```
[pattern]
            optional
{pattern}
            zero or more repetitions
(pattern)
            grouping
pat1 | pat2 choice
            difference---elements generated by pat
pat<pat'>
            except those generated by pat'
Exp → infixexp
infixexp → lexp
            \ apat1 ... apatn -> exp (lambda abstraction, n \ge 1)
lexp →
            let decls in exp (let expression)
            if exp [;] then exp [;] else exp
                                                        (conditional)
            case exp of { alts }
                                          (case expression)
            do { stmts }
                                    (do expression)
            fexp
fexp →
            [fexp] aexp
                              (function application)
                        (variable)
aexp →
            qvar
            gcon
                        (general constructor)
            literal
             (exp)
                              (parenthesized expression)
                                           (tuple, k \ge 2)
             ( exp1 , ... , expk )
             [ exp1 , ... , expk ]
[ exp1 [, exp2] .. [exp3] ]
                                           (list, k \ge 1)
                                                (arithmetic sequence)
             [ exp | qual1 , ... , qualn ] (li
( infixexp qop ) (left section)
                                                 (list comprehension, n \ge 1)
            (qop(-) infixexp) (right section)
qcon { fbind1 , ... , fbindn } (labeled construction, n \geq 0)
            aexp(qcon) \{ fbind1, ..., fbindn \}  (labeled update, n \ge 1)
qvar
->
qvarid |(qvarsym)
(qualified variable)
gcon → ()
           | []
           | (,{,})
           | qcon
qcon → qconid |(gconsym) (qualified constructor)
stmts →
            stmt1 ... stmtn exp [;]
                                         (n ≥ 0)
stmt
            exp ;
            pat <- exp ;
            let decls ;
```

• Declaration syntax

(For function definition)

A function binding binds a variable to a function value. The general form of a function binding for variable x is:

```
x p11 ... p1k match1
...
x pn1 ... pnk matchn
```

where each pij is a pattern (an argument of the function), and where each matchi is of the general form:

```
= ei where { declsi }
or
| gsi1 = ei1
...
| gsimi = eimi
where { declsi }
```

(Pattern Binding)

A pattern binding binds variables to values. A simple pattern binding has form p = e. The pattern p is matched "lazily" as an irrefutable pattern, as if there were an implicit \sim in front of it.

The general form of a pattern binding is p match, where a match is the same structure as for function bindings above; in other words, a pattern binding is:

• Patterns have this syntax:

```
gcon apat1 ... apatk
                                      (arity gcon = k, k \ge 1)
     Ι
apat
                     (arity gcon = 0)
           gcon
           qcon { fpat1 , ... , fpatk }
                                          (labeled pattern, k \ge 0)
           literal
                     (wildcard)
           (pat)
                           (parenthesized pattern)
           (pat1, ..., patk) (tuple pattern, k \ge 2)
           [ pat1 , ... , patk ]
                                      (list pattern, k \ge 1)
           ~ apat
                         (irrefutable pattern)
fpat →
           qvar = pat
           qconid | ( gconsym ) (qualified constructor)
qcon ->
                 gconsym | `qconid ` (qualified constructor operator)
qconop
gconsym
           ->
                 : | qconsym
qconid
                 [ modid . ] conid
           ->
conid
                 large {small | large | digit | ' }
           ->
                 [ modid . ] consym
qconsym
           ->
                 (: {symbol | :})<reservedop>
consym
           ->
reservedop
                 .. | : | :: | = | \ | | | <- | -> | @ | ~ | =>
           ->
                 ascSymbol | uniSymbol<special | _ | : | " | '>
symbol
           ->
                 ! | # | $ | % | & | * | + | . | / | < | = | > | ? | @ |
ascSymbol
           ->
                 uniSymbol
                 any Unicode symbol or punctuation
           ->
```