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Euler Tours

→ generally defined as a "walk" around T, where we start by going from the root towards its leftmost child, viewing edges of T as being walls which we always keep to left

→ complexity of walk is O(n), because it progresses exactly 2 times along each of the n-1 edges of the tree
- a pre-visit occurs when first reaching the position
- a post-visit occurs when the walk later proceeds upward from that position

→ Euler tour can be performed recursively:

```
Algorithm eulerTour(T, p):
  perform pre visit for position p
  for each child c in T.children(c) do
      eulerTour(T, c)                    // recursively tour subtree
  perform post visit for position p
```

→ Python Implementation of a Euler Tour (algorithm only)

```
def execute(self)
  if len(self._tree) > 0
    return self._tour(self._tree.root(), 0, [])      // start recursion

def _tour(self, p, d, path):
  self._hook_previsit(p, d, path)                    // previsit p
  results = []
  path.append(0)                                     // add new index to end of path b4 recursion
  for c in self._tree.children(p)                    //
    results.append(self._tour(c, d+1, path))         // recur on subtree
    path[-1] += 1                                    // increment index
  path.pop()                                         // remove extraneous index from end of path
  answer = self._hook_postvisit(p,d, path, results)  // post visit p
  return answer
```