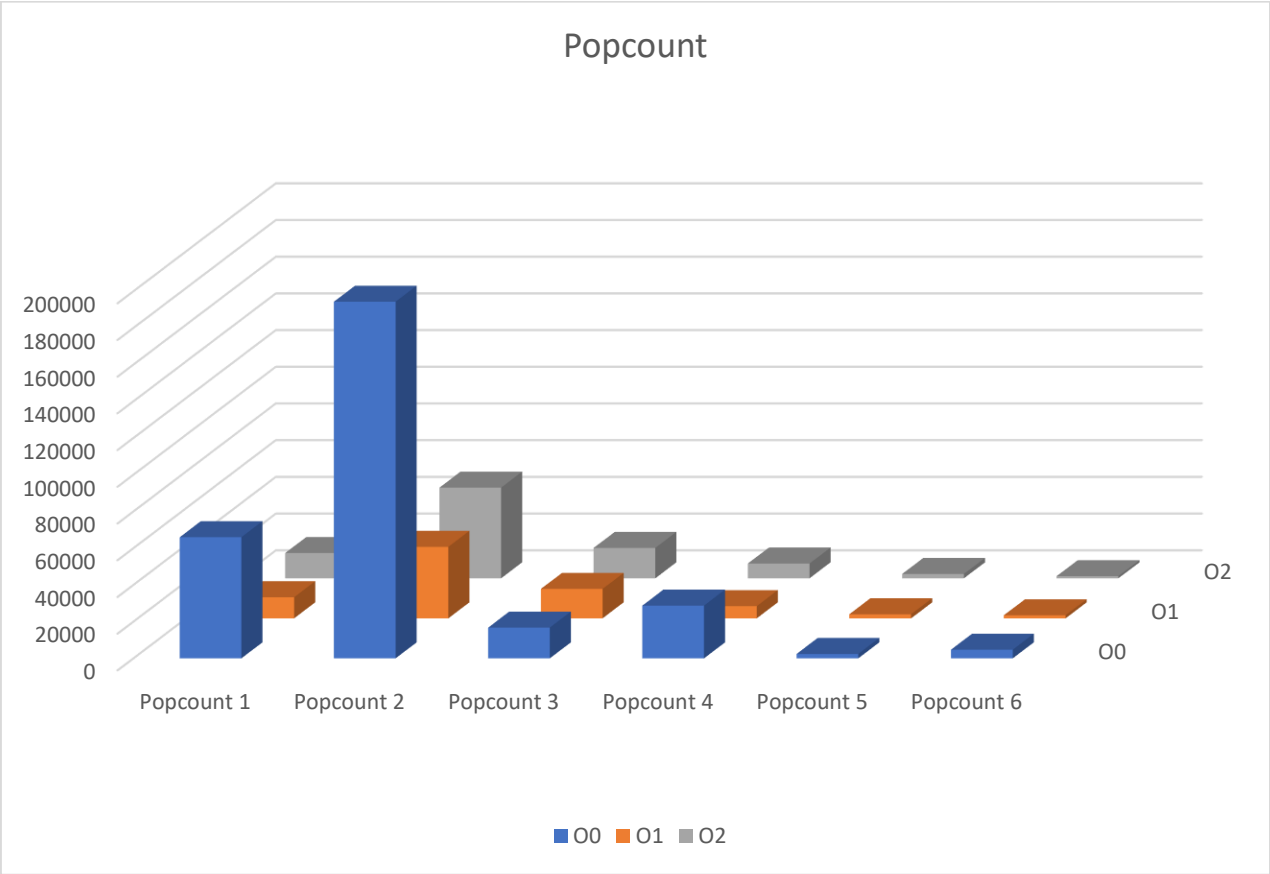
    gettimeofday(&tv2, NULL);

```

```
tv_usecs=(tv2.tv_sec -tv1.tv_sec )*1E6+  
  
    (tv2.tv_usec-tv1.tv_usec);  
  
printf("resultado = %d\t", resultado);  
  
printf("%s:%9ld us\n", msg, tv_usecs);  
  
}
```

```
int main(){  
  
    for (int i = 0; i < SIZE; i++)  
        lista[i] = i;  
  
    crono(popcount1, "popcount1");  
  
    crono(popcount2, "popcount2");  
  
    crono(popcount3, "popcount3");  
  
    crono(popcount4, "popcount4");  
  
    crono(popcount5, "popcount5");  
  
    crono(popcount6, "popcount6");  
  
    exit(0);  
}
```

En cuanto las gráficas se han realizado en Excel y los programas se han ejecutado en la terminal de mi Ubuntu 16.04 ejecutándose sobre una máquina virtual, en cuanto a las prestaciones del equipo se ha realizado sobre un Intel Core i7 7700HQ:



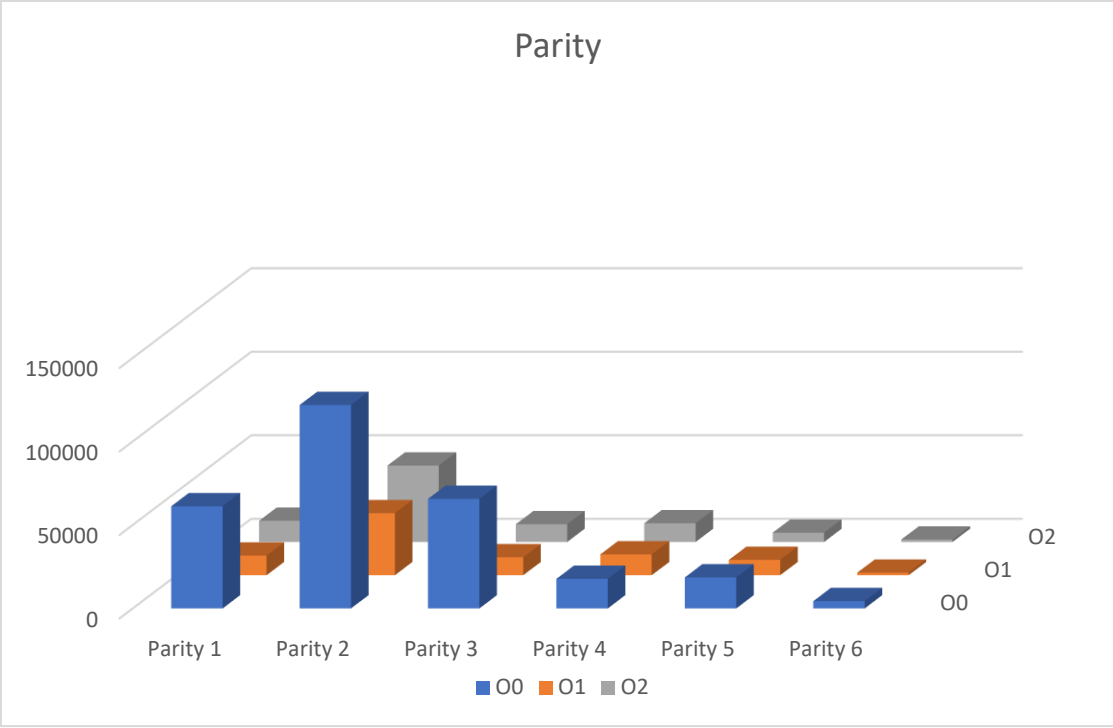
Con optimizazion -O0	0	1	2	3	4	5	6	7	8	9	10	Media
Popcount 1	82189	72082	72619	74184	55385	68202	58179	56797	68682	54772	62423	65955,8182
Popcount 2	216521	201560	208790	176030	178834	215353	165869	166286	206317	201392	200448	194309,091
Popcount 3	15886	20908	15337	21102	11804	21437	13080	14252	17308	15998	16865	16725,1818
Popcount 4	31403	26461	30673	30115	26963	35406	25581	25844	27008	27719	28735	28718,9091
Popcount 5	1464	1843	2343	1619	2112	1311	2753	3917	2681	4379	1643	2369,54545
Popcount 6	3945	3540	4992	3898	4757	4348	5745	6934	5202	4336	3881	4688,90909

Con optimizazion -O1	0	1	2	3	4	5	6	7	8	9	10	Media
Popcount 1	10033	9434	12402	14876	10945	12656	11453	9749	12001	9799	12930	11479,8182
Popcount 2	39463	37071	34756	43841	40537	42196	41137	33662	40771	36262	38319	38910,4545
Popcount 3	15183	15889	13956	16515	14710	17885	17872	13433	17451	15952	17296	16012,9091
Popcount 4	6703	6102	5750	7396	5898	7900	6119	7149	6387	5979	7596	6634,45455
Popcount 5	1563	1559	1319	3648	2507	2065	4173	1700	2778	1500	1644	2223,27273
Popcount 6	1430	821	1339	1041	2506	663	2207	1155	3889	1114	1954	1647,18182

Con optimizazion -O2	0	1	2	3	4	5	6	7	8	9	10	Media
Popcount 1	15835	14671	14132	9552	9539	16578	15170	17266	12368	16321	10008	13767,2727
Popcount 2	48280	45376	46908	47347	40993	52948	54816	60562	47003	56800	42016	49368,0909
Popcount 3	17526	16868	14756	16531	15006	17708	17625	18392	14981	17033	15649	16552,2727
Popcount 4	5845	8874	9513	7251	7499	8442	8650	9345	7781	8154	7193	8049,72727
Popcount 5	1554	2602	3084	1824	1455	2634	1553	4003	3894	1824	1774	2381,90909
Popcount 6	1135	645	694	2022	850	1056	1162	1110	2229	1155	777	1166,81818

POP-COUNT	O0	O1	O2
Popcount 1	65955,8182	11479,8182	13767,2727
Popcount 2	194309,091	38910,4545	49368,0909
Popcount 3	16725,1818	16012,9091	16552,2727
Popcount 4	28718,9091	6634,45455	8049,72727
Popcount 5	2369,54545	2223,27273	2381,90909
Popcount 6	4688,90909	1647,18182	1166,81818

Popcount



Con optimizacion -O0	0	1	2	3	4	5	6	7	8	9	10	Media
Parity 1	78394	65543	63728	58730	59601	55145	63497	60719	53645	62674	51387	61187,545
Parity 2	133730	134865	132709	125075	121334	125034	109004	136427	97001	122620	102107	121809,636
Parity 3	82038	70015	69974	54167	64152	56289	71318	76349	55284	71029	50926	65594,636
Parity 4	19376	14991	16111	13300	22335	17375	19925	19022	17718	18003	16635	17708,272
Parity 5	17931	18132	23389	17492	17761	15845	20421	19863	16943	17772	18833	18580,181
Parity 6	2918	4957	4937	3473	4449	3113	5250	4408	5313	5221	4020	436

Con optimizacion -O1	0	1	2	3	4	5	6	7	8	9	10	Media
Parity 1	14451	15300	10015	9799	10772	10185	15445	11865	9892	11255	10070	11731,727
Parity 2	46237	37062	29505	35545	38476	34459	37716	37830	38447	38051	34949	37116,090
Parity 3	11052	12399	8892	7923	11326	10751	9641	8853	10478	12584	14149	10731,636
Parity 4	15489	12556	15284	7648	12346	10751	11373	9559	14888	13820	13431	12467,727
Parity 5	10546	7927	8277	11661	10386	12785	7475	8452	7912	8120	7076	914
Parity 6	1839	1011	1257	2346	1067	2464	1052	2395	1031	1184	1059	1518,636

Con optimizacion -O2	0	1	2	3	4	5	6	7	8	9	10	Media
Parity 1	9618	11921	12536	15533	13805	13264	10827	15400	9797	12726	14048	12679,545
Parity 2	43972	46897	51175	48974	46863	53851	49834	43044	38661	38915	41465	45786,454
Parity 3	12499	11157	7851	9398	13407	12127	8542	9936	10530	12296	9233	10634,181
Parity 4	11555	11739	10026	8206	11816	14578	9639	10191	11774	11458	12568	11231,818
Parity 5	4787	5487	4263	4221	6192	6901	6461	5404	7345	4998	5301	5578,1818
Parity 6	1638	1289	859	914	1843	1471	1699	976	2232	1029	1781	1430,0909

PARITY	O0	O1	O2
Parity 1	61187,5455	11731,7273	12679,5455
Parity 2	121809,636	37116,0909	45786,4545
Parity 3	65594,6364	10731,6364	10634,1818
Parity 4	17708,2727	12467,7273	11231,8182
Parity 5	18580,1818	9147	5578,18182
Parity 6	4369	1518,63636	1430,09091

