

Lab Six

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1 CRAFTING A COMPILER

1.1 EXERCISE 9.2

Assume that we add a new kind of conditional statement to C or Java, the `signtest`. Its structure is:

```
signtest ( exp ) {  
    neg: stmts  
    zero: stmts  
    pos:  stmts  
}
```

The integer expression `exp` is evaluated. If it is negative, the statements following `neg` are executed. If it is zero, the statements following `zero` are executed. If it is positive, the statements following `pos` are executed. Show the AST you would use for this construct. Revise the semantic analysis, reachability, and throws visitors for if statements (Section 9.1.2) to handle the `signtest`.

Left Most Derivation:

$\langle \text{program} \rangle \rightarrow \text{signtest} (\langle \text{exp} \rangle) \{ \langle \text{stmt} \rangle \}$

$\langle \text{exp} \rangle \rightarrow \text{neg number}$

$\rightarrow \text{pos number}$

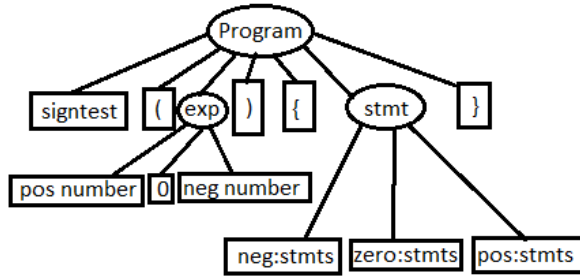
$\rightarrow \text{zero}$

$\langle \text{stmt} \rangle \rightarrow \text{neg : stmts}$

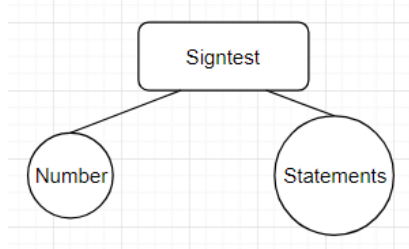
$\rightarrow \text{zero : stmts}$

$\rightarrow \text{pos : stmts}$

CST:



AST:



Semantic analysis:

```

void checkInt(int c){
    boolean hasError = false;
    if (c.type != int){
        System.out.println("Error: expression " + c + " is not an int at " + c.lineNum);
        hasError = true;
    }
}
  
```

Reachability analysis:

```

void reachTest(int c){
    boolean visitPos = false;
    boolean visitZero = false;
    boolean visitNeg = false;
    if( c > 0){
        visitPos = true;
    }
    else if ( c == 0) {
        visitZero = true;
    }
    else{
        visitNeg = true;
    }
}
  
```

Throw Visitors:

```

void throwVisitor(signtestNode n){
  
```

```
gatherThrows(n);  
/*This method is detailed in the text and is used for all keywords. The only change required is to change the  
input to a Signtest. */
```