COMS W4115

Programming Languages and Translators Lecture 3: January 30, 2013

Structure of a Compiler

Overview

- 1. Language processing tools
- 2. Structure of a compiler
- 3. The lexical analyzer
- 4. Language theory background
- 5. Regular expressions
- 6. Tokens/patterns/lexemes/attributes

1. Language Processing Tools

- Compiler
- Interpreter
- · C compiler
- · Java compiler
- · Just-in-time compiler

2. Structure of a Compiler

- · Front end: analysis
- · Back end: synthesis
- IR: Intermediate representation(s)
- Phases
 - · lexical analyzer (scanner)
 - syntax analyzer (parser)
 - · semantic analyzer
 - intermediate code generator
 - code optimizer
 - code generator
 - machine-specific code optimizer
- Symbol table
- Error handler
- Compiler component generators
 - lexical analyzer generators: lex, flex
 - syntax analyzer generator: yacc, bison
 - front-end generator: antlr

3. The Lexical Analyzer

- The first phase of the compiler is the lexical analyzer, often called a lexer or scanner.
- The lexer reads the stream of characters making up the source program and groups the characters into logically meaningful sequences called lexemes.
- Many lexers use a leftmost-longest rule. For example, a+++++b would be partitioned into the lexemes a ++ ++ + b, not a ++ ++ b b.
- For each lexeme the lexer sends to the parser a token of the form <token-name, attribute-value>.
- For a token such as an identifier, the lexer will make an entry into the symbol table in which it stores attributes such as the lexeme and type associated with the token.
- The lexer will also strip out whitespace (blanks, horizontal and vertical tabs, newlines, formfeeds, comments).
- Tokens in C
 - identifiers
 - keywords
 - constants
 - string literals
 - operators
 - separators
- Issues in the design of a lexical analyzer
 - · efficiency: buffered reads

- · portability and character sets
- · need for lookahead
- · Coping with lexical errors
 - · types of lexical errors
 - insertion/deletion/replacement/transposition errors
 - edit distance
 - panic mode of error recovery

4. Language Theory Background

- Symbol (character, letter)
- · Alphabet: a finite nonempty set of characters
 - Examples: {0, 1}, ASCII, Unicode
- String (sentence, word): a finite sequence of characters, possibly empty.
- Language: a (countable) set of strings, possibly empty.
- · Operations on strings
 - concatenation
 - exponentiation
 - x⁰ is the empty string ε.
 - $x^{i} = x^{i-1}x$, for i > 0
 - · prefix, suffix, substring, subsequence
- Operations on languages
 - union
 - concatenation
 - · exponentiation
 - L^0 is { $\hat{l}\mu$ }, even when L is the empty set.
 - $L^{i} = L^{i-1}L$, for i > 0
 - · Kleene closure
 - $L^* = L^0 \hat{a}^{a} L^1 \hat{a}^{a} \hat{a} \in \mathbb{I}$
 - Note that L* always contains the empty string.

5. Regular Expressions

- A regular expression is a notation for specifying a set of strings.
- Many of today's programming languages use regular expressions to match patterns in strings.
 - E.g., awk, flex, lex, java, javascript, perl, python
- Definition of a regular expression and the language it denotes
 - Basis
 - $\hat{l}\mu$ is a regular expression that denotes { $\hat{l}\mu$ }.
 - A single character a is a regular expression that denotes { a }.
 - Induction: suppose r and s are regular expressions that denote the languages L(r) and L(s).
 - (r)|(s) is a regular expression that denotes L(r) â^a L(s).
 - (r)(s) is a regular expression that denotes L(r)L(s).
 - (r)* is a regular expression that denotes L(r)*.
 - (r) is a regular expression that denotes L(r).
 - We can drop redundant parenthesis by assuming
 - the Kleene star operator * has the highest precedence and is left associative
 - concatenation has the next highest precedence and is left associative
 - the union operator | has the lowest precedence and is left associative
 - E.g., under these rules $r|s^*t$ is interpreted as $(r)|((s)^*(t))$.
 - Extensions of regular expressions
 - Positive closure: r+ = rr*
 - Zero or one instance: r? = ε | r
 - Character classes:
 - [abc] = a | b | c
 - [0-9] = 0 | 1 | 2 | … | 9
- Today regular expressions come many different forms.
 - The earliest and simplest are the Kleene regular expressions: See ALSU, Sect. 3.3.3.
 - Awk and egrep extended grep's regular expressions with union and parentheses.
 - POSIX has a standard for Unix regular expressions.

- Perl has an amazingly rich set of regular expression operators.
- · Python uses pcre regular expressions.
- Lex regular expressions
 - The lexical analyzer generators flex and lex use extended regular expressions to specify lexeme patterns making up tokens: See ALSU, Fig. 3.8, p. 127.

6. Tokens/Patterns/Lexemes/Attributes

- a token is a pair consisting of a token name and an optional attribute value.
 - e.g., <id, ptr to symbol table>, <=>
- a pattern is a description of the form that the lexemes making up a token in a source program may have.
 - · We will use regular expressions to denote patterns.
 - e.g., identifiers in C: [_A-Za-z][_A-Za-z0-9]*
- a lexeme is a sequence of characters that matches the pattern for a token, e.g.,
 - identifiers: count, x1, i, position
 - keywords: if
 - operators: =, ==, !=, +=
- an attribute of a token is usually a pointer to the symbol table entry that gives additional information about the token, such as its type, value, line number, etc.

7. Practice Problems

- 1. What language is denoted by the following regular expressions?
 - a. (a*b*)*
 - b. a(a|b)*a
 - c. (aa|bb)*((ab|ba)(aa|bb)*(ab|ba)(aa|bb)*)*
 - d. a(ba|a)*
 - e. ab(a|b*c)*bb*a
- 2. Construct Lex-style regular expressions for the following patterns.
 - a. All lowercase English words with the five vowels in order.
 - b. All lowercase English words with exactly one vowel.
 - c. All lowercase English words beginning and ending with the substring "ad".
 - d. All lowercase English words in which the letters are in strictly increasing alphabetic order.
 - e. Strings of the form abxba where x is a string of a's, b's, and c's that does not contain ba as a substring.

8. Reading Assignment

- ALSU: Ch. 1, Sects. 3.1-3.3
- See <u>The Lex & Yacc Page</u> for lex, flex, yacc and bison tutorials and manuals.
- See ANTLR 3.x for an antlr video tutorial.

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