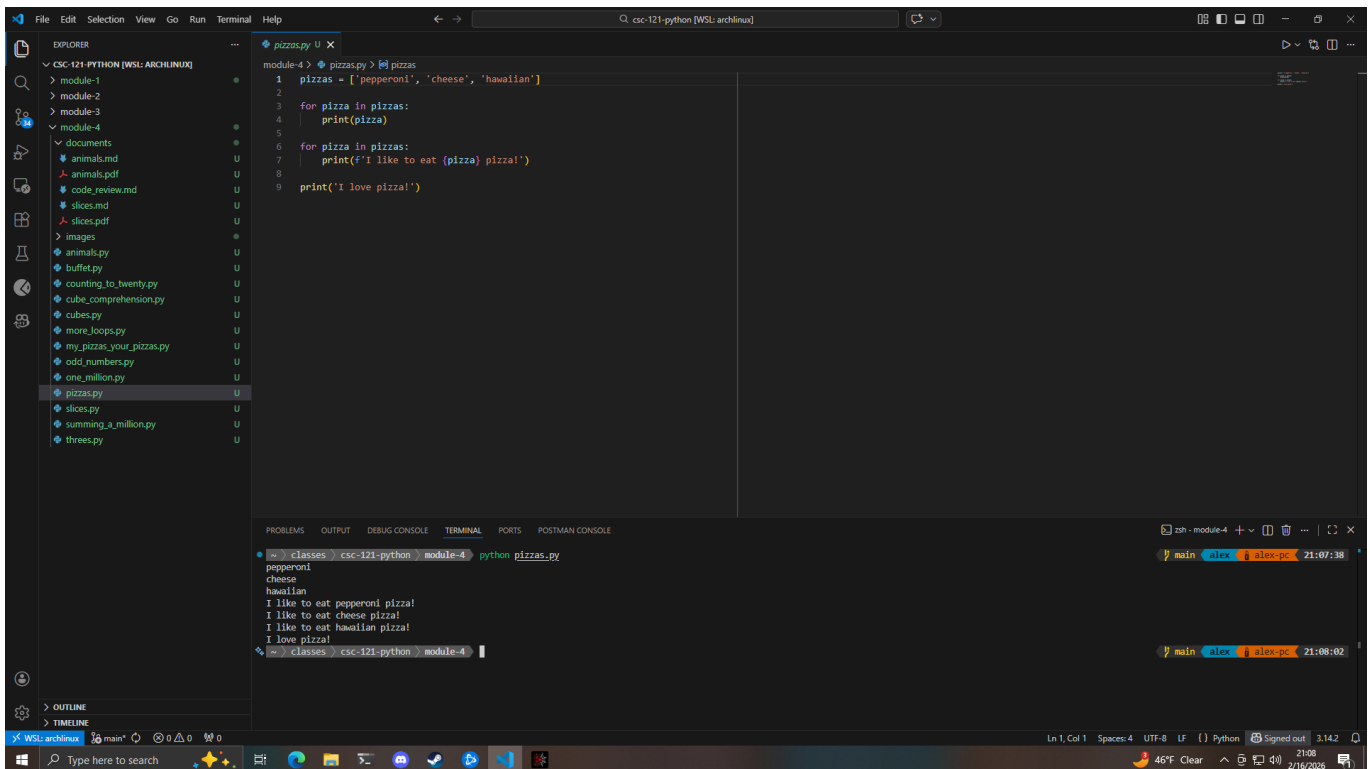


## 4-15. Code Review

### 4-1. Pizzas

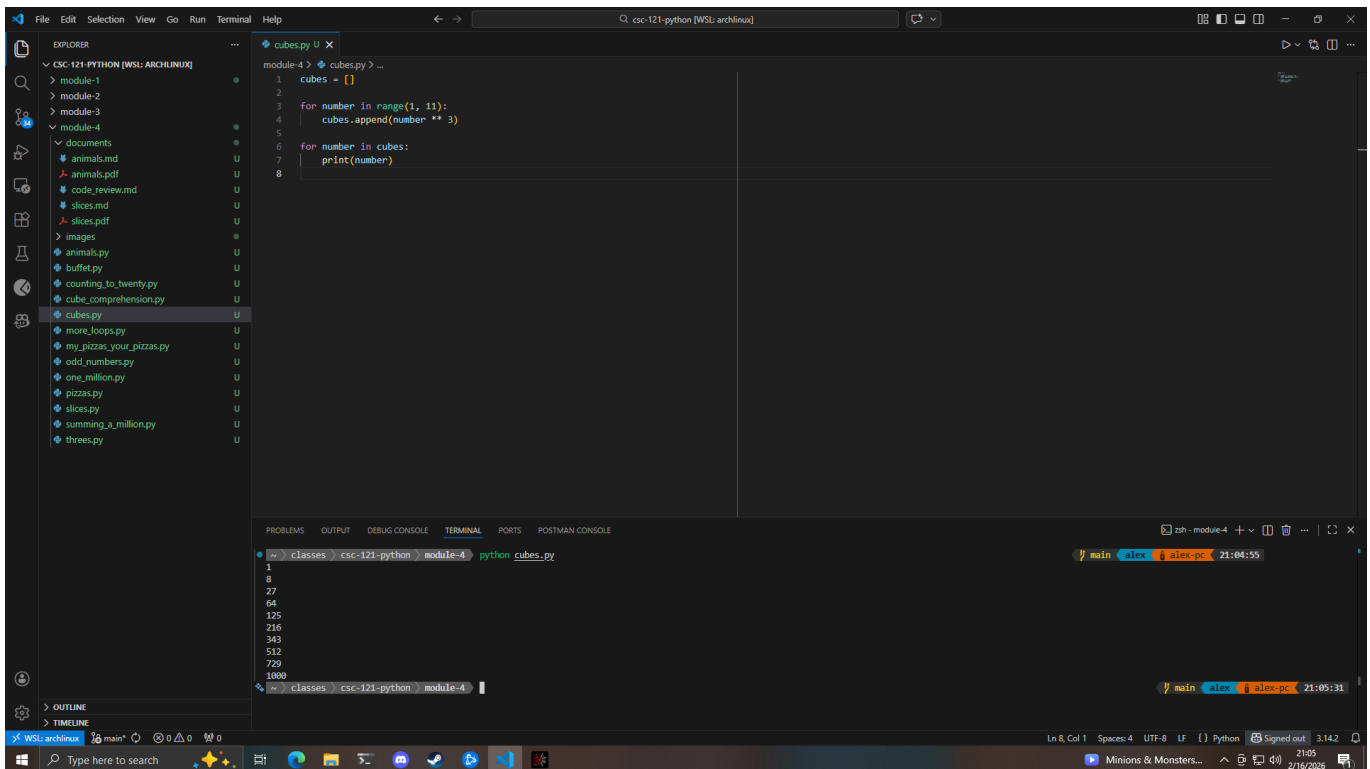


The screenshot shows a Visual Studio Code editor window with the file explorer on the left displaying a project structure. The main editor area shows the code for 'pizzas.py'. The terminal at the bottom shows the output of running the script, which prints the names of the pizzas and a message for each.

```
1 pizzas = ['pepperoni', 'cheese', 'hawaiian']
2
3 for pizza in pizzas:
4     print(pizza)
5
6 for pizza in pizzas:
7     print(f'I like to eat {pizza} pizza!')
8
9 print('I love pizza!')
```

```
pepperoni
cheese
hawaiian
I like to eat pepperoni pizza!
I like to eat cheese pizza!
I like to eat hawaiian pizza!
I love pizza!
```

### 4-8. Cubes



The screenshot shows a Visual Studio Code editor window with the file explorer on the left displaying a project structure. The main editor area shows the code for 'cubes.py'. The terminal at the bottom shows the output of running the script, which prints the cubes of numbers from 1 to 10.

```
1 cubes = []
2
3 for number in range(1, 11):
4     cubes.append(number ** 3)
5
6 for number in cubes:
7     print(number)
8
```

```
1
8
27
64
125
216
343
512
729
1000
```

## 4-12. More Loops

