

# Lecture 1: Introduction to Predictive Modeling

Professor Ilias Bilonis

## What is predictive modeling?

# What can go wrong in an engineering system?

- Engineering systems can be very complicated.
- There are **known knowns**.
- There are **known unknowns**.
- There are **unknown unknowns**.



*Orbiter challenger as it lifts from Pad 39A*

# A shot at defining predictive modeling

*Predictive modeling* is the process of describing our state of knowledge about *known unknowns* in order to make informed decisions.

# What about unknown unknowns?

- There is no widely accepted automated way for turning unknown unknowns into known unknowns.
- Effectively, this is what science is doing.
- Automating the process requires understanding how humans perform induction.
- It may require general artificial intelligence.

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## Causal models and their graphical representation

# Why worry about causality?

- Models that explicitly encode causal relationships are the only useful models.
- Most physical and engineering models are causal models.
- When we extend them to account for known unknowns, we need to make sure that they remain causal.
- Otherwise, we are merely capturing correlations and the results cannot be trusted.
- Structural causal models give us the language we need to formalize causality.

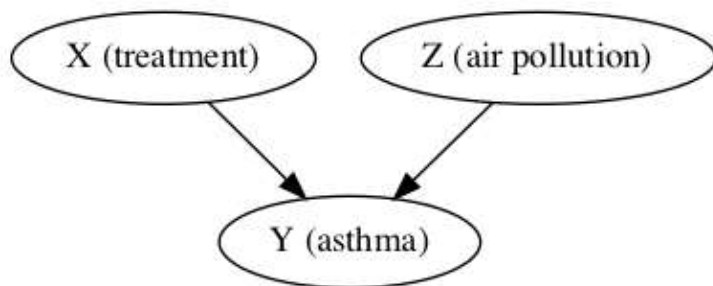
# What is a structural causal model?

- A set of variables we are interested in:
  - Y: an individual has asthma or not
  - X: the individual is treated or not
  - Z: air pollution level
- A set of functions that describes how the variables are connected:

$$Y = f(X, Z) .$$

# Graphical representation of causal models

$$Y = f(X, Z)$$

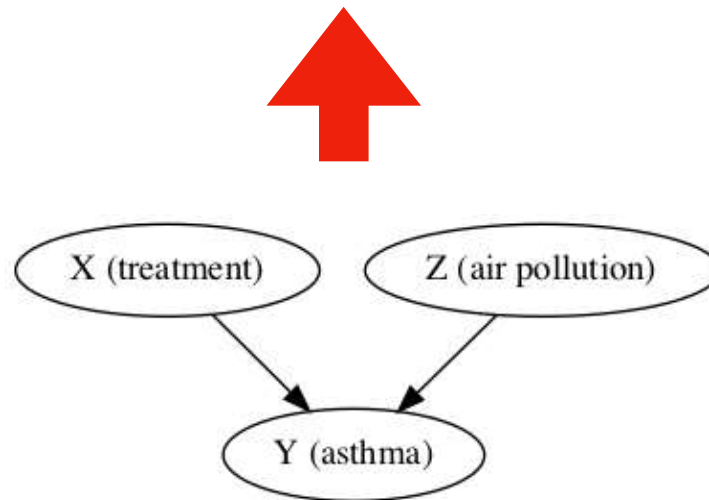


- To each structural causal model there corresponds a directed acyclic graph.
- The edge represents a direct causal link between the parent and the child nodes.



**We typically first build the graph and  
then work out the function details**

$$Y = f(X, Z)$$



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## Aleatory vs epistemic uncertainty

# Types of uncertainty

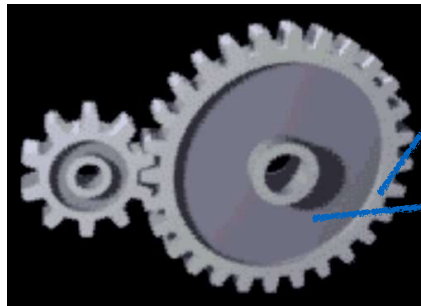
- **Aleatory:** naturally occurring randomness that we cannot (or do not know how to) reduce.

*Latin aleatorius of a gambler, from aleator gambler, from alea a dice game*

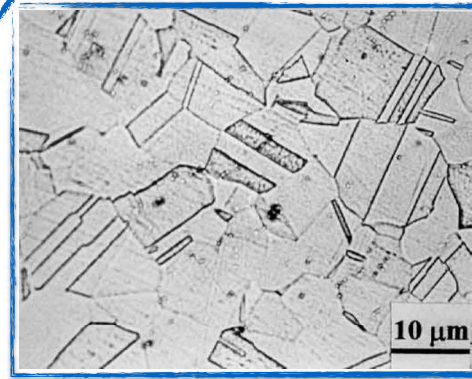
- **Epistemic:** uncertainty due to lack of knowledge that we can reduce by paying a price.

*Greek επιστήμη meaning knowledge.*

# Unknown microstructure of a manufactured artifact



<https://www.osha.gov/SLTC/etools/machineguarding/animations/gears.html>

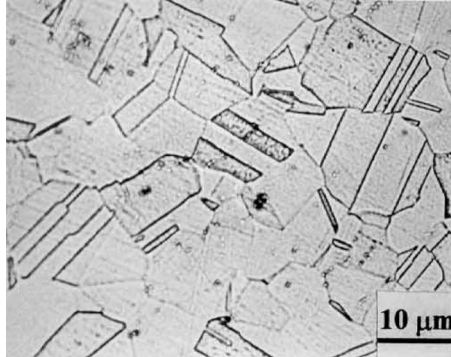


[https://commons.wikimedia.org/wiki/File:Microstructure\\_of\\_a\\_unsensitised\\_type\\_304\\_stainless\\_steel.jpg](https://commons.wikimedia.org/wiki/File:Microstructure_of_a_unsensitised_type_304_stainless_steel.jpg)  
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# We model uncertainties using probability

$p(A | K)$  = “How much do we believe A is true given our current state of knowledge K”

$p(\text{$



[https://commons.wikimedia.org/wiki/File:Microstructure\\_of\\_a\\_sensitised\\_type\\_304\\_stainless\\_steel.jpg](https://commons.wikimedia.org/wiki/File:Microstructure_of_a_sensitised_type_304_stainless_steel.jpg)  
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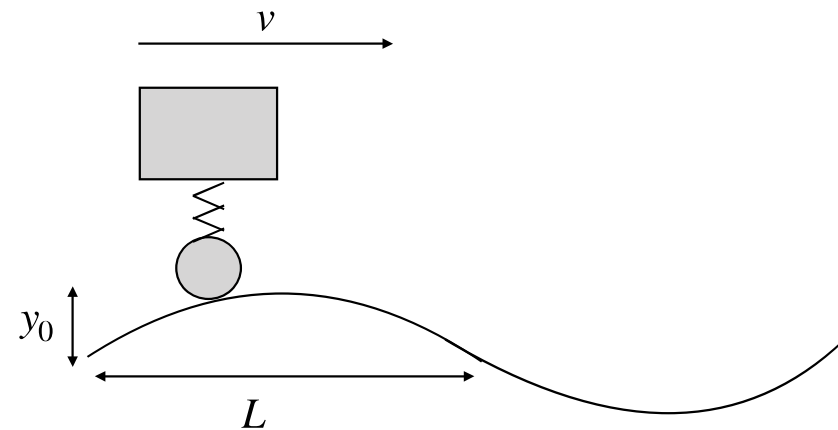
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## The uncertainty propagation problem

# Example: Driving a trailer on a bumpy road

- $m$ : mass
- $k$ : spring constant
- $v$ : velocity
- $y_0$ : amplitude of road roughness
- $L$ : “wavelength” of road roughness



Dynamics

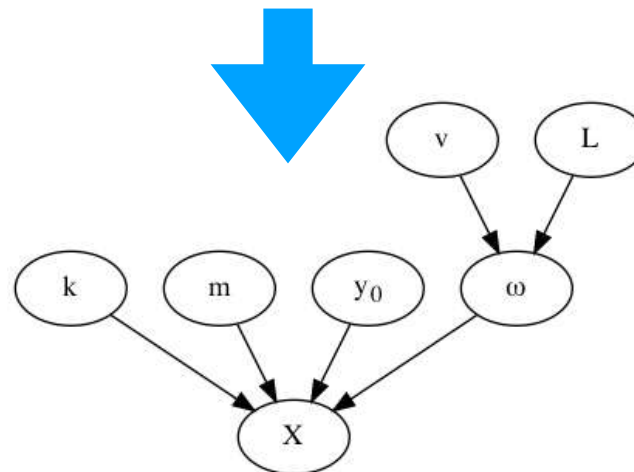


$$\omega = \frac{2\pi v}{L} \quad X = \left| \frac{ky_0}{k - m\omega^2} \right|$$

**Angular velocity** **Amplitude**

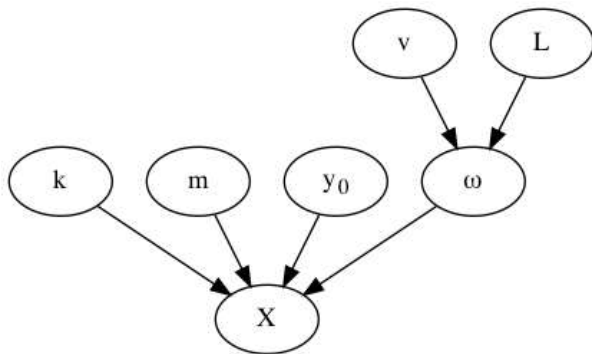
# Example: Driving a trailer on a bumpy road

$$\omega = \frac{2\pi v}{L} \quad X = \left| \frac{ky_0}{k - m\omega^2} \right|$$





# Example: Driving a trailer on a bumpy road



Variable	Type	Values
$k$	Manufacturing uncertainty	[159,999, 160,001] N/m
$v$	Operating condition	[80, 150] km/hour
$m$	Loading condition	[100, 200] kg
$y$	Road condition	[0, 100] mm
$L$	Road condition	[1, 2] m

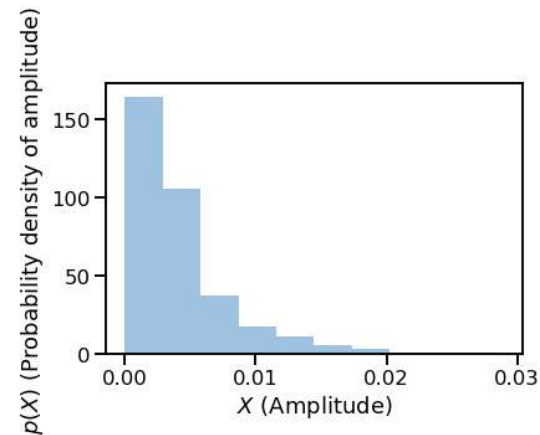
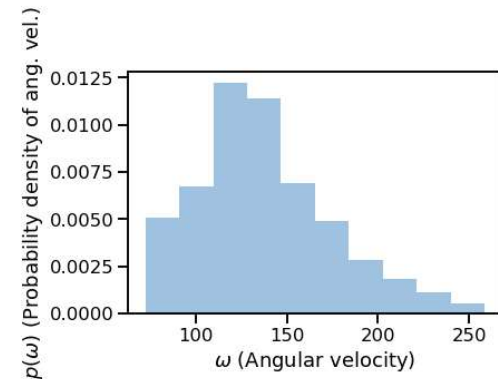
**Our state of knowledge about the problem.**

# The uncertainty propagation problem

Having quantified our uncertainty about all unknowns, propagate this uncertainty through the causal model to characterize our uncertainty about a quantity of interest.

# The Monte Carlo solution to the uncertainty propagation problem

- Sample random inputs many times.
- Evaluate model outputs at these inputs.
- Estimate any statistics of interest.



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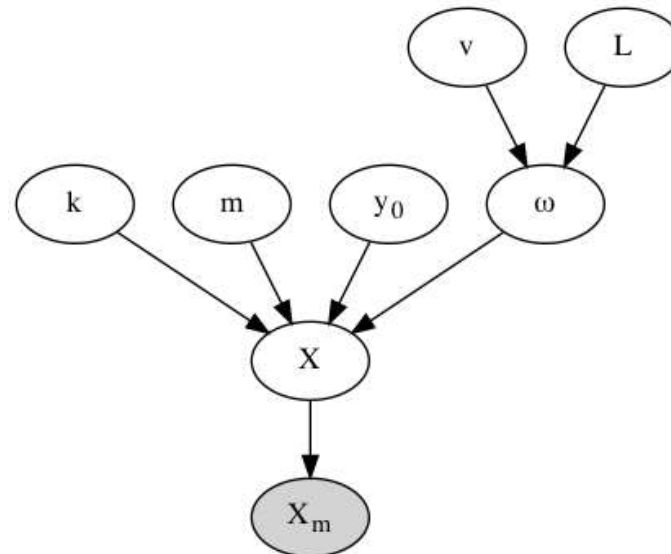
## The model calibration problem

# The model calibration problem

- The model calibration problem is the inverse of the uncertainty propagation problem.
- That is why such problems are also called **inverse problems**.
- We observe a quantity that is predicted by the model and we want to characterize how this observation changes our state of knowledge about the model parameters.

# Example: Driving a trailer on a bumpy road

- $m$ : mass
- $k$ : spring constant
- $v$ : velocity
- $y_0$ : amplitude of road roughness
- $L$ : “wavelength” of road roughness
- $X_m$ : the measurement



# The formal solution to the model calibration problem

- Quantify our **prior** state of knowledge about all the model parameters.
- Use Bayes' rule to condition the prior knowledge on the observations to get the **posterior** state of knowledge.
- Create a practical procedure that characterizes our posterior state of knowledge.