-> Identity Matrix: In Ruxn, we define an identity matrix as an Mixh matrix contining I on the diagonal and O everywhere else. MATRIX PROPERTIES

- Associativity: YA & RMXM, B & IRMY, C & RPY9: (AB) C = A(BC) Distributivity: VA, BERMX, C, DERMXP: (A+B) C= AC+BC
A(C+D) = AC+AD - Mult. of Identity Notrix: +A & RMXM: Im A = AIn = A Inverse and Transpore - Matrix Inverse: consider square matrix AERnxn, Let matrix BERNXn have the property AB= In= BA. - not every matrix has an inverse. If it does exist, A is regular/invertible, oftenie singular/non-innitable. azz -412 = a11922-a12921 - 921 ar invene since AB = I = BA. - Matrix Transpose: for A & RMXn the matrix B & Rnxm with bis = a; is called the transpose of A. (B=AT) - in general, AT can be obtained by writing the columns of A arrows of AT. - Symmetric Matrix: A matrix is symmetric IF A= AT. Only (n,n) matrices an be. -> the sum of symmetric matrices A, B & R nxn 11 always symmetric