Universidade de Aveiro



Mestrado Integrado em Engenharia Computacional Mestrado em Engenharia Computacional Computação Paralela

Project 1:

Harris Corner Detection with CUDA and OpenMP

Academic year: 2021/2022 Nuno Lau/Rui Costa

1. Introduction

In this assignment gray scale images will be processed in order to detect the position of corners. An image will be modelled as an array of integers which values range from 0 to 255. The values in the image specify the pixel luminance, hence a value of 0 indicates a black pixel and a value of 255 indicates a white pixel. An image will be stored in memory as an array (or matrix) of integer values where each element of the array/matrix corresponds to a pixel in the image.

The image will be processed for corner detection using the Harris Detector [1]. This algorithm computes the gradients of the image in xx and yy directions and builds a matrix with the sums of the squares of the gradients and the sum of the product of the gradients in a window around the pixel that is being considered. Then, the algorithm states that, if both eigenvalues of this matrix are large, the pixel is a corner. Instead of computing the eigenvalues, the algorithm determines a metric R that is large when both eigenvalues are large. The Harris Detector has two parameters: the window size and the value of the metric above which a pixel is considered as a corner.

2. Work description

The objective of this work is to start from the source code package cp harrisDetector.tgz (available at moodle) and develop improved versions of the Harris detector using the CUDA and OpenMP platforms. Images may be of any size. The function harrisDetectorDevice() should encapsulate all the operations of preparation, **CUDA** kernel. execution and result retrieval of the harrisDetectorOpenMP() should include the OpenMP implementation of the detector. The assignment should be tested using the banana.ua.pt computer that includes a GPU with compute capability 7.5. The function harrisDetectorHost() and its subfunctions should not be changed.

You may develop (and compare) several versions of your code that use different functionalities of the CUDA device (global memory, shared memory, texture memory, etc.). If you do test the use of different CUDA memory resources, please deliver all developed versions and use an archive file with an additional suffix in its name (ex: proj1 nm1 nm2 shared.tgz¹) for the different memory types that were used.

3. Important notes

Each group must deliver:

^{1 &}quot;nm1" and "nm2" are to be replaced by your UA id numbers.

- the source code of the developed programs;
- a report that presents: a) the general architecture of the developed solutions; b) the main data structures and algorithms that have been used; c) the results that have been attained; d) basic instructions for compilation and execution of your program.

During the development of this assignment you should follow an ethical conduct that prohibits plagiarism, in any form, as well as the participation of external elements in the assignment development. Any initiative that, judged by the teaching team, might be considered as a plagiarism situation will have real consequences on the student(s) evaluation and may lead to disciplinary sanctions.

4. Due dates

• June 3, 2022

Submitting your work after the due date will be penalized with 1 point less for each day of delay.

Bibliography:

- [1] C. Harris and M.J. Stephens, "A combined corner and edge detector," in 4th Alvey Vision Conference, Manchester, UK, 1988, pp. 147–151
- [2] NVIDIA CUDA C Programming Guide, PG-02829-001_v11.6, NVIDIA (available at elearning)
- [3] CUDA C++ BEST PRACTICES GUIDE, DG-05603-001_v11.6, NVIDIA (available at elearning)

UA 2