

COMPUTER SCIENCE STUDENT · MOBILE DEVELO

+53 55391532 | alexsierraalcala@gmail.com | alexsierra45 | alexsierra01

"Simplicity is a prerequisite for reliability." Edsger W. Dijkstra

Presentation

I am a student of Computer Science with experience as a teaching assistant at my university and mobile development. My passion for programming and software development has led me to acquire a deep understanding in these areas and to participate in competitive programming contests such as the ACM-ICPC. With analytical and problem-solving abilities, I enjoy tackling complex challenges and finding innovative solutions.

Experience _

University of Havana

La Habana, Teaching

DATA STRUCTURE AND ALGORITHMS PROFESSOR

Apr. 2023 - Present

- Assisted students in understanding complex topics such as data structures and algorithms.
- · Provided detailed feedback and code reviews, helping students improve their coding and problem-solving skills.
- Designed practical exercises and examples to reinforce theoretical concepts using C++ and Python.
- Developed communication and mentorship skills by explaining abstract concepts clearly and adapting to individual learning needs.

Bussines Seed CDMX, Flutter

SENIOR MOBILE DEVELOPER

Aug. 2023 - Present

- Developed and maintained high-quality mobile applications for Android and iOS platforms using **Flutter**.
- Led the integration of third-party APIs and optimized app performance to enhance user experience.
- Collaborated with cross-functional teams to design and implement innovative mobile features aligned with business goals.

Education

University of Havana La Habana, Cuba

B.S. IN COMPUTER SCIENCE

Nov. 2021 - Present

• Pursuing a degree, aiming for summa cum laude honors.

Awards

ICPC Contestant, During my bachelor studies, I actively participated in competitive programming contests, including the ACM-ICPC. Represented my university in caribbean regional competitions and, in 2023 my team obtained a silver medal in the caribbean finals.

2021 - 2024

Math Olympian, During my undergraduate studies I competed in the subject of mathematics, being part of the national preselection on 3 occasions. In 2019 I participated in Ibero-American Mathematics Olympiad, Guanajato, obtaining a bronze medal after two days of competitions against delegations from Ibero-America.

2017 - 2019

Projects

Tweet-Py GitHub

CHORD ARCHITECT 2024

- Designed and implemented a distributed system using the Chord protocol to manage and locate data in a decentralized network.
- · Developed efficient routing and data partitioning logic, ensuring scalability and fault tolerance.

Codeforces Tag Predictor

GitHub

MACHINE LEARNING ENGINEER

2024

- Implemented a Transformer-based model to predict tags for Codeforces problems as part of a machine learning course project.
- Trained the model with a comprehensive dataset, optimizing accuracy and reducing loss with advanced regularization techniques.
- Documented the entire training and prediction pipeline to ensure reproducibility of the experiment.

Hulk CompilerGitHubCOMPILER ENGINEER2024

• Built a full compiler covering lexical, syntactic, and semantic analysis as part of the Compiler Theory course.

- Implemented intermediate code generation.
- Facilitated learning of core compiler concepts with detailed documentation and practical examples.

Football Simulator GitHub

GAME SIMULATOR DEVELOPER 2024

- Designed a football simulator covering team management, match tactics, and realistic gameplay simulation.
- Implemented a dynamic player performance system based on attributes and real-time decisions.
- Developed an intuitive user interface to enhance the gaming experience.

Travel Agency App GitHub

BACKEND DEVELOPER 2023

- Developed a backend application to manage travel agencies, enabling the handling of clients, bookings, and destinations.
- Designed a RESTful API using clean architecture principles, ensuring scalability and ease of integration with frontends.
- Integrated an authentication system and role management to ensure security.