Sprint 2 Plan

Slug Pantry

Slugs en la Cocina

October 21th, 2019

Goal: Get a barebones app that should be able to take in and save user ingredients. Create skeleton pages for other activities.

User Story 1: As a user I want a nice intro page so that the app is easy to navigate and use.
Task 1: Create a button that moves you from intro page to the pantry page (1 hr estimate)
Task 2: Create a button that moves you from intro page to the saved recipes page (1 hr estimate)
Total for User Story 1: 2 hours

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User Story 2: As a user I want to be able to enter the ingredients in my pantry/fridge into the app so that it can find recipes.
Task 1: Create Listview (1 hr estimate)
Task 2: Create EditText (1 hr estimate)
Task 3: Create button that takes text from EditText and append list (3 hr estimate)
Total for User Story 2: 5 hours

User Story 3: As a user I want to be able to see that recipes that the app suggests so that I can decide what I want to cook.
Task 1: Create button that moves you to the recipes page from the pantry page (1 hr estimate)
Total for User Story 3: 1 hour

User Story 4: As a user I want to be able to move back to the intro page so that I can navigate to my saved recipes.
Task 1: Create button that moves you from the pantry page to the intro page. (1 hr estimate)
Total for User Story 4: 1 hour

Team Roles:
Ojas Malwankar: Scrum Master and Developer
Will Kudsk: Developer
Alex Soe: Product Owner and Developer
Collyn Noda: Developer

Initial Task Assignment:
Ojas Malwankar: User Story 1, Task 1 and 2
Will Kudsk: User Story 2, Task 1 and 2
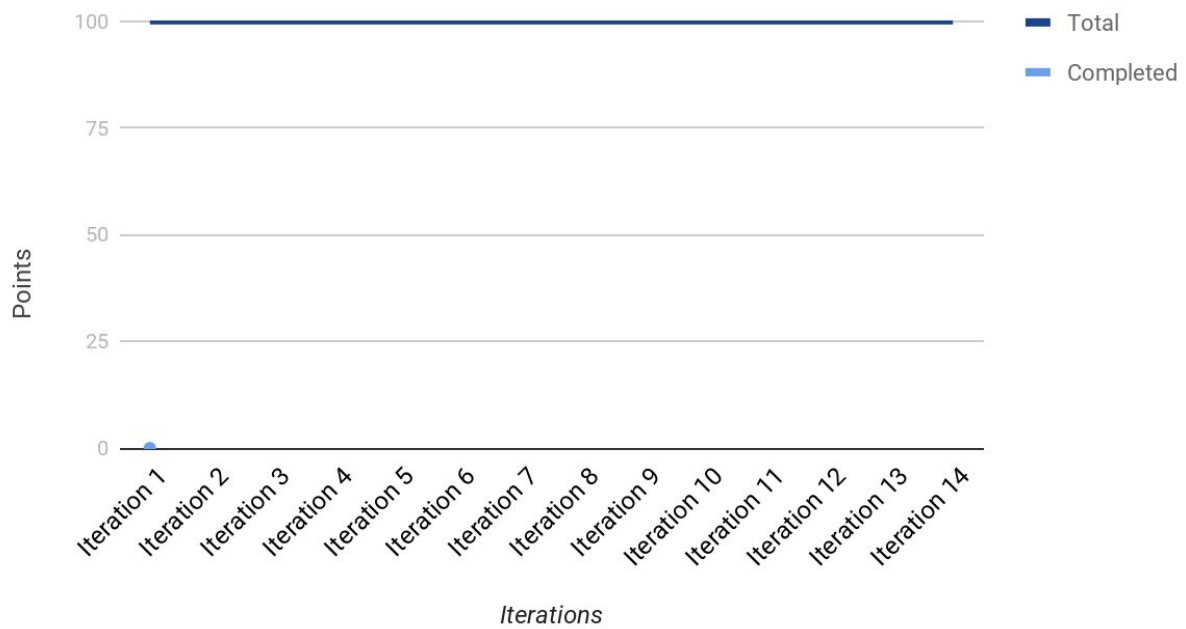Alex Soe: User Story 2, Task 3

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Collyn Noda: User Story 3 Task 1 and User Story 4 Task 1
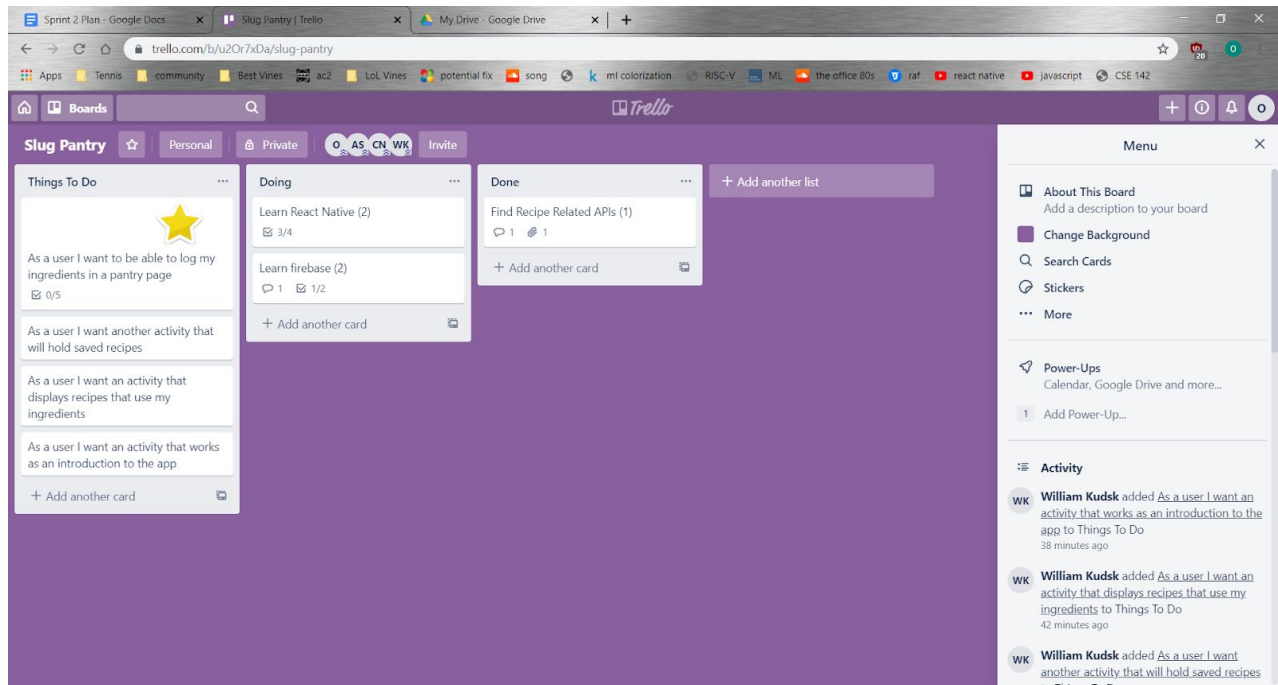
Initial Burnup Chart

Initial Scrum Board:

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Scrum Times:
Mondays 4:30 PM - 5:00 PM w/ TA
Mondays 5:00 PM - 6:30 PM
Fridays 4:00 PM - 6:00 PM
Sundays 5:00PM - 7:00 PM