

ASSIGNMENT 2 STAGE 4 REPORT

Sreemanti Dey

January 2022

1 Objective

This stage is mainly to test all DP opcodes for the multi-cycle processor we have designed in stage 3.

2 Assumptions

VHDL

edaplayground

Aldec Riviera Pro 2020.04 used for simulation

Mentor Precision 2021.1 used for synthesis

3 Implementation details

I had previously given support for only a subset of instructions (as mentioned in the specifications of the previous 2 stages), so my processor in stages 2 and 3 was designed for only that subset. Thus, in this stage, I have added support for all the DP instructions, hence I have made some changes in my processor.vhd and flagupd.vhd.

The changes include the following:

1. In my processor.vhd, I have made changes to my read-write signal for the register and the carry-in for the ALU, to add support for all the DP opcodes.
2. In my flagupd.vhd, I have added support for all the DP opcodes.

I have written the following assembly program files in my program:

1. p1.s and, eor
2. p2.s add, sub, rsb
3. p3.s adc, sbc, rsc, cmp

4. p4.s cmn
5. p5.s orr, bic
6. p6.s mov, mvn
7. p7.s tst, teq
8. p8.s adds, subs

4 p1.s - Testing and, eor

4.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave

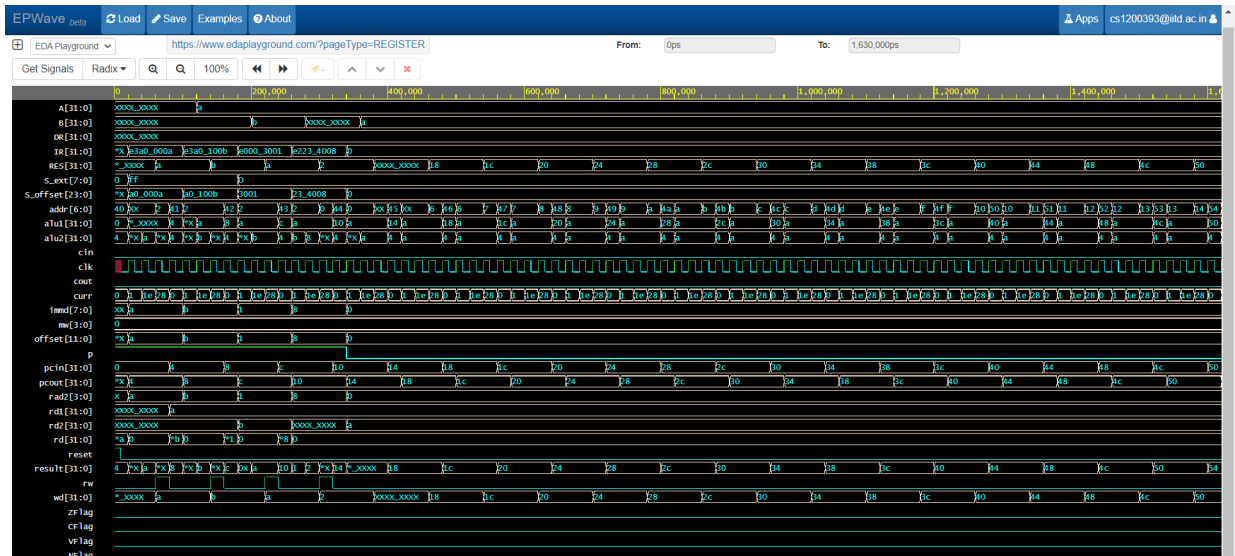


Figure 1: Program 1

We can see that when rw becomes '1' then I write $1011 = 10$ into the register and then I write $10 \text{ eor } 8 = 2$ into the register, thus verifying and, eor work correctly.

5 p2.s - Testing add, sub, rsb

5.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave

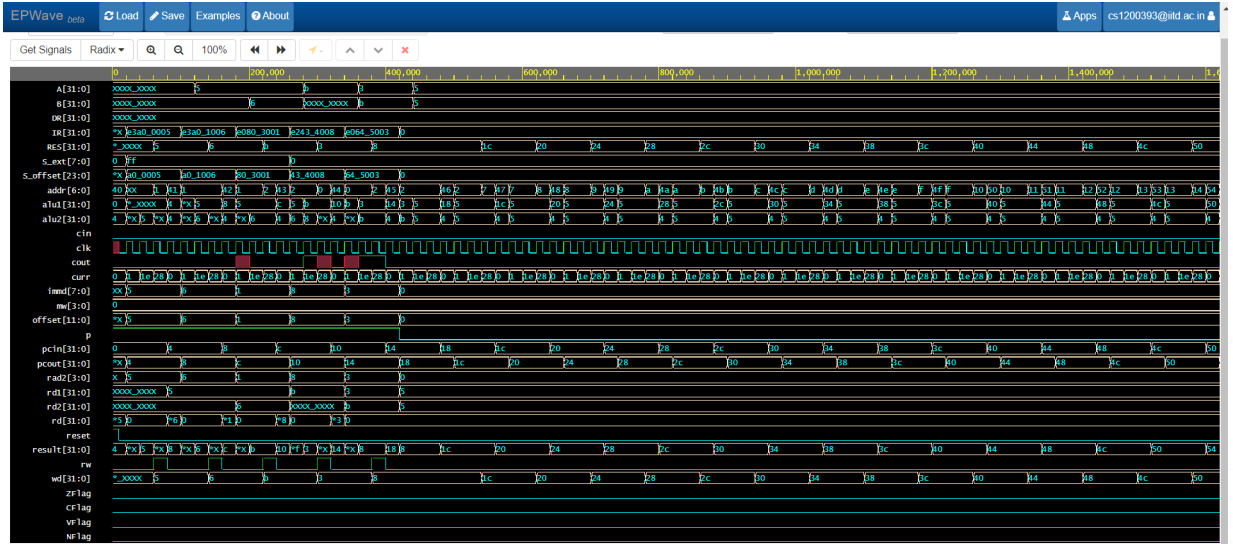


Figure 2: Program 2

We can see that when `rw` becomes '1' then I write $5+6 = 11$ (add) into the register and then I write $11 - 8 = 3$ (sub) into the register and then I write $11-3 = 8$ (rsb) into the register, thus verifying add, sub, rsb work correctly.

6 p3.s - Testing adc, sbc, rsc

6.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave

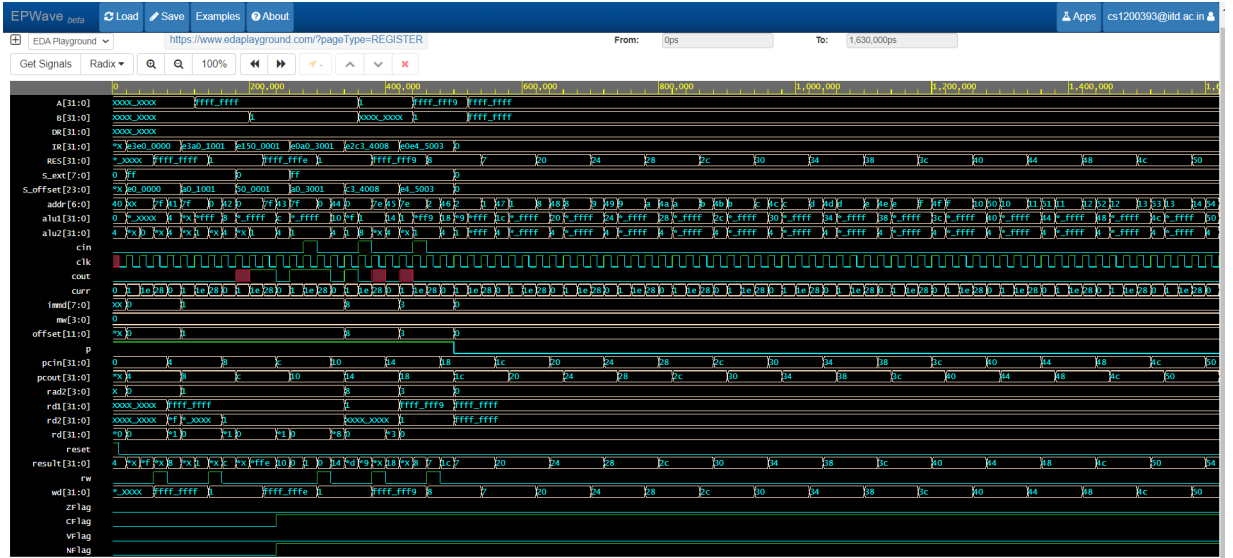


Figure 3: Program 3

Here, we can see that carry flag gets set when I do cmp 1, -1 since it is a subtraction, hence we get a carry-out and I use this carry out in adc, sbc and rsc instructions, and thus I get 1, -7 and 8 as the answers which are seen in the wd signal when rw is 1.

7 p4.s - Testing cmn

7.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave

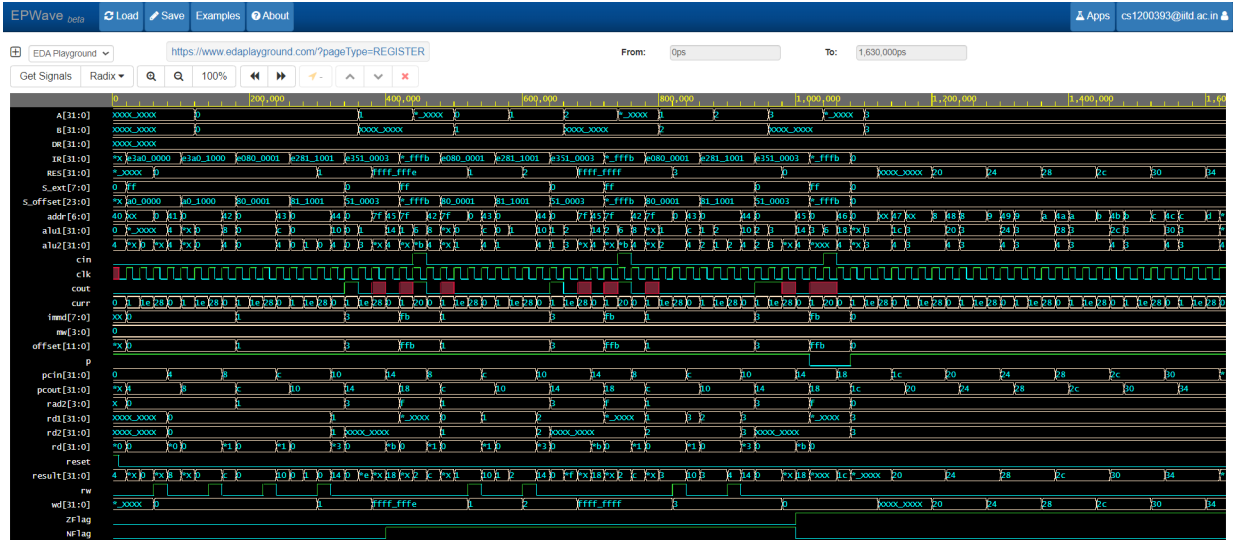


Figure 4: Program 4

Here, I have used loop to check for correctness of cmn. I found that the times before I branch, r0,r1 have the correct value thus proving that cmn is working correctly.

8 p5.s - Testing orr, bic

8.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave

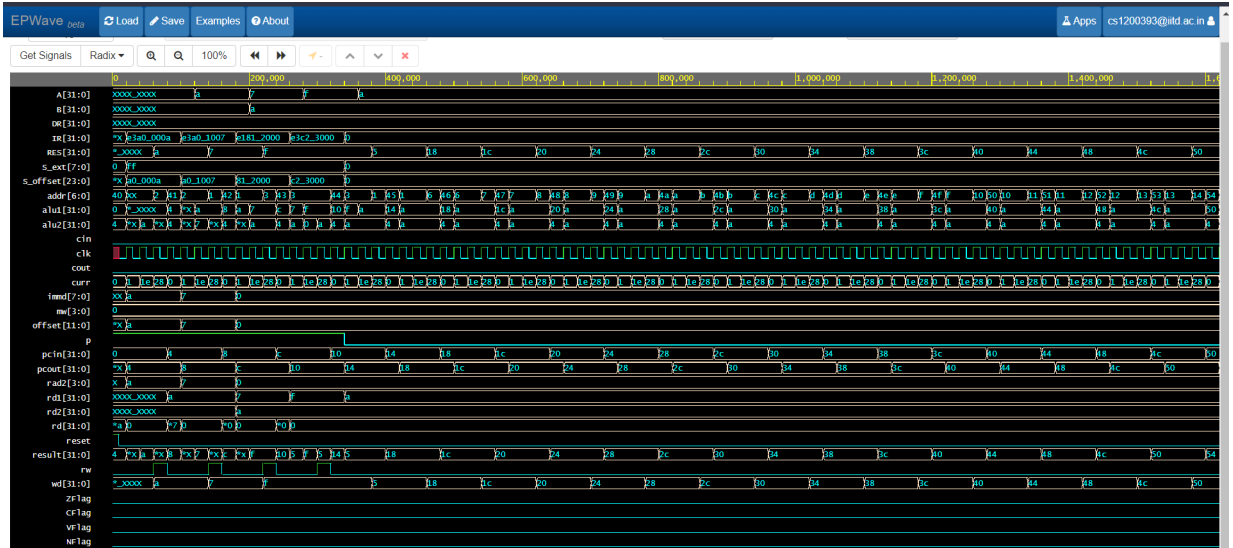


Figure 5: Program 5

Here, I do 10 or 7 which is 15, then I do (15 and not 0) which is equal to 15, and these are the places when $rw = 1$ and wd contains these data thus verifying orr and bic work correctly.

9 p6.s - Testing mov, mvn

9.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave.



Figure 6: Program 6

Here, I have moved the value 1 into r0(mov), which is shown by the first time rw becomes 1 and then I have moved the complement of 1 into r0(mvn), which is shown the second time rw becomes 1. I have used representation binary here so as to see the values correctly.

10 p7.s - Testing tst, teq

10.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave.

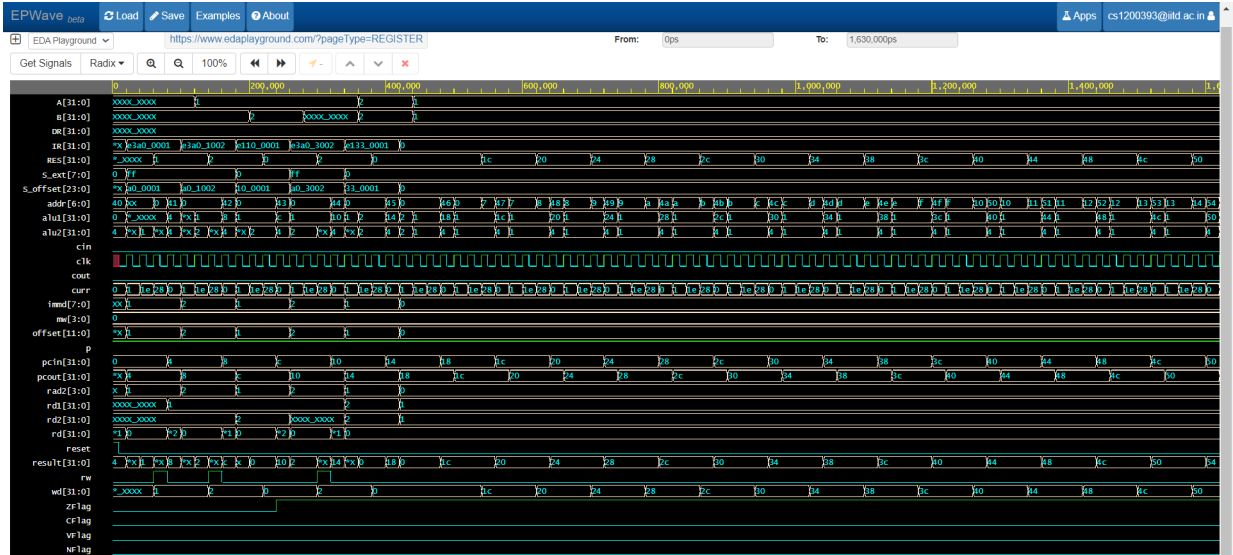


Figure 7: Program 7

Here, I have $1 \text{ and } 2 = 0$ hence `tst` should set the ZFlag to 1 and similarly for `teq`, we have $2 \text{ xor } 2 = 0$, hence `teq` should set the ZFlag to 1, which is seen in my EPWave hence verifying that the `tst`, `teq` commands work correctly.

11 p8.s - Testing if SBit works correctly with DP instructions

11.1 Simulation results

Here is a picture of the simulation results I have achieved by EPWave.

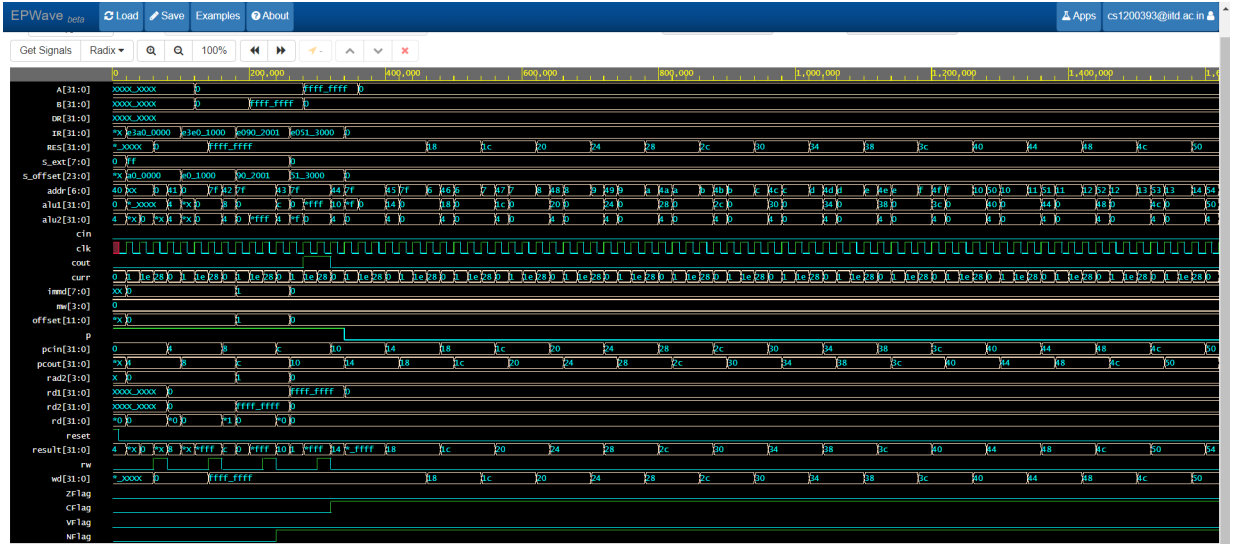


Figure 8: Program 8

Here, I have adds of -1 and 0 hence my VFlag should be 0 and my NFlag should be set, which can be seen from the EPwave thus verifying my flags updation.