

# STA4273\_HW3

Alex Jones

2023-04-09

## Question 1

Question 1 asks to determine whether the denoted function is concave, convex, or neither.

- (a) With  $f(x) = e^x - 1$ , we calculate the gradient to be  $\nabla f(x) = e^x$  and the Hessian to be  $\nabla^2 f(x) = e^x > 0$  for all  $x \in \mathbb{R}$ , indicating the function is convex.
- (b) With  $f(x) = x_1 x_2$ , we calculate the gradient to be  $\nabla f(x) = \begin{bmatrix} x_2 \\ x_1 \end{bmatrix}$  and the Hessian to be  $\nabla^2 f(x) = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ , which is neither positive or negative semi-definite. As such, it is neither convex or concave.
- (c) With  $f(x) = x_1^\alpha x_2^{1-\alpha}$ , we find the gradient to be  $\nabla f(x) = \begin{bmatrix} \alpha x_1^{\alpha-1} x_2^{1-\alpha} \\ (1-\alpha) x_1^\alpha x_2^{-\alpha} \end{bmatrix}$  and the Hessian to be  $\nabla^2 f(x) = \begin{bmatrix} \alpha(\alpha-1) x_1^{\alpha-2} x_2^{1-\alpha} & \alpha(1-\alpha) x_1^{\alpha-1} x_2^{-\alpha} \\ \alpha(1-\alpha) x_1^{\alpha-1} x_2^{-\alpha} & -\alpha(1-\alpha) x_1^\alpha x_2^{-\alpha-1} \end{bmatrix}$  Which is negative semi-definite. As such, we find  $f(x)$  to be concave.

## Question 2

Question 2 asks to prove the concavity of the “logsumexp” function.

- (a) With  $f(x) = \log(e^{x_1} + e^{x_2})$ , we find the gradient to be

$$\nabla f(x) = \begin{bmatrix} \frac{e^{x_1}}{e^{x_1} + e^{x_2}} \\ \frac{e^{x_2}}{e^{x_1} + e^{x_2}} \end{bmatrix}$$

and the Hessian to be

$$\nabla^2 f(x) = \begin{bmatrix} \frac{e^{x_1+x_2}}{(e^{x_1} + e^{x_2})^2} & \frac{-e^{x_1+x_2}}{(e^{x_1} + e^{x_2})^2} \\ \frac{-e^{x_1+x_2}}{(e^{x_1} + e^{x_2})^2} & \frac{e^{x_1+x_2}}{(e^{x_1} + e^{x_2})^2} \end{bmatrix}$$
$$= \frac{e^{x_1+x_2}}{(e^{x_1} + e^{x_2})^2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

The matrix is positive semi-definite, and thus the function is convex when  $p = 2$

- (b) By restricting to a line, let  $g(t) = \log(\sum_{i=1}^n \exp(\vec{z}_i + t\vec{v}_i))$

$$\text{Then } g'(t) = \frac{\sum_{i=1}^n \vec{v}_i \exp(\vec{z}_i + t\vec{v}_i)}{\sum_{i=1}^n \exp(\vec{z}_i + t\vec{v}_i)}$$

and

$$g''(t) = \frac{(\sum_{i=1}^n \exp(\vec{z}_i + t\vec{v}_i))(\sum_{i=1}^n \vec{v}_i^2 \exp(\vec{z}_i + t\vec{v}_i)) - (\sum_{i=1}^n \vec{v}_i \exp(\vec{z}_i + t\vec{v}_i))^2}{\sum_{i=1}^n \exp(\vec{z}_i + t\vec{v}_i)^2}$$

Since the denominator is always positive, we must prove that numerator is  $\geq 0$ . Using the Cauchy-Schwarz inequality, which in the context of this problem states:

$$\sum_{i=1}^n \exp(x_i) \sum_{i=1}^n v_i^2 \exp(x_i) \geq (\sum_{i=1}^n (v_i \exp(x_i)))^2$$

We can see the numerator is always positive.

Because of this, we can conclude that  $g(t)$  is convex, and as such the logsumexp function is convex.

### Question 3

Question 3 asks to create and implement the gradient descent method on the below function.

- (a) Rewriting the original function as  $f(x) = x_1^2 + x_1x_2 + x_2^2 + x_2x_3 + x_3^2 + \sum_{i=1}^3 e^{x_i}$ , we calculate the gradient to be:

$$\nabla f(x) = \begin{bmatrix} 2x_1 + x_2 + e^{x_1} \\ x_1 + 2x_2 + x_3 + e^{x_2} \\ x_2 + 2x_3 + e^{x_3} \end{bmatrix}$$

- (b) Implementing the algorithm:

```
swag <- function(x) {  
  x[1]**2+x[1]*x[2]+x[2]**2+x[2]*x[3]+x[3]**2+exp(x[1])+exp(x[2])+exp(x[3])  
}  
  
swagGrad <- function(x) {  
  c(2*x[1]+x[2]+exp(x[1]), x[1]+2*x[2]+x[3]+exp(x[2]), x[2]+2*x[3]+exp(x[3]))  
}  
  
step_size = 0.01  
x <- c(1,1,1)  
  
for (i in 1:1000) {  
  x <- x - step_size*swagGrad(x)  
}
```

We find that the minimum value of the function is 2.6345649 with the values of  $x_1$ ,  $x_2$ , and  $x_3$  being -0.3022136, -0.1347526, -0.3022136, respectively.