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1: // $Id: addresses.c,v 1.2 2017-11-08 16:46:14-08 - - $
2:
3: #include <assert.h>
4: #include <errno.h>
5: #include <stdint.h>
6: #include <stdio.h>
7: #include <stdlib.h>
8: #include <string.h>
9: #include <sys/utsname.h>
10:
11: #define PRINT(SYMBOL,DESCR) { \
12:     printf ("%16p: %s: %s\n", \
13:             (void*) SYMBOL, #SYMBOL, DESCR); \
14: }
15:
16: extern char _start;
17: extern char _etext;
18: extern char _edata;
19: extern char _end;
20: extern char** environ;
21: static double init_var[] = {
22:     3.141592653589793238462643383279502884197169399,
23:     2.718281828459045235360287471352662497757247093,
24:     0.301029995663981195213738894724493026768189881,
25:     1.414213562373095048801688724209698078569671875,
26: };
27: static int uninit_var1[1<<10];
28: static int uninit_var2[1<<10];
29:
30: char* fmt (char* text, int value) {
31:     char* buffer = malloc (strlen (text) + 16);
32:     sprintf (buffer, "%s %d", text, value);
33:     return buffer;
34: }
35:
36: void stack (int level) {
37:     if (level < 5) stack (level + 1);
38:     char* message = fmt ("address of a stack variable at level", level);
39:     PRINT (&level, message);
40:     free (message);
41: }
42:
43: void* stack_bottom (char** start) {
44:     for (; *start != NULL; ++start) {}
45:     --start;
46:     char* startstr = *start;
47:     while (*startstr != '\0') ++startstr;
48:     return startstr;
49: }
50:
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51:
52: void print_uname (void) {
53:     struct utsname name;
54:     int rc = uname (&name);
55:     if (rc < 0) {
56:         printf ("uname: %s\n", strerror (errno));
57:         return;
58:     }
59:     printf ("sysname = \"%s\"\n", name.sysname );
60:     printf ("nodename = \"%s\"\n", name.nodename);
61:     printf ("release = \"%s\"\n", name.release );
62:     printf ("version = \"%s\"\n", name.version );
63:     printf ("machine = \"%s\"\n", name.machine );
64: }
65:
66: int main (int argc, char** argv) {
67:     print_uname ();
68:     printf ("sizeof (char**) = %ld\n", sizeof (char**));
69:     printf ("sizeof (uintptr_t) = %ld\n", sizeof (uintptr_t));
70:     int main_local;
71:
72:     printf ("\nAddresses of some stack variables:\n");
73:     stack (1);
74:     PRINT (&main_local, "address of a local variable in main");
75:     PRINT (&argc, "address of argc");
76:     PRINT (&argv, "address of argv");
77:     PRINT (argv, "address of arg vector");
78:     PRINT (environ, "address of environ vector");
79:     PRINT (stack_bottom (environ), "byte at bottom of stack");
80:
81:     printf ("\nAddresses of some static variables:\n");
82:     PRINT (printf, "(text) address of the printf() function");
83:     PRINT (&_start, "start of program text");
84:     PRINT (main, "(text) address of the main() function");
85:     PRINT (&_etext, "end of program text");
86:     PRINT (&init_var, "address of an init static variable");
87:     PRINT (&edata, "end of init data segment");
88:     PRINT (&uninit_var1, "address of an uninit static variable1");
89:     PRINT (&uninit_var2, "address of an uninit static variable2");
90:     PRINT (&_end, "end of uninit data segment");
91:
92:     printf ("\nAddresses of some heap variables:\n");
93:     for (int heap_count = 0; heap_count < 10; ++heap_count) {
94:         void* heap_variable = malloc (1<<12);
95:         assert (heap_variable != NULL);
96:         char* message = fmt ("heap variable ", heap_count);
97:         PRINT (heap_variable, message);
98:         free (message);
99:     }
100:     return EXIT_SUCCESS;
101: }
102:
103: //TEST// ./addresses >addresses.out 2>&1
104: //TEST// mkpspdf addresses.ps addresses.c* addresses.out
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1: @@@@ mkc: starting addresses.c
2: addresses.c:
3: $Id: addresses.c,v 1.2 2017-11-08 16:46:14-08 - - $
4: gcc -g -O0 -Wall -Wextra -fdiagnostics-color=never -std=gnu11 addresses.
c -o addresses -lm
5: rm -f addresses.o
6: @@@@ mkc: finished addresses.c
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```
1: sysname = "Linux"
2: nodename = "unix4.lt.ucsc.edu"
3: release = "3.10.0-693.11.6.el7.x86_64"
4: version = "#1 SMP Thu Jan 4 01:06:37 UTC 2018"
5: machine = "x86_64"
6: sizeof (char**) = 8
7: sizeof (uintptr_t) = 8
8:
9: Addresses of some stack variables:
10: 0x7fffd7d1c71c: &level: address of a stack variable at level 5
11: 0x7fffd7d1c74c: &level: address of a stack variable at level 4
12: 0x7fffd7d1c77c: &level: address of a stack variable at level 3
13: 0x7fffd7d1c7ac: &level: address of a stack variable at level 2
14: 0x7fffd7d1c7dc: &level: address of a stack variable at level 1
15: 0x7fffd7d1c814: &main_local: address of a local variable in main
16: 0x7fffd7d1c80c: &argc: address of argc
17: 0x7fffd7d1c800: &argv: address of argv
18: 0x7fffd7d1c918: argv: address of arg vector
19: 0x7fffd7d1c928: environ: address of environ vector
20: 0x7fffd7d1efeb: stack_bottom (environ): byte at bottom of stack
21:
22: Addresses of some static variables:
23: 0x4006e0: printf: (text) address of the printf() function
24: 0x400760: &_start: start of program text
25: 0x400a28: main: (text) address of the main() function
26: 0x400d7d: &_etext: end of program text
27: 0x6020a0: &init_var: address of an init static variable
28: 0x6020c0: &edata: end of init data segment
29: 0x6020e0: &uninit_var1: address of an uninit static variable1
30: 0x6030e0: &uninit_var2: address of an uninit static variable2
31: 0x6040e0: &_end: end of uninit data segment
32:
33: Addresses of some heap variables:
34: 0x618010: heap_variable: heap variable 0
35: 0x619020: heap_variable: heap variable 1
36: 0x61a030: heap_variable: heap variable 2
37: 0x61b040: heap_variable: heap variable 3
38: 0x61c050: heap_variable: heap variable 4
39: 0x61d060: heap_variable: heap variable 5
40: 0x61e070: heap_variable: heap variable 6
41: 0x61f080: heap_variable: heap variable 7
42: 0x620090: heap_variable: heap variable 8
43: 0x6210a0: heap_variable: heap variable 9
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