

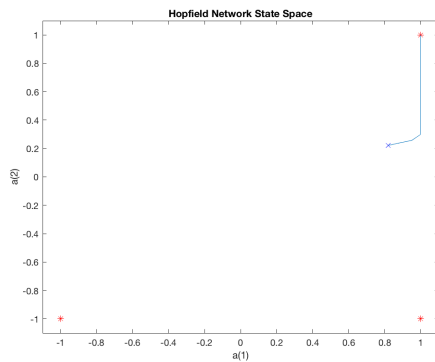
# Artificial Neural Networks: Session 2

Alejandro Rodríguez Salamanca: r0650814@student.kuleuven.be

## Exercise 1

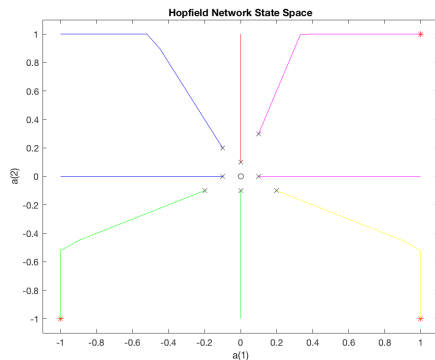
### Hopfield network

In this first exercise, a Hopfield network is created with attractor states in the corners of the plot. Starting with an initial random position, it reaches one of the attractors as it is expected.



But after performing several experiments, we realise that other attractor states also exist. These states can be seen in the following plot. It is initialised with eight different points chosen carefully to show that in the upper left corner there is also another attractor state.

Moreover, the points (0, -1), (1, 0), (0, 1), (-1, 0) can be also considered attractor states. If we look at these points in the following figure, our initial vectors get stuck there. This is because these points are in the middle of two attractor points. For this reason, they can be considered a local minimum.

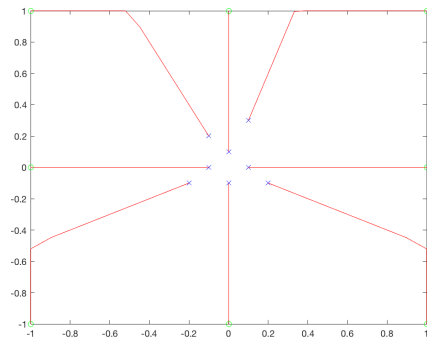


### rep2 and rep3

For this exercise the initialisation of the points has been changed from random, to a fixed vector of high symmetry points,  $P$ . This points are the ones used in the previous exercise, so we can expect to obtain the same results.

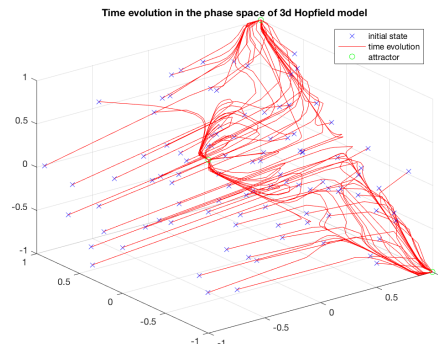
$$P = \begin{bmatrix} -0.2 & -0.1 & +0.1 & +0.2 & +0.0 & +0.0 & -0.1 & +0.1; \\ -0.1 & +0.2 & +0.3 & -0.1 & +0.1 & -0.1 & +0.0 & +0.0 \end{bmatrix};$$

In the next figure it can be seen that this network contains more attractor states than the ones defined at the creation. The reason has already been explained in the previous exercise.



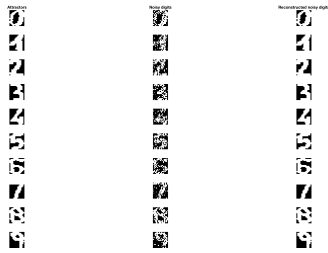
In the case of **rep3**, we have followed another approach. Here, a hundred random points have been created, and the network has performed 50 iterations. After that, the following plot has been obtained.

In this plot we can see that all the points converge into an attractor state. Unlike in **rep2**, it can be determined that the attractor states are the ones defined when the network is created.



## hopdigit

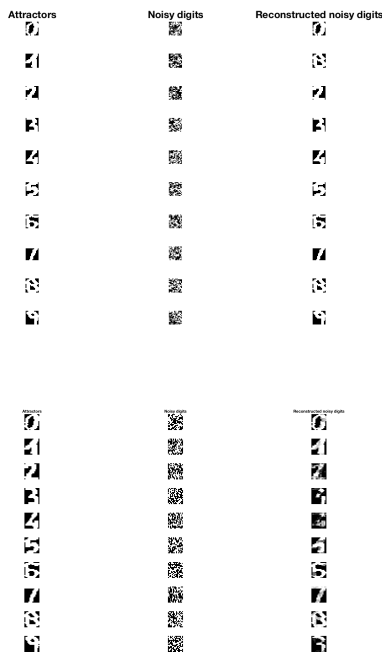
Executing `hopdigit_v2(1,10)`, where `noise` equals 1, and `numiter` equals 10, the following result is obtained.



The left column corresponds with the original hand-written numbers, the middle column contains this digits with noise, and the right column shows the digits retrieved by the neural network.

After adding some more noise to the digits, it is possible to appreciate the effectiveness of the neural network to identify digits.

Moreover, playing with the number of iterations and the noise at the same time shows that a higher number of iterations does not mean a higher accuracy. In the next two pictures the results of `noise = 5`, `iterations = 90` and `noise = 6`, `iterations = 10` are shown.

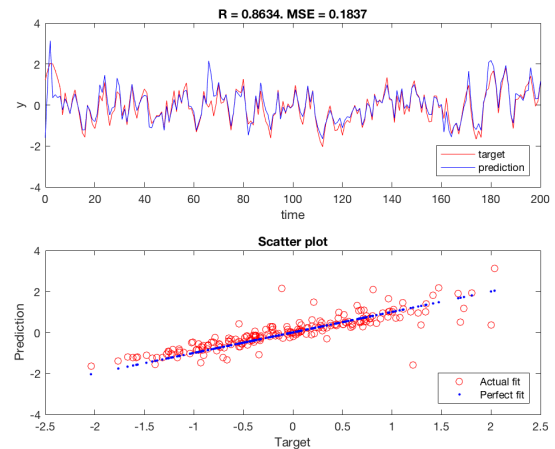


Although both results contains some incorrect digits, the accuracy of the second image, the one corresponding with less iterations and more noise, is higher.

The incorrect results are due to the fact that Hopfield networks are guaranteed to converge to a local minimum, but will sometimes converge to a false pattern (wrong local minimum) rather than the stored pattern (expected local minimum).

## Exercise 2

With 50 neurons and 500 epochs we obtain the following results:



It can be seen that the prediction is fairly accurate, with an error of  $10^{-1}$ . After increasing the number of training points, the results obtained remain the same.

The neural network does a good job approximating this time series, and even in those parts in which the approximation is not exact, it determines when the series increases or decreases almost perfectly.

Increasing the number of neurons does not help either to obtain a more accurate approximation, but to increase the time it takes to compute the model.

This problem has also been tested with a lower number of neurons, as 50 could be too high. Surprisingly, reducing the number of neurons to 5, 3 and 1 returns the same results as with 50 neurons.

The number of epochs has been also reduced to 200, giving results as accurate as with 500. This parameter tuning shows that determining the correct parameters (neurons, epochs, training set...) is a difficult task.