1η ΑΣΚΗΣΗ ΣΤΗΝ ΑΡΧΙΤΕΚΤΟΝΙΚΗ ΥΠΟΛΟΓΙΣΤΩΝ

Ακ. έτος 2018-2019 ,5ο Εξάμηνο ,Σχολή: ΗΜ&ΜΥ

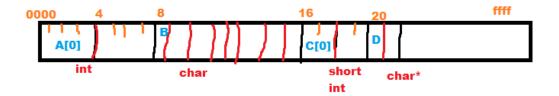
Ονοματεπώνυμο: Βερέμης Αλέξανδρος

AM: 03115063

ΜΕΡΟΣ Α

```
$$1, $$0, 32 \#p = \&array[8];
         addi
                 $t0, 0($s1) $$t0=*p
LOOP:
         lw
                 $t0, $zero, END # if (*p==0) go to end
         beq
         div
                 $t0, $s2 # start of :if(*p<100)
         slti
                 $t1, $t0, 100 # *p = *p % N;
         beq
                 $t1, $zero, ELSE #
         mfhi
                 $t0
         jmp
                 NEXT
                             # end of it
ELSE:
         mflo
                 $t0
                            # else *p = *p / N;
                 $t0, 0($s1) # array[i]=*p
NEXT:
         SW
                 $s1, $s1, 4 # p++
         addi
                 LOOP # }
         jmp
END:
```

ΜΕΡΟΣ Β



struct S

Το struct S αποδίδεται παραπάνω.

Aντιστοιχίζω s \rightarrow \$a0 , a \rightarrow \$t0, b \rightarrow \$t1 ,c \rightarrow \$t2 ,d \rightarrow \$t3 ,i \rightarrow \$t4.

Foo: and \$t0,\$t0,\$zero #\$t0=0x000000000

lui \$t0,0xdead
 ori \$t0,\$t0,0xbeef #a=deadbeef

and \$t1, \$t1,\$zero #b=0

and \$t2, \$t2,\$zero #c=0
 addi \$t3,\$a0,21

add \$t4,\$t4,\$zero #i=0

lb $$t3,0($t3) #d= s \rightarrow D[1]$

LOOP1: slti \$t5,\$t4,8

beq \$t5,\$zero,END1 #if(i>=2)go to END1 add \$t6, \$a0, \$t4 lw \$t6,0(\$t6) $\#$t6=s \rightarrow A[i]$ add \$t0, \$t0, \$t6 $\#a=a+s \rightarrow A[i]$ addi \$t4, \$t4,4 #i++ j LOOP1

END1 : addi \$t4,\$zero,8 #end of loop

#θέτω το \$t4=8 να με βγαλει στο B[0].

LOOP2 : slti \$t5, \$t4,16

beq \$t5,\$zero,END2
add \$t6, \$a0, \$t4
lw \$t6,0(\$t6)
add \$t1, \$t1, \$t6
addi \$t4, \$t4,1
j LOOP2

END2 : addi \$t4,\$zero,16

LOOP3: slti \$t5, \$t4,20

beq \$t5,\$zero,END3 add \$t6, \$a0, \$t4 lh \$t6,0(\$t6) add \$t2, \$t2, \$t6 addi \$t4, \$t4,2 j LOOP3

#όμοια πράγματα ισχύουν και για τις #3 επαναλήψεις

PARAKATO: addi \$t6, \$a0,8

 $sb $t1,0($t6)#s \rightarrow B[0]=b$

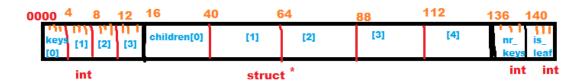
addi \$t6, \$a0,16

 $sh $t2,0($t6) #s \rightarrow C[0]=c$

add \$v0,\$t0,\$zero #return a

jr \$ra

ΜΕΡΟΣ Γ



struct bpt_node

```
Θεωρώ : get_children_index(a0,a1,a2)
get_children_index: and $t0, $t0,$zero #i=0
LOOP : slti $t1, $t0, $a1 #t1=1 if t0<a1
      add $t2, $a0, $t0 #t2= &A[i]
      lw $t2,($t2) #t2 =A[i]
      slti $t3, $a2, $t2 #t3=1 if a2<t2
      bne $t1, $t3,END
      addi $t0, $t0,1 #i++
      j LOOP
END : add $v0,$t0,$zero #return i
      jr $ra
θεωρώ : bpt_lookup (a0,a1)
bpt_lookup: bne $a0,$zero,KATO #if n=0
            and $v0,$zero,$zero #return 0
            jr $ra
KATO: addi $sp, $sp ,-12 #saving in stack $ra,$a0,$a1
     sw $a0,0($sp)
     sw $a1,4($sp)
     sw $ra,8($sp)
     add a0, a0, a0, a0, a0, a0
     add $a2, $a1,$zero #a2=a1=key
     addi $a1, $a0,136 #a1=n->nr_keys
     jal get_children_index #calling get_children_index
     lw $a0,0($sp) #loading from stack $ra,$a0,$a1
```

```
lw $a1,4($sp)
     lw $ra,8($sp)
     addi $sp, $sp,12
     add $t6, $a0,140 \#t6=&(n->is_leaf)
     lw $t6,0($t6) #t6=n->is_leaf
     addi $t5,$zero,1 #t5=1
     bne $t6, $t5,PARAKATO2 # if n->is_leaf != 1
     add $t5,$v0,$zero #t5=index
     addi $t4,$zero,4
     mult $t5, $t4
     mflo $t5
     add $t4, $a0, $t5 #t4=&(n->keys[index])
     lw $t4,0($t4) #t4= n->keys[index]
     bne $t4, $a1,PARAKATO2 #if n->keys[index]!=key
     addi $v0,$zero,1 #return ret=1
           END2
     j
PARAKATO2:
               addi $sp, $sp ,-12 #saving $ra,$a0,$a1
               sw $a0,0($sp)
               sw $a1,4($sp)
               sw $ra,8($sp)
               addi $t4,$zero,6
               mult $t5, $t4
               mflo $t5 #index*24
               add $t4, $a0, $t5
      # t4=&(n->children[index] - 16)
               addi $t4, $t4, 16
      # t4=&(n->children[index])
               lw $t4,0($t4) # t4=n->children[index]
               add $a0, $t4,$zero #a0= n->children[index]
               add $a1, $a1,$zero #a1=key (for safety
                                # reasons)
               jal bpt_lookup #calling bpt_lookup
               lw $a0,0($sp) #loading $ra,$a0,$a1
               lw $a1,4($sp)
               lw $ra,8($sp)
               addi $sp, $sp,12
               add $v0,$v0,$zero #ret= bpt_lookup(...)
END2:
                jr $ra #return
```