ALGORITHM

- Step-I:- START
- Step-2:- Create a class named as "MatRev".
- Srep-3: Create a parameterized constructor to initialize the instance variable int m and n and also initialize arr with m & n.
- Step-4: Create a void method "fillArray()" to accept elements in the array arr[m][n].
- Step-5:- Create a int method "reverse(int x)" to reverse any no.
- Step-6: Create a void method "revMat(MatRev p)" to reverse the matrix with the help of "reverse(int x)".
- Step-7:- Create a void method "show()" to display a matrix.
- Step-8: Create the "main" method to input the no. of rows and columns and create two objects objl & obj2 then take input in one array and fill the other array with the reverse integers of the first array, then print both.
- Step-9:- END

VD TABLE

Sr. No.	Variable	Data Type	Description
I	arr[][]	int	A array to store integers in m rows and n columns
2	m	int	Stores no. of rows
3	n	int	Stores no. of columns
4	mm	int	Parameter for no. of rows in MatRev(int mm, int nn)
5	nn	int	Parameter for no. of columns in MatRev(int mm, int nn)
6	i	int	Looping variable in fillArray() & show()
7	j	int	Looping variable in fillArray() & show()
8	rev	int	Store the reverse of a no.
9	x	int	Store the user input no. of rows.
10	У	int	Store the user input no. of columns.

BlueJ: Terminal Window - ISC - 🗆 X Options Enter number of rows: 3 Enter number of columns: 3 Enter matrix elements: Original Matrix is:-Matrix with reversed elements:-