ALGORITHM

- Step-I:-START
- Step-2:- Create a class named as Disarium.
- Step-3: Declare variables num to store the number and size to store the size of the number.
- Step-4: Create a constructor named as Disarium to initialize the variables to initial values.
- Step-5: Create a method named as countDigits to count the number of digits in the number.
- Step-6: Create a method named as sumofDigits with two interger type parameters to return the sum of the digits of the number.
- Step-7:- Create a method named as check to check whether the number is a disarium number and display the result with an appropriate message.
- Step-8:- Create a method named as main to to create an object and call the functions accordingly to enable the task.
- Step-9:- END

VD TABLE

Sr. No.	Variable	Data Type	Description
1	num	int	To store the number
2	size	int	To store the size of the number
3	m	int	To store the input number by the user
4	а	int	Temporary variable

OUTPUT

