

→ Vertex Objects:

vertex object for vertex v storing element x has instance variables for:

- a reference to element x to support `element()`
- a reference to the position of vertex instance in the list V , thereby allowing v to be efficiently removed from V if it were removed from the graph

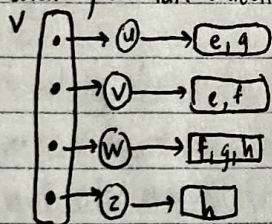
→ Edge Objects:

edge object for an edge e storing element x has instance variables for:

- a reference to element x , to support `element()`
- references to vertex objects associated w/ the endpoint vertices of e . These allow the edge instance to provide constant-time support for `endpoint()` and `opposite(v)`
- a reference to the position of the edge instance list E , thereby allowing e to be efficiently removed from E if it were removed from the graph

→ Adjacency List:

- groups the edges of a graph by storing them in smaller secondary containers associated w/ each individual vertex
- for each vertex v , maintain collection $I(v)$, called incidence collection of v , whose entries are edges incident to v



Adjacency Map Example

