

A photograph of a modern building with a distinctive, angular facade made of green, rectangular panels. The building is set against a blue sky with light clouds. In the foreground, there is a grassy area with a paved path, a bench, and a few young trees. The overall scene is bright and clear.

Applied Project & Minor Dissertation

Structure and Elements of
Dissertation

This module...

- ❑ *Design, develop and deploy a project, either individually or in a group environment, delivering a piece of software in a timely and standards-driven manner.*
 - Experience working on a project similar to one encountered in the software industry, in collaboration with academic supervisors and technical staff.
 - Topic selected from a list or proposed by the student subject to suitability /availability of resources. Project must deal with a task or problem deemed to be of sufficient technical challenge and depth.
 - Research Methodologies module provides the appropriate skills and knowledge to undertake a dissertation.
- ❑ *The final dissertation should be in the order of 10,000 - 15,000 words, excluding appendices.*
 - Circa 450 words / page (Times New Roman, 1.5 spacing)
 - Approximately 35 pages (excluding diagrams, abstract, TOCs, references, appendices etc..).

Learning Outcomes

- ❑ Demonstrate the application of *appropriate research methodologies* and techniques related to software development.
- ❑ Demonstrate an awareness of the *present state of the art* in a specialist computing area including the ability to evaluate the literature base.
- ❑ Integrate disparate technologies and principles to successfully develop and *deliver an appropriately integrated solution* to a computer-based project.
- ❑ Apply research and *critical thinking skills* to a challenging computer-based problem.
- ❑ Evaluate, select and apply standard and customised *research tools and methodologies of enquiry*.
- ❑ Design and *implement a computing solution* that requires preliminary research.
- ❑ *Critically evaluate* the work and research and reflect on the strength, weaknesses and future potential of such work.

Document Structure

- ❑ *Latex template available on Moodle. You must use the structure specified.*

- Document must be free from typos and grammatical errors.

- ❑ **Basic Structure**

1. Cover Sheet
2. Table of Contents
3. Table of Illustrations
4. Introduction
5. Methodology
6. Technology Review
7. System Design
8. System Evaluation
9. Conclusion
10. References
11. Appendices

- You should start writing as soon as possible.
- Items 1-3 can be started today.
- Items 4 and 5 can be completed by Christmas!

Cover Sheet

- ❑ *The latex template already has the following required elements:*
 - College logo
 - Title of project
 - Title of degree programme
 - Name of team members
 - Name of supervisor / academic title
 - Name of Industrial Supervisor / company (Industrial Projects Only)
 - Submitted Date
- ❑ *Latex will automatically generate the Table of Contents and Table of Illustrations.*

Introduction (5 Pages)

- ❑ *Provide a clear context for your project.*
 - What is it about? Is it at the right level (8)?
 - Is the scope correct?
 - Do not assume that the reader knows anything about the domain.
 - Why should a reader care or be interested?
- ❑ Set out the objectives of the project clearly.
 - You will have to address each of these in the evaluation / conclusion.
 - The metrics by which success or failure is measured.
- ❑ Briefly list each chapter / section and provide a brief description of what each section contains.
 - List the resource URL (GitHub address) for the project and provide a brief list and description of the main elements at the URL.
- ❑ *After reading the introduction, a reader should be 100% certain of what the project is all about and why it is relevant.*

Methodology (3 -5 Pages)

- ☐ *Describe the way you went about your project. Was your approach to the problem valid?*
 - Software development v/s Research methodology.
- ☐ Agile / incremental and iterative approach to development.
 - Planning. Did you storyboard? How did you determine the requirements for the project?
 - Meetings. Frequency, structure, checks & balances, feedback.
- ☐ What about validation and testing?
 - Junit or some other framework.
- ☐ If team based, did you use GitHub during the development process? What about other development tools?
 - Selection criteria for algorithms, languages, platforms and technologies.
- ☐ Was an empirical approach used? How were problems solved?
 - Was any research undertaken first?

Technology Review (10+ Pages)

- ❑ *The "literature review" part of the dissertation. Should be tightly coupled to the context and objective from the introduction.*
 - Proves that you researched what you were doing!
- ❑ Describe each of the technologies you used at a conceptual level.
 - Standards, Database Model (e.g. MongoDB, CouchDB), XML, WSDL, JSON, JAXP.
 - Use references (IEEE format, e.g. [1]), Books, Papers, URLs (timestamp)
 - Sources should be authoritative!
- ❑ A technology review that includes a lot of *de facto* or *de jure* standards supports the methodology!
 - Each chapter buttresses some other aspect of the dissertation.

System Design (n...m pages)

- ❑ *Provide a detailed explanation of the overall system architecture. The **HOW** of the project.*
 - System designed should be informed by the technology review, i.e. you applied the knowledge that you learned doing the research...
 - Standards-based where possible. How are components coupled?
 - Cloud hosted – IaaS / PaaS / SaaS.
- ❑ Use diagrams to augment an explanation of the architecture used.
 - Provide a comprehensive overview of the different components of the system and how they work together.
 - UML class, sequence and interaction diagrams.
 - Course and fine grain.
 - Use screen shots of forms or other UI components.
- ❑ Page count range difficult to state as varies significantly between projects.

System Evaluation (n...m pages)

- ❑ Evaluate your project against the objective set out in the introduction.
 - Prove that your software is robust. How?
 - Unit / acceptance testing for robustness / behaviour.
 - Stability metrics for structure.
 - Any tables / graphs of results belong here.
 - Provide an accompanying discussion.
 - Use performance benchmarks (space and time) if algorithmic.
 - Measure the outcomes / outputs of your system / software against the objectives from the Introduction.
- ❑ Highlight any limitations or opportunities in your approach or technologies used.
 - Identifying limitations is not a sign of weakness. It is proof of insight.

Conclusion (3 - 5 Pages)

- ❑ *Briefly summarise your context and objectives.*
 - Remind the reader about the overall rationale and goals of the project.
- ❑ Highlight your findings from the System Evaluation chapter.
 - List out the outcomes of the project in a bulleted list.
 - Serendipity – did you gain any tangential or even unrelated insights by happenchance during the project?
 - Lots of discoveries have been made this way, e.g. Flemming and antibiotics.
 - State any opportunities identified for future investigation.
- ❑ Finish on an upbeat note.

References and Appendices

- ❑ *References should all be in IEEE format and correctly collated.*
 - Use Google Scholar's settings to specify Bibtex as the "Import into..." option.
 - Can build the bibliography as a separate Latex file or as an inline document.
- ❑ *The appendices should contain the URL of the GitHub repo and a full set of installation instructions if applicable.*