Course Notes

Introduction to Abstract Algebra

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Contents

1		oduction	3	
	1.1	Principles	3	
		1.1.1 Rings	3	
		1.1.2 Groups	4	
	1.2	The group \mathbb{Z}_m	5	
2 Fundamentals of Groups				
	2.1	Basic Definitions	7	
	2.2	Functions between Groups	7	

Chapter 1

Introduction

1.1 Principles

In general, algebraic structures require three properties:

- A set
- Operations on the set
- Properties of these operations

We develop theories and want to look at examples to demonstrate these properties. This course will focus on propeties of rings and groups.

1.1.1 Rings

A ring consists of a set along with two binary operations which satisfy $(R, +, \cdot)$. Then for all $a, b, c \in R$,

- 1. (a+b)+c=a+(b+c)
- 2. a + b = b + a
- 3. $\exists 0 \in R \text{ so that } a + 0 = a$
- 4. $\forall a \in R$, there exists $b \in R$ so that a + b = 0
- 5. $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- 6. $a \cdot (b+c) = a \cdot b + a \cdot c$ and $(a+b) \cdot c = a \cdot c + b \cdot c$

There are some common examples:

- 1. Rings of numbers
 - (a) \mathbb{Z} , \mathbb{Q} , \mathbb{R} , \mathbb{C}
 - (b) $\mathbb{Z}[\sqrt{2}] = \{a + b\sqrt{2} \mid a, b \in \mathbb{Z}\}\$
 - (c) $\mathbb{Q}[\sqrt[3]{2}] = \{a + b\sqrt[3]{2} + c\sqrt[3]{4}|a,b,c \in \mathbb{Q}\}$
- 2. Rings of polynomials

$$\mathbb{Z}[x] = \{a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 | \forall a_i \in \mathbb{Z}\}\$$

 $\mathbb{Q}[x]$, $\mathbb{R}[x]$, $\mathbb{C}[x]$, $\mathbb{Z}[x,y]$ etc.

- 3. Rings of functions, such that C[a, b]
- 4. Rings of matrices $M_n(\mathbb{Z})$: all $n \times n$ square matrices with integer entries (more generally matrices with any entries in a ring).
- 5. Given any set X, consider $\mathcal{P}(X)$ and define the symmetric difference

$$A \oplus B = (A \cup B) \setminus (A \cap B)$$

Then $(\mathcal{P}(X), \oplus, \cap \text{ is a ring. Interestingly, } A = -A \text{ in this ring.}$

A ring with identity means we have some $1 \neq 0$ so that $a \cdot 1 = 1 \cdot a = a$. A division ring is a ring with identity such that all nonzero elements have a multiplicative inverse. A field is a commutative division ring \mathbb{Q} , \mathbb{R} , \mathbb{C} , $\mathbb{Q}[\sqrt{2}]$.

1.1.2 Groups

Def'n. 1.1.1 A group is a set G together with an operation * which satisfies

- 1. (a*b)*c = a*(b*c)
- 2. $\exists e \in G : a * e = a = e * a$
- 3. $\forall a \in G \exists b \in G : a * b = e = b * a$

Here are some common examples of groups

- 1. Additive groups:
 - (a) If $(R, +, \cdot)$ is a ring, then (R, +) is a (commutative) group.
 - (b) If V is a vector space, then (V, +) is a group
- 2. Multiplicative groups:
 - (a) *R* is a ring with identity, and write

$$R^{\times} = \{a \in R \mid \exists b \text{ s.t. } a \cdot b = 1 = b \cdot a\}$$

in other words the elements having a multiplicative inverse. These are called the **units** of the ring, and R^{\times} is called the **unit group** or the **multiplicative group** of R.

- (b) $\mathbb{Z}^{\times} = \{1, -1\}, \mathbb{Q}^{\times} = \mathbb{Q} \setminus \{0\} \text{ (similarly for } \mathbb{R}, \mathbb{C}).$
- (c) $M_n(\mathbb{R})^{\times} = \operatorname{GL}_n(\mathbb{R}) = \{ A \in M_n(\mathbb{R}) \mid \det A \neq 0 \}.$
- (d) $M_n(\mathbb{Z})^{\times} = GL_n(\mathbb{Z}) = \{ A \in M_n(\mathbb{Z}) | \det A = \pm 1 \}.$
- 3. Matrix groups: matrices under addition and multiplication

4. Composition of permutations. Let T be any set, and $A: T \to T$ be bijective. Let S_T be the collection of all permutations on T. Then (S_T, \circ) (composition action) forms a group.

We write $S_n = S_{\{1,2,\dots,n\}}$, the group of permutations on n elements. We can notate the elements of S_n by writing

$$\begin{pmatrix} 1 & 2 & \cdots & n \\ f(1) & f(2) & \cdots & f(n) \end{pmatrix}$$

Clearly $|S_n| = n!$.

1.2 The group \mathbb{Z}_m

Def'n. 1.2.1 Let \sim be an equivalence relation. We then define the **quotient group** G/\sim given by the equivalence classes of elements in G.

To construct \mathbb{Z}_m , we define $\mathbb{Z}_m = \mathbb{Z}/\sim$ where $a \sim b$ if $a \cong b \pmod{m}$. Since we have a division algorithm in \mathbb{Z} , for any $d \in \mathbb{Z}$, we can write d = tm + r with $0 \leq r \leq m - 1$. Thus $\overline{d} = \overline{r}$, so we can represent $\mathbb{Z}_m = \{\overline{0}, \overline{1}, \dots, \overline{m-1}\}$. As a result we usually do not bother writing $\overline{\cdot}$.

Prop. 1.2.2 We have $\overline{a} + \overline{b} = \overline{a+b}$ and $\overline{a} \cdot \overline{b} = \overline{ab}$.

Proof Obvious.

Thm. 1.2.3 $\mathbb{Z}_m^{\times} = \{ \overline{a} \mid \gcd(a, m) = 1 \}.$

PROOF Assume $\overline{a} \in \mathbb{Z}_m^{\times}$ so there exists \overline{x} with $\overline{x} \cdot \overline{a} = 1$. Then $\overline{xa} = \overline{1}$ so $xa \cong 1 \pmod{m}$ so m|xa - 1. Let $d = \gcd(a, m)$ so d|a and d|m. Thus d|xa - 1 and d|xa so d|1 and $\gcd(a, m) = 1$.

Conversely, suppose gcd(a, m) = 1. Then by Bézout's Lemma, get x, y so that xa + ym = 1, so $xa \cong 1 \pmod{1}$ and $\overline{xa} = \overline{1}$ and $\overline{xa} = \overline{1}$ and we have our multiplicative inverse.

We thus have $|\mathbb{Z}_m^{\times}| = \phi(m)$.

Chapter 2

Fundamentals of Groups

2.1 Basic Definitions

Def'n. 2.1.1 We say that (G,*) with $*: G \times G \rightarrow G$ is a **group** if for all $a,b,c \in G$

- 1. (a*b)*c = a*(b*c)
- 2. $\exists e \in G$: a * e = a = e * a
- 3. $\exists u \in G$: a * u = e = u * a

We have our first basic proposition:

Prop. 2.1.2 *The identity and inverses are unique.*

PROOF If e, f are both identities, then e = e * f = f. If u, v are both inverses of x, then u * (x * v) = u * e = u and (u * x) * v = e * v = v so u = v.

Def'n. 2.1.3 *If* ab = ba *for all* $a, b \in G$ *then we say that* G *is commutative.*

Def'n. 2.1.4 Let G be a group with $G = \{g_1, g_2, ..., g_n\}$. Then the **Cayley Table** for G is the matrix $M \in M_n(G)$ where $M_{ij} = g_i g_j$.

Prop. 2.1.5 In each column or row, each element occurs exactly once. Furthermore, if $M_{ij} = e$, then $M_{ji} = e$.

PROOF This follows directly by left or right cancellation, and by commutativity of the elements with their inverse.

2.2 Functions between Groups

Def'n. 2.2.1 Let $(G, *_1)$, $(H, *_2)$ be groups. A mapping $f : G \to H$ is called an **homomorphism** if $f(u *_1 v) = f(u) *_2 f(v)$

If f is also a a bijection, then we call f an **isomorphism**.

Prop. 2.2.2 G and H are isomorphic if and only if their Cayley Tables are the same up to permutation of elements.

Proof Obvious.