

Postorder Traversal

- recursively traverses the subtrees rooted at the children of the root first

Algorithm $\text{postorder}(T, p)$:

for each child c in $T.\text{children}(p)$

$\text{postorder}(T, c)$

perform visit action for position p

Running Time of Preorder/Postorder

- both pre and postorder are efficient ways to traverse
- at each position p , the nonrecursive part of traversal requires $O(c_p + 1)$ time where c_p is the # of children of p
- the overall running time of either traversal is $O(n)$

Breadth-First Traversal (BFS)

- a way of traversing a tree so that we visit all positions at depth d before we visit the positions at $d+1$

Algorithm $\text{breadth-first}(T)$:

 initialize queue to contain $T.\text{root}()$

 while Q not empty

$p = Q.\text{dequeue}()$

 perform visit for p

$Q.\text{enqueue}(c)$

Inorder Traversal (DFS variant)

- visit a position between recursive traversals of left & right subtrees
- Informally can be seen as visiting nodes of T from left → right

Algorithm $\text{inorder}(p)$:

 if p has a left child then

$\text{inorder}(\text{left child})$

 perform visit action for p

 if p has a right child then

$\text{inorder}(\text{right child})$