John Doe

Location | john.doe@example.com | (609) 999-9995 | linkedin.com/in/john.doe | github.com/john.doe

Welcome to RenderCV!

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

Education

Stanford University, PhD in Computer Science - Stanford, CA, USA

Sept 2023 – present

• Working on the optimization of autonomous vehicles in urban environments

Boğaziçi University, BS in Computer Engineering – Istanbul, Türkiye

Sept 2018 – June 2022

- GPA: 3.9/4.0, ranked 1st out of 100 students
- Awards: Best Senior Project, High Honor

Experience

Summer Intern, Company C – Livingston, LA, USA

June 2024 - Sept 2024

- Developed deep learning models for the detection of gravitational waves in LIGO data
- Published <u>3 peer-reviewed research papers</u> about the project and results

Summer Intern, Company B – Ankara, Türkiye

June 2023 - Sept 2023

• Optimized the production line by 15% by implementing a new scheduling algorithm

Summer Intern, Company A – Istanbul, Türkiye

June 2022 - Sept 2022

• Designed an inventory management web application for a warehouse

Projects

Example Project May 2024 – present

A web application for writing essays

- Launched an iOS app in 09/2024 that currently has 10k+ monthly active users
- The app is made open-source (3,000+ stars on GitHub)

Teaching on Udemy Fall 2023

• Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

Skills

Programming: Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

Mathematics: Good understanding of differential equations, calculus, and linear algebra

Languages: English (fluent, TOEFL: 118/120), Turkish (native)

Publications

3D Finite Element Analysis of No-Insulation Coils

Jan 2004

Frodo Baggins, *John Doe*, Samwise Gamgee

10.1109/TASC.2023.3340648

Extracurricular Activities

- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

Numbered Entries

- 1. This is a numbered entry.
- 2. This is another numbered entry.
- 3. This is the third numbered entry.

Reversed Numbered Entries

- 3. This is a reversed numbered entry.
- 2. This is another reversed numbered entry.
- 1. This is the third reversed numbered entry.