# John Doe

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## Welcome to RenderCV! \_\_\_\_

RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

# Education \_\_\_\_

**PhD** Stanford University, Computer Science – Stanford, CA, USA

Sept 2023 - present

• Working on the optimization of autonomous vehicles in urban environments

BS Boğaziçi University, Computer Engineering – Istanbul, Türkiye Sept 2018 - June 2022

- GPA: 3.9/4.0, ranked 1st out of 100 students
- · Awards: Best Senior Project, High Honor

## Experience \_\_\_\_\_

Summer Intern, Company C – Livingston, LA, USA

June 2024 - Sept 2024

- · Developed deep learning models for the detection of gravitational waves in LIGO data
- Published 3 peer-reviewed research papers about the project and results

Summer Intern, Company B - Ankara, Türkiye

June 2023 - Sept 2023

· Optimized the production line by 15% by implementing a new scheduling algorithm

Summer Intern, Company A – Istanbul, Türkiye

June 2022 - Sept 2022

• Designed an inventory management web application for a warehouse

# Projects\_

**Example Project** 

May 2024 - present

A web application for writing essays

- Launched an iOS app in 09/2024 that currently has 10k+ monthly active users
- The app is made open-source (3,000+ stars on GitHub)

**Teaching on Udemy** 

Fall 2023

• Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

#### Skills

Programming: Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

Mathematics: Good understanding of differential equations, calculus, and linear algebra

Languages: English (fluent, TOEFL: 118/120), Turkish (native)

#### Publications \_\_\_\_\_

#### 3D Finite Element Analysis of No-Insulation Coils

Jan 2004

Frodo Baggins, *John Doe*, Samwise Gamgee

10.1109/TASC.2023.3340648

#### Extracurricular Activities \_\_\_\_\_

- There are 7 unique entry types in RenderCV: BulletEntry, TextEntry, EducationEntry, ExperienceEntry, NormalEntry, PublicationEntry, and OneLineEntry.
- Each entry type has a different structure and layout. This document demonstrates all of them.

## Numbered Entries \_\_\_\_\_

- 1. This is a numbered entry.
- 2. This is another numbered entry.
- 3. This is the third numbered entry.

## Reversed Numbered Entries \_\_\_\_\_

- 3. This is a reversed numbered entry.
- 2. This is another reversed numbered entry.
- 1. This is the third reversed numbered entry.