

# Alex Vargas Diaz

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[LinkedIn](#) - [Portfolio](#)

## Summary

Innovator and designer, I aim to create not only new experiences with everything I make but also want my pieces and designs to leave a lasting impression. I want to become a pioneer that explores new ways to elevate video game visuals and mechanics as well as 3D animation, allowing them to be appreciated by even wider audiences. With the skills and knowledge I've obtained through working on countless diverse projects, I am confident in my ability to make an impact in the industries I pursue.

## Education

### New York University

June 2024

Bachelor of Fine Arts, Interactive Media Arts

GPA 3.7

- Part of Dean's Scholars - Prestigious academic group
- Secretary for Urban Design and Architectural Studies Club
- Dean's List Academic Achievement Award

## Technical Skills

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|--------------------------|----------------------|-----------------|
| • 3D modeling w/Blender  | • Adobe Premiere Pro | • Javascript    |
| • 3D animation w/Blender | • Adobe Photoshop    | • Unity         |
| • HTML and CSS           | • Adobe Illustrator  | • C#            |
| • Figma                  | • Microsoft Word     | • 3D Rhino      |
|                          | • Microsoft Excel    | • Autodesk Maya |

## Professional Experience

### New York University

New York, NY

Student Lead - Networks Assistant

June 2021 - January 2023

- Lead a team of 8 - 10 people to create several websites and improve existing ones
- Created surveys to ensure our work impacted student's lives positively
- Helped lead and manage multi-department events
- Streamlined communication between students and department heads by creating an email purely dedicated to specific requests

### ID Tech

Columbia, NY

3D modeling and Unity Instructor

July 2023 - August 2021

- Taught the basics and intricacies of the Blender 3D design software and ensured they left with the capacity to create imaginative and high quality animation-ready models to over 40 students.

- Worked with a team of 12 people to watch a camp of over 80 students a week to ensure a quality learning environment.

### **Freelance Film Work**

#### 3D animation and CG

- Used Blender to create characters and rigged them for various animation purposes.
- Created realistic and high-poly models for clients to be used in marketing campaigns, videos, etc.
- Hard modeled several products to be visualized and printed as prototypes.

#### VFX

- Removed copyrighted materials from scenes using Adobe After Effects.
- Masked out reflections.
- Color corrected and composited CGI content into live action shots.

### **Command Z - Show**

New York, NY

Graphic Designer and Social Media Manager

July 2023

- Designed over 30 graphics and posters for a tv show directed by Steven Soderbergh
- Ensured the quality and amount of posts uploaded to social media to secure maximum audience engagement

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### **Volunteering**

#### **The Ronald McDonald House**

Winston Salem, NC

Helped organize the establishment's entire supply of food and Christmas presents for less fortunate individuals

#### **West Forsyth High School**

Lead a jacket drive during the winter as a way to supply warm clothing to families in need

#### **New York University**

Organized and lead orientation for the Interactive Media Arts and Interactive Telecommunications Program majors

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### **Other Skills**

- Multilingual - Fluent in spanish, beginner in French and Italian
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