COMS W4115

Programming Languages and Translators Lecture 10: Bottom-Up Parsing

February 25, 2013

Lecture Outline

- 1. Bottom-up parsing
- 2. LR(1) parsing
- 3. Constructing a simple LR(1) parser
- 4. DFA for viable prefixes

1. Bottom-up Parsing

- · Bottom-up parsing can be viewed as trying to find a rightmost derivation in reverse for an input string.
- A handle is a rightmost substring in right-sentential form that matches the body of a production and whose reduction by that production represents one step in the reverse of the rightmost derivation.
 - Consider the grammar G:

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(1) S \hat{a}†' S ( S ) (2) S \hat{a}†' \hat{I}\mu
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• The handles in a rightmost derivation for the input string () ():

• Shift-reduce parsing is a form of bottom-up parsing in which we shift terminal symbols of the string to be parsed onto a stack until a handle appears on top of the stack. We then replace the handle by the nonterminal symbol on the left-hand side of the associated production (this is a "reduce" action). We keep repeating this process until we have reduced the input string to the start symbol of the grammar. This process simulates the reverse of a rightmost derivation for the input string. Thus, we can think of shift-reduce parsing as "handle pruning."

2. LR(1) Parsing

- Model of an LR(1) parser (Fig. 4.35).
- "L" means left-to-right scanning of the input, the "R" means constructing a rightmost derivation in reverse, and the "1" means one symbol of lookahead in making parsing decisions.
- LR parsing table for G:

State	Action			Goto
	()	Ş	S
0	rz	r2	r2	1
1	\$2		acc	
2	rz	r2	r2	3
3	s2	s4		
4	rl	rl	rl	

r2 means reduce the handle on top of the stack by production (2) S â†' Îμ.

 $\ensuremath{\mathrm{s2}}$ means shift the input symbol on the stack and then push state 2 on top of the stack.

acc means accept and stop parsing.

Goto[0,S] = 1 means push state 1 on top of the stack after reducing a handle to the nonterminal S in state 0.

A blank entry means report a syntax error.

• Moves made by an LR(1) parser on input () () [Alg. 4.44].

Stack	Input	Action
0	()()\$	reduce by (2) S $\hat{a}\dagger'$ $\hat{I}\mu;$ push state 1 on stack
0S1	()()\$	shift (on stack; push state 2 on stack
0S1(2)()\$	reduce by (2) S $\hat{a}\dagger'$ $\hat{I}\mu$ and push state 3
0S1(2S3)()\$	shift (and push state 2
0S1(2S3)4	()\$	reduce by (1) S $\hat{a}\dagger'$ S(S) and push state 1
0S1	()\$	shift (and push state 2
0S1(2)\$	reduce by (2) S $\hat{a}\dagger'$ $\hat{I}\mu$ and push state 3
0S1(2S3)\$	shift) and push state 4
0S1(2S3)4	\$	reduce by (1) S $\hat{a}\dagger'$ S(S) and push state 1
0S1	\$	accept

• Note that an LR parser is a shift-reduce parser that traces out a rightmost derivation in reverse.

3. Constructing a Simple LR(1) Parsing Table for a Grammar

- An LR(0) item of a grammar is a production of the grammar with a dot at some position of the right side. E.g., S â†' ·S(S), S â†' S·(S), or S â†' S(S)·.
- We will use two functions to construct the sets of items for a grammar:
 - closure(I), where I is a set of items, is the set of items constructed by the following two rules:
- 1. Initially, put every item in *I* into *closure(I)*.
- 2. If $A \hat{a}^{\dagger} \hat{l} \pm \hat{A} \cdot \hat{B}^{\dagger} \hat{l} = is in closure(I) and <math>B \hat{a}^{\dagger} \hat{l}^{\dagger} \hat{l} = is in closure(I) if it is not already there. Keep repeating this step until no more new items can be added to I.$
- goto(I, X), where I is a set of items and X is a grammar symbol, is the closure of the set of all items A \hat{a} †' $\hat{1}$ ± $\hat{X}\hat{A}$ · $\hat{1}$ 2 where A \hat{a} †' $\hat{1}$ ± $\hat{X}\hat{A}$ · $\hat{1}$ 2 where A \hat{a} †' $\hat{1}$ ± \hat{A} · \hat{X} 12 is in I.
- An augmented grammar G' is one to which we have added a new starting production $S'\hat{a}\dagger'S$ where S is the start symbol of the given grammar G. Reducing by the new starting production signals acceptance of the input string being parsed. We will always augment a grammar when we construct an SLR parsing table for it
- The sets-of-items construction
- Input: An augmented grammar G'.
- Output: C, the canonical collection of sets of LR(0) items for G'.
- · Method:

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\begin{split} & I_0 = closure(\{[S'\ \hat{a}\dagger'\ \hat{A}\cdot S]\}); \\ & C = \{I_0\}; \\ & repeat \\ & for \ each \ set \ of \ items \ I \ in \ C \ and \ grammar \ symbol \ X \ such \ that \\ & goto(I,X) \ is \ not \ empty \ and \ not \ in \ C \ do \\ & add \ goto(I,X) \ to \ C; \\ & until \ no \ more \ sets \ of \ items \ can \ be \ added \ to \ C; \end{split}
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• Example: Given the augmented grammar G'

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S' ât' S
S ât' S(S)
S ât' ε
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C, the canonical collection of sets of LR(0) items for G', is

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\begin{split} \mathbf{I}_{0} \colon & \; \mathbf{S'} \; \; \hat{\mathbf{a}} \! + \! ' \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \\ & \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \mathbf{S} \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \\ \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \mathbf{S} \hat{\mathbf{A}} \! \cdot \! (\mathbf{S}) \\ \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \mathbf{S} (\hat{\mathbf{A}} \! \cdot \! \mathbf{S}) \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \\ & \; \; \mathbf{S} \; \; \hat{\mathbf{a}} \! + \! ' \; \; \hat{\mathbf{A}} \! \cdot \! \mathbf{S} \! (\mathbf{S}) \end{split}
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I4: S' â†' S(S)Â.
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- Algorithm to construct the SLR(1) parsing table from C, the canonical collection of sets of LR(0) items for an augmented grammar G'
- Input: $C = \{I_0, I_1, \ldots, I_n\}.$
- Output: The SLR parsing table functions action and goto.
- Method:
 - State i and its action and goto functions are constructed from I, as follows:
 - If item $[A\hat{a}\dagger' \hat{I}\pm\hat{A}\cdot a\hat{I}^2]$ is in I_i and $goto(I_i, a) = I_{ij}$, then add "shift j" to action[i, a]. Here a is a terminal.
 - If item [A \hat{a} †' \hat{I} ± \hat{A} ·] is in I_i , then add "reduce A \hat{a} †' \hat{I} ±" to action[i, a] for all a in FOLLOW(A). Here A cannot be S'.
 - If item [S' \hat{a} †' $S\hat{A}$ •] is in I_i , then add "accept" to action[i, \$].
 - If $goto(I_i, A) = I_i$, then in the parsing table set goto[i, A] = j.
 - The initial state of the parser is constructed from the set of items containing [S ' â†' ·S].
- Notes:
 - If each parsing table entry has at most one action, then the grammar is said to be SLR(1). If any entry has more than one action, then the algorithm fails to produce a parser.
 - All undefined entries are made error.
- Example: the LR parsing table above is an SLR(1) parsing table for the balanced-parentheses grammar.

4. DFA for Viable Prefixes

- A viable prefix is a prefix of a right sentential form that does not continue past the right end of the rightmost handle of that sentential form.
- The shift and goto functions of the canonical collection of sets of LR(0) items for a grammar G define a DFA that recognizes the viable prefixes of G.
- An item [A â†' β·Î³] is valid for a viable prefix αβ if there is a rightmost derivation from S' to αAw to αβγw.

5. Practice Problems

Consider the following grammar G:

- (1) S â†' S S +
- (2) S ât' S S *
- (3) S â†' a
- Construct a rightmost derivation and parse tree for the input string aaa*+\$.
- Show the handle in each sentential form in the derivation.
- Construct the canonical collection of sets of LR(0) items for the augmented grammar.
- Construct an SLR(1) parsing table for G.
- Show how your SLR(1) parser processes the input string aaa*+\$.

6. Reading

ALSU, Sects. 4.5, 4.6.

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