## EMBEDDED SYSTEMS MIDTERM EXAM (10/19/2022)

## **ALEX REIGLE**

```
1)
        module F(input a, input b, input c, input d, output OUT);
                assign OUT = (b|!d) ? ((a&d)|c) : (a&(!c));
        endmodule
2)
        module examProblem2(input reset, input increment, output data);
                reg [3:0] count;
                initial
                begin
                        count = 4'b0000;
                end
                always@(posedge reset or posedge increment) //async reset
                begin
                        if(reset)
                                count = 4'b0000;
                        else if(increment)
                                count = count + 4'b0001;
                        end
                        F myF(.a(count[3]), .b(count[2]), .c(count[1]), .d(count[0]), .OUT(data));
        endmodule
        module F(input a, input b, input c, input d, output OUT);
                assign OUT = (b|!d) ? ((a&d)|c) : (a&(!c));
        endmodule
```

```
3)
       restart -f nowave
       add wave reset
       add wave increment
       add wave data
       force reset 1 0, 05
       force increment 0 0, 1 1 -r 2
       run 21
4)
       void setup() {
        pinMode(5, INPUT_PULLUP);
        pinMode(7, OUTPUT);
        digitalWrite(7, HIGH);
       }
       void loop() {
        if(digitalRead(5)==LOW){
          digitalWrite(7, LOW);
        }
       }
```

```
5)
       int count= -1;
        ISR(TIMER1_COMPA_vect)
       {
         if(++count==0){ digitalWrite(6, HIGH); }
         else if(count==1){ digitalWrite(6,LOW); }
         else if(count==3){ count = -1; }
       }
       void setup() {
         pinMode(6, OUTPUT);
         noInterrupts();
         TCCR1A = 0;
         TCCR1B = 0;
         OCR1A = 39; // (39.06=15624/400)
         TCCR1B |= (1 << WGM12);
         TCCR1B |= (1 << CS10); // 1,024 prescaler
         TCCR1B |= (1 << CS12);
         TIMSK1 = (1 \ll OCIE1A);
         interrupts();
       }
       void loop() {}
6)
        (a) Yes FPGA lab assignments 2, 3, and 4 – used for clock input and asynchronous/synchronous
        behavior.
        (b) a 6 bit long constant with a hexadecimal value of 21 (or 10 0001 in binary)
```

(c) TIMKS1 |= (1 << OCIE1A);

(d) for(int i = 0; i < 500; i++) data[i] = i%32;