Alex Kim
UX/ Product Designer

(916)747-4186   http://alextkim.github.io   atk006@ucsd.edu

🎓 Education

University of California San Diego
Class of 2017
Major: Cognitive Science.
Gpa: 3.39

Skills

Design
Adobe Creative Suite
Prototyping
Storyboarding
User Interviews

Technical
Html/CSS
Java
Matlab
Github

👤 About Me

"Hello! My name is Alex Kim and I am a UX/Product designer. I believe that design is my calling because design is ultimately about making good choices and that is an aspiration worth pursuing."

💼 Work Experience

SYSTRAN Software
Design Consultant Intern | 07/16 – Present
Working alongside the marketing team at SYSTRAN, create graphics, and provide my input as a designer to increase SYSTRAN's conversion rate.

UCSD University Center (Price Center)
House Manager | 07/15 – Present
Coordinate with coworkers to split tasks efficiently, and address customer needs in a timely manner to maintain a clean and presentable experience at UCSD's Price Center. Also lead a team to improve the communication within the department by designing and implementing a message board.

Redeemer Presbyterian
Graphic Designer | 05/15 – Present
Design posters, flyers and facebook banners for Redeemer Presbyterian's College Ministry to promote Redeemer throughout UCSD's campus.

Undergraduate Communications Society
Graphic Design Board Member | 06/16 – Present
Collaborate with fellow board members to promote the Communications department at UCSD and create networking opportunities for students. Design promotional graphics and media.

📐 Projects

idea8
UX designer, Graphic Designer, Coder | Fall 2015
Our team developed a mock app to help UCSD Students unleash their creativity. Here, I got to develop my user research, interview and testing skills as well as technical skills like front-end development and visual design.

GetRead
UX designer, Graphic Designer | Winter 2016
Making sharing books a fun and easy way to express yourself! In a team of 3, I had the chance to collaborate with my colleagues from the Computer Science and Engineering department to create a mobile application that aimed to help UCSD students spread empathy.