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https://github.com/alexteo24/University-Work/tree/main/ThridYear/LFTC/Lab9/Compiler/src
As a data structure for the symbol table, I chose to implement a generic BST.

It's inner class, Node, will contain as attributes data of type T and left and right of type Node.
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The BST has as attributes only the head of type Node, which will initially be null.

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//The function will add data to the BST if the data is not already present
//data: the information we want to add to our BST
//return -
public void add(T data)
//The function will search for some data.
//data: the data we want to seach in our BST
//return: if the data is present, return the data or null otherwise
public T find(T data)
//Constructs and returns string form of the BST
public String displayTree()
As a data structure for the pif I had to implement a Linked list.
It's inner class, Node, will contain as attributes data of type T and next of type Node.
The linked list has as attributes only the head of type Node, which will initially be null.
//The function will add data to the linked list
//data: the information we want to add to our linked list.
//return -
public void add(T data)
//Constructs and returns string form of the linked list
public String displayList()
Functions for the LR(0) parser
// Function for the LR(0) parser which will enrich the grammer by introducing a new non-terminal
// which will have a production to the current starting symbol. The newly introduced production will
// become the starting symbol.
// Once the new non-terminal was introduced, the canonical set will be built starting from the initial
// and computing the goTo for it and every new resulting state.
public void enrichGrammar()
// Computes the closure for a given list of productions of form %s -> %s
public List<String> closure(List<String> productions)
// Computes the go for a state and a given token
public List<String> goTo(List<String> state, String token)
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// Will build the parsing table by going through each state in the canonical set and setting an action(shift, reduce, acc, shift reduce) and a goTo which will be a corellation between a terminal/nonterminal and a state number. private void buildParsingTable()

// Will parse the given sequence using the parsing table. In case of a shift reduce conflict, if possible, the shift will be the priority, otherwise the reduce will be executed. private void parseTheSequence()

// Will build a parser tree like structure by going through the output band and building a list with elements having as fields: info, parent, right sibling private void constructParserTree()

EXAMPLE

Enriched grammar

SR

A S SR

a b c

 $A \rightarrow bA \mid c$

 $S \rightarrow aA$

 $SR \rightarrow .S$

Canonical set

[[SR->S.], [S->aA.], [SR->.S, S->.aA], [A->c.], [S->a.A, A->.bA, A->.c], [A->b.A, A->.bA, A->.c], [A->bA.]]