Conceptual Design

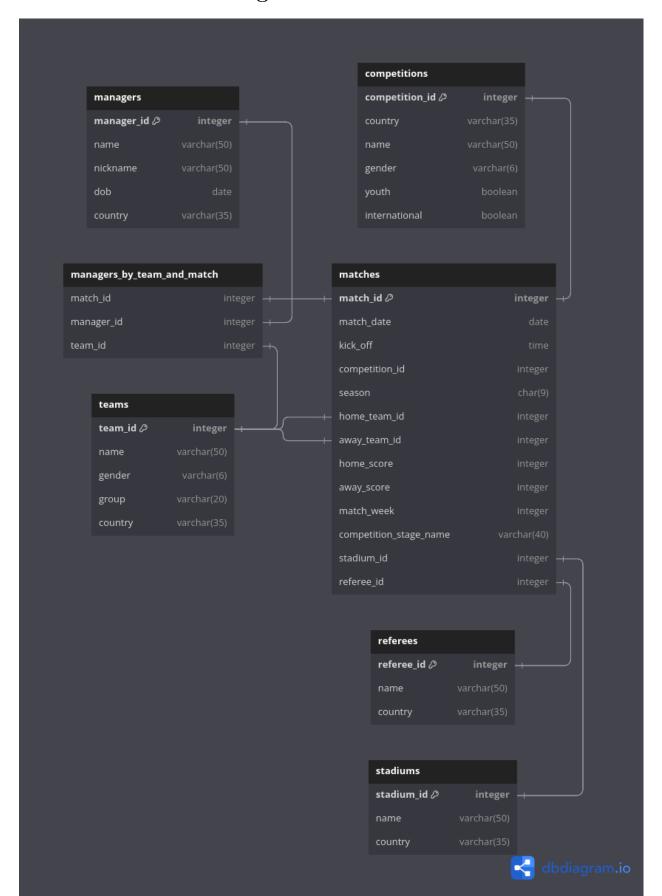
Entity-Relation Diagram

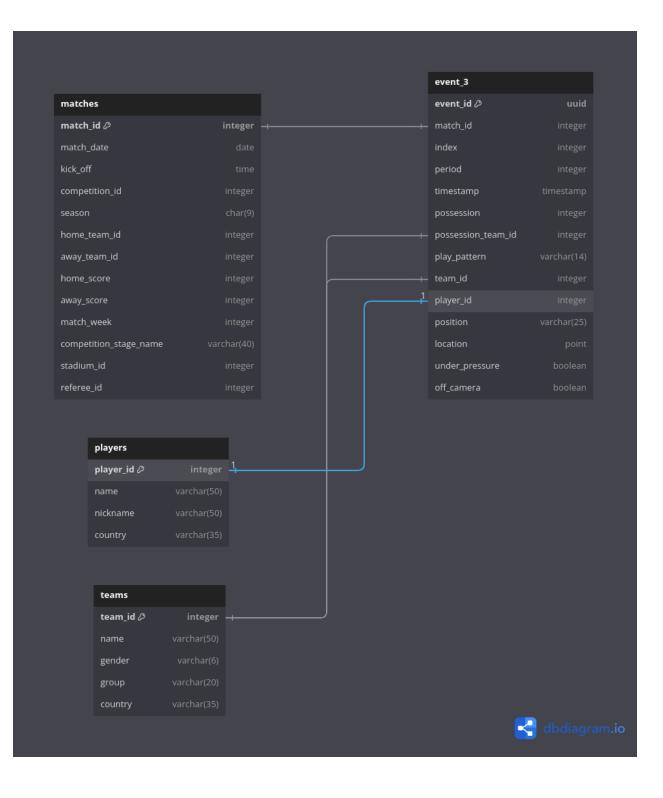
Assumptions

- 1. If an attribute is the same for every row in a table, we ommit that attribute. Examples include the 'duration' attribute in the event tables. In many cases, 'duration' is always 0.0 for those tables we ommit the 'duration' attribute entirely.
- 2. The 'related_events' attribute cannot refer to an event from a different match. This assumption was made for data validation and to reduce json_loader execution times.

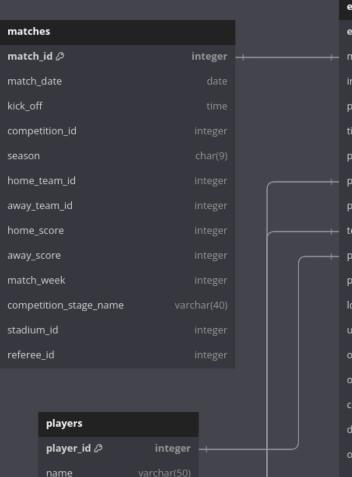
Reduction to Relation Schemas

Database Schema Diagram









event_6	
event_id ${\cal O}$	uuid
match_id	
index	
period	
timestamp	timestamp
possession	
possession_team_id	
play_pattern	varchar(14)
team_id	
player_id	
position	varchar(25)
location	
under_pressure	boolean
off_camera	boolean
out	boolean
counterpress	boolean
deflection	boolean
offensive	boolean
save_block	boolean

teams

team_id ② integer

name varchar(50)

gender varchar(6)

group varchar(20)

country varchar(35)





